

# ***Cryptographic Foundations of Blockchains***

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# Plan

- Bitcoin basics
- Cryptographic foundations
- Nakamoto's protocol
- Alternative mechanisms
- Crypto on the blockchain

# *Bitcoin Blockchain*

*How Bitcoin works under the hood*

*many slides of this part are from Professor Roger Wattenhofer*

# The Bank of Bitcoin





# The Bank of Bitcoin

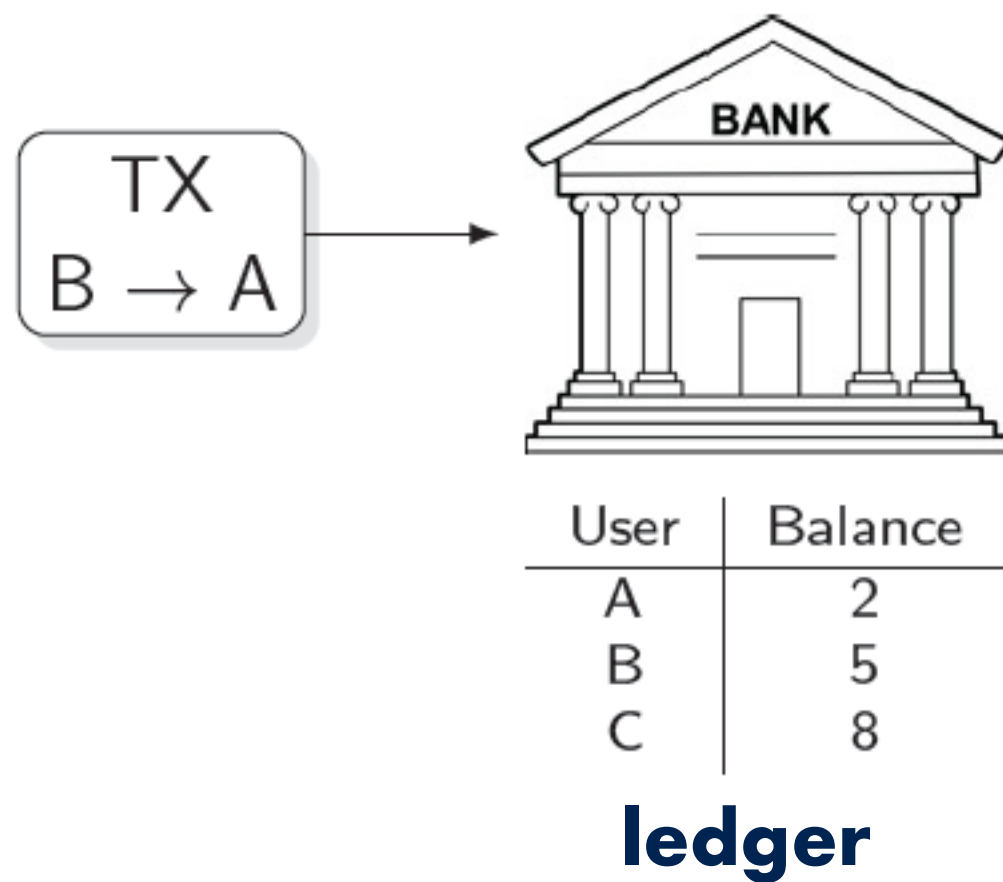


User	Balance
A	2
B	5
C	8

**ledger**

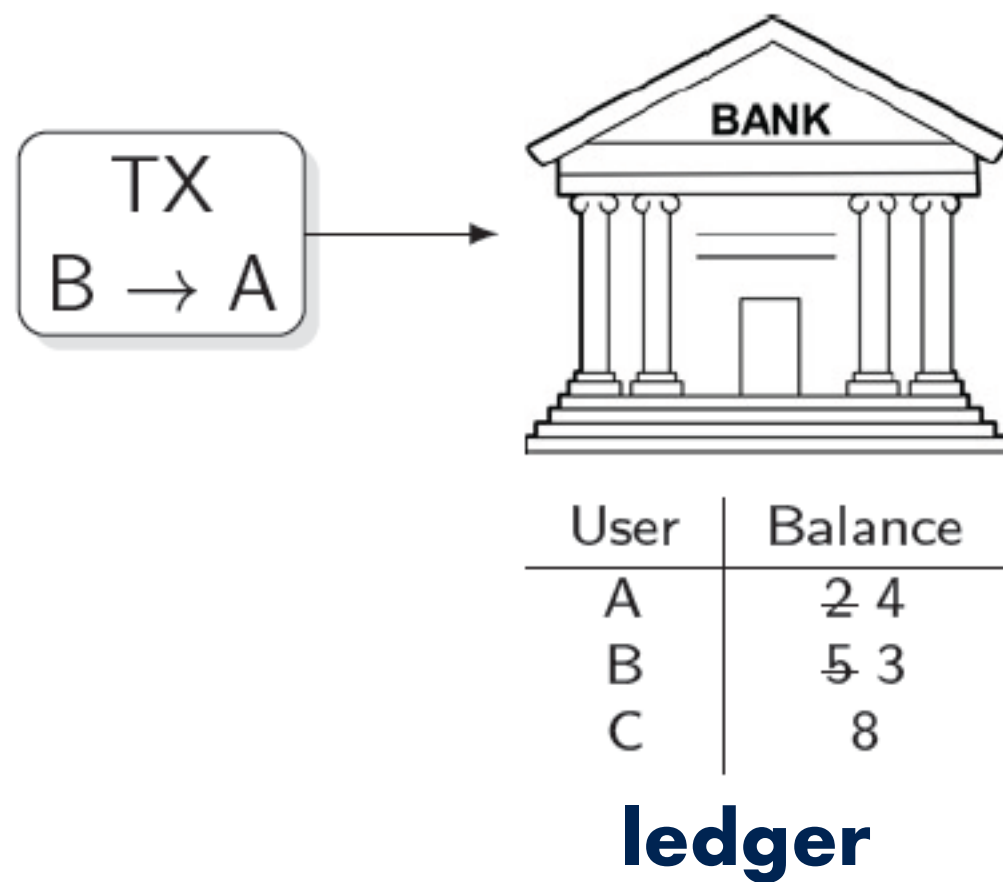
a ledger for all user activities

# The Bank of Bitcoin



a ledger for all user activities

# The Bank of Bitcoin



a ledger for all user activities

# Opening an Account in Bitcoin

User

**cryptographic tool:  
digital signature scheme**



private key for signature generation  
public key for signature verification  
public key = user account address

# Transferring Bitcoins

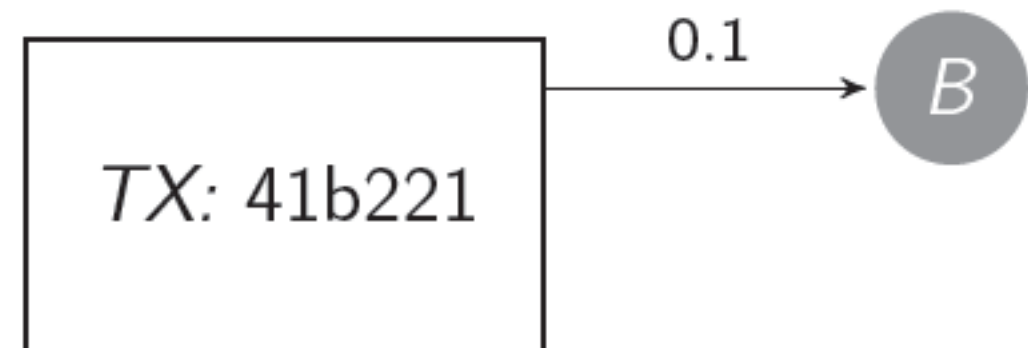
User

*TX*: 41b221

user A transfers 0.01 coins to user B

# Transferring Bitcoins

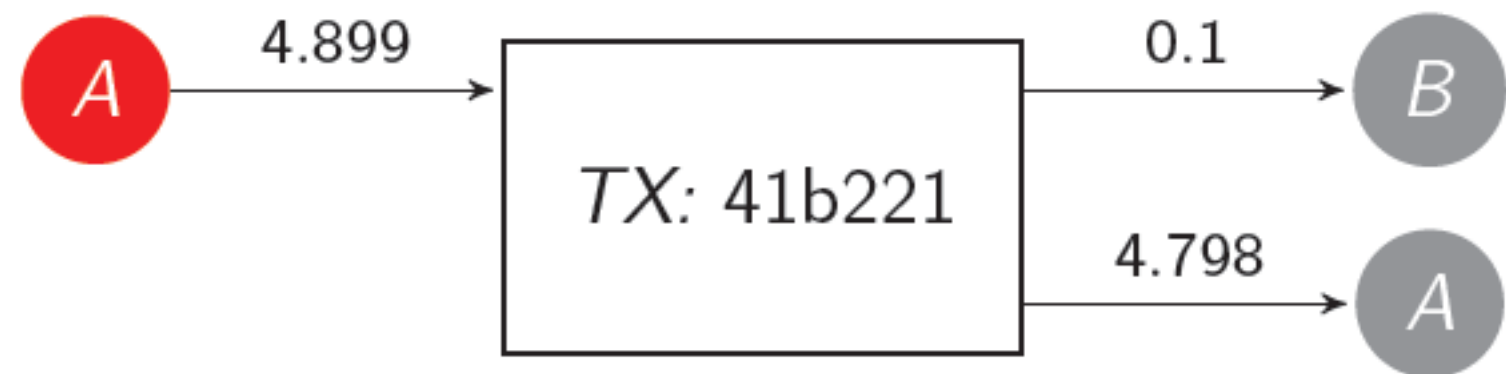
User



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# Transferring Bitcoins

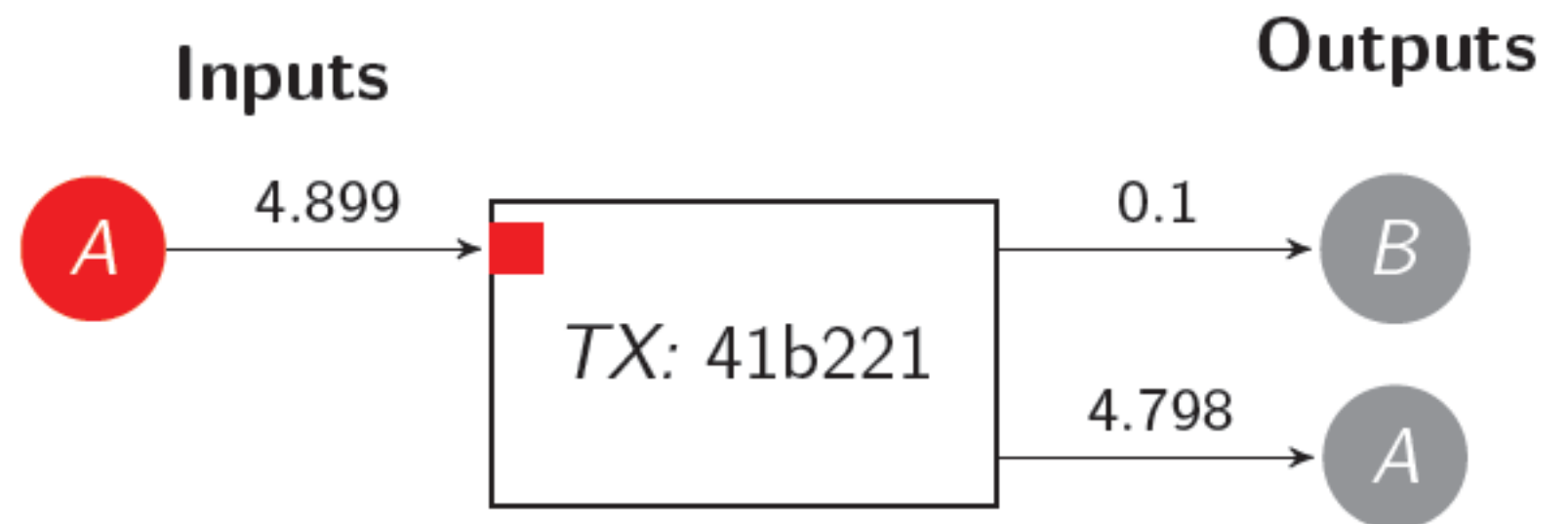
User



user A transfers 0.01 coins to user B

# Transferring Bitcoins

User

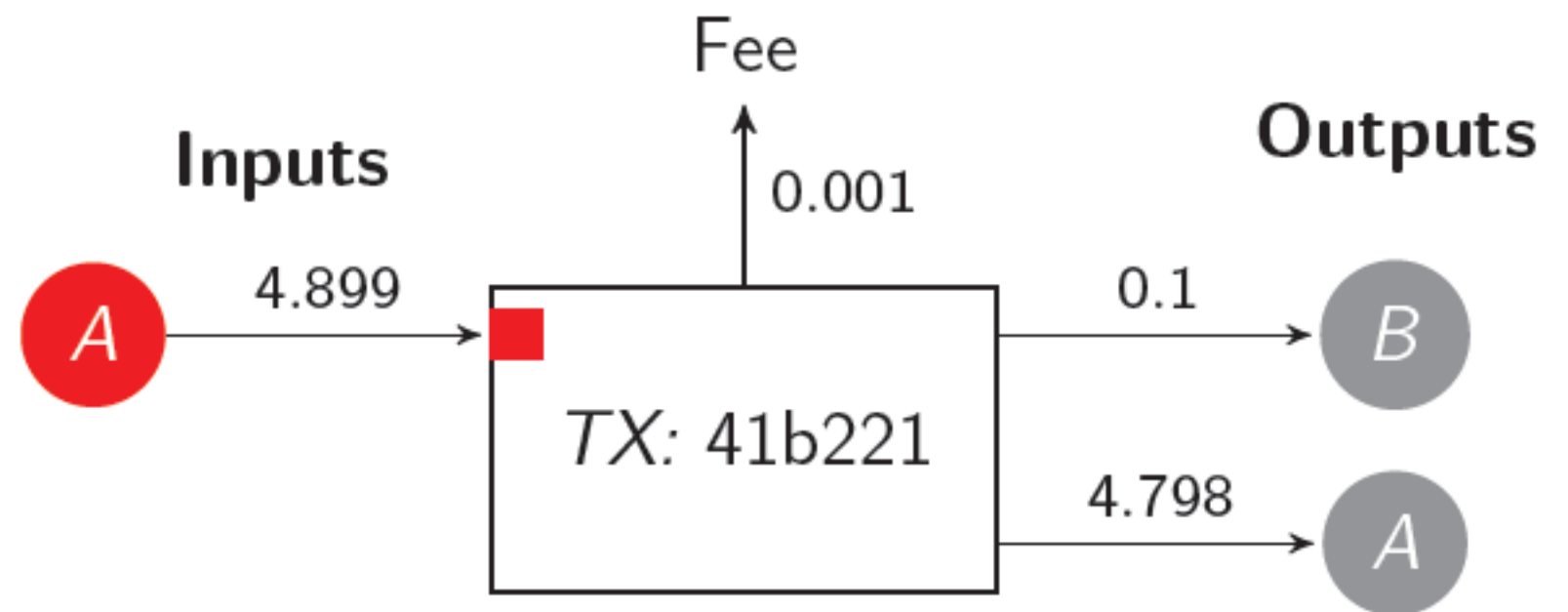


user A transfers 0.01 coins to user B



# Transferring Bitcoins

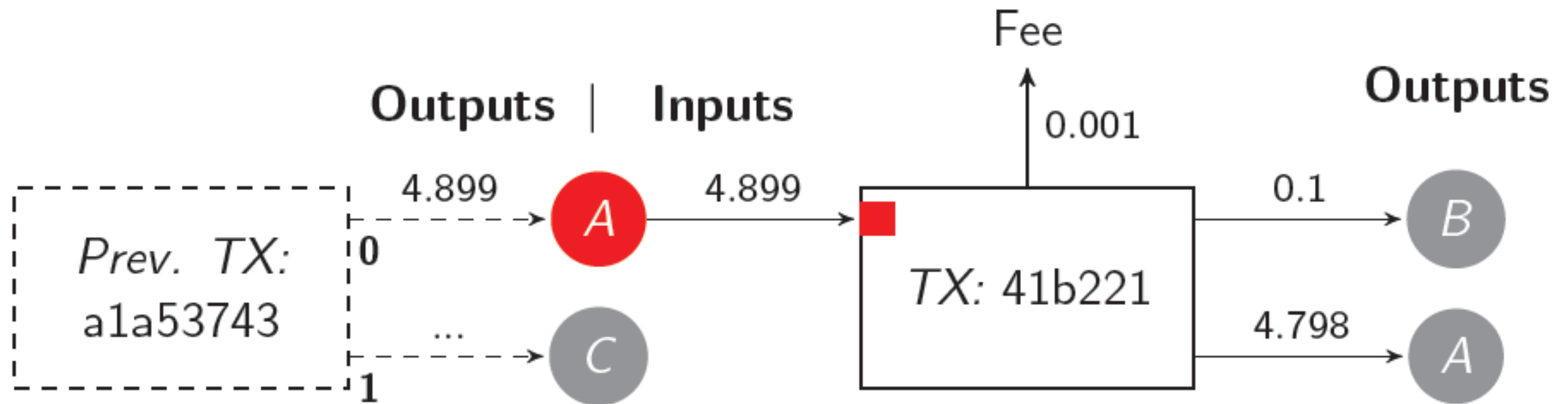
User



user A transfers 0.01 coins to user B

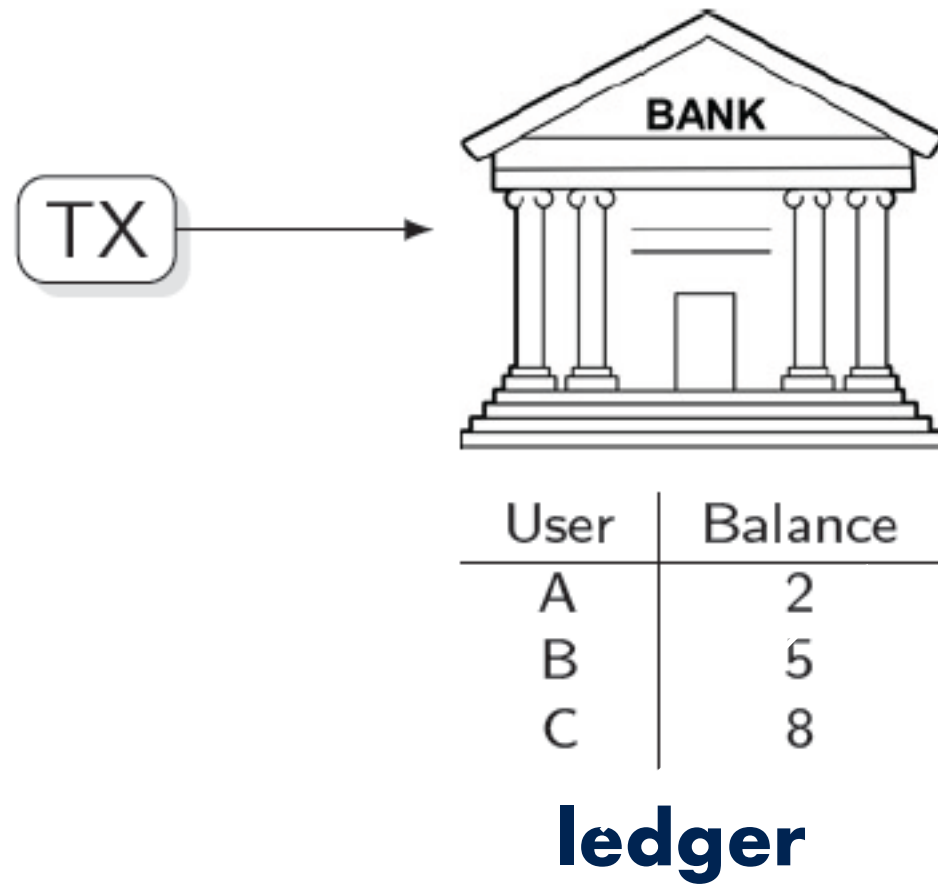
# Transferring Bitcoins

User



user A transfers 0.01 coins to user B

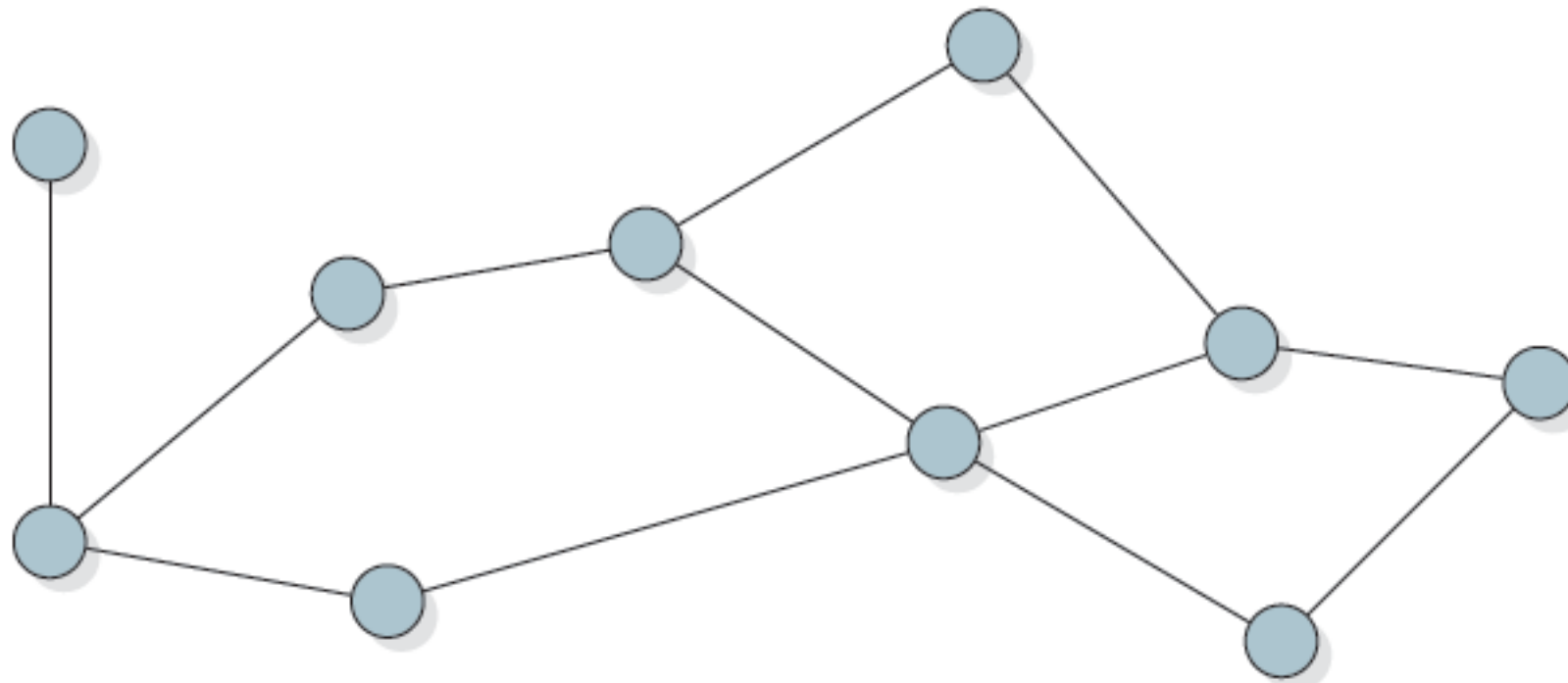
# Distributing the Bank



**distribute the ledger**

# Distributing the Bank

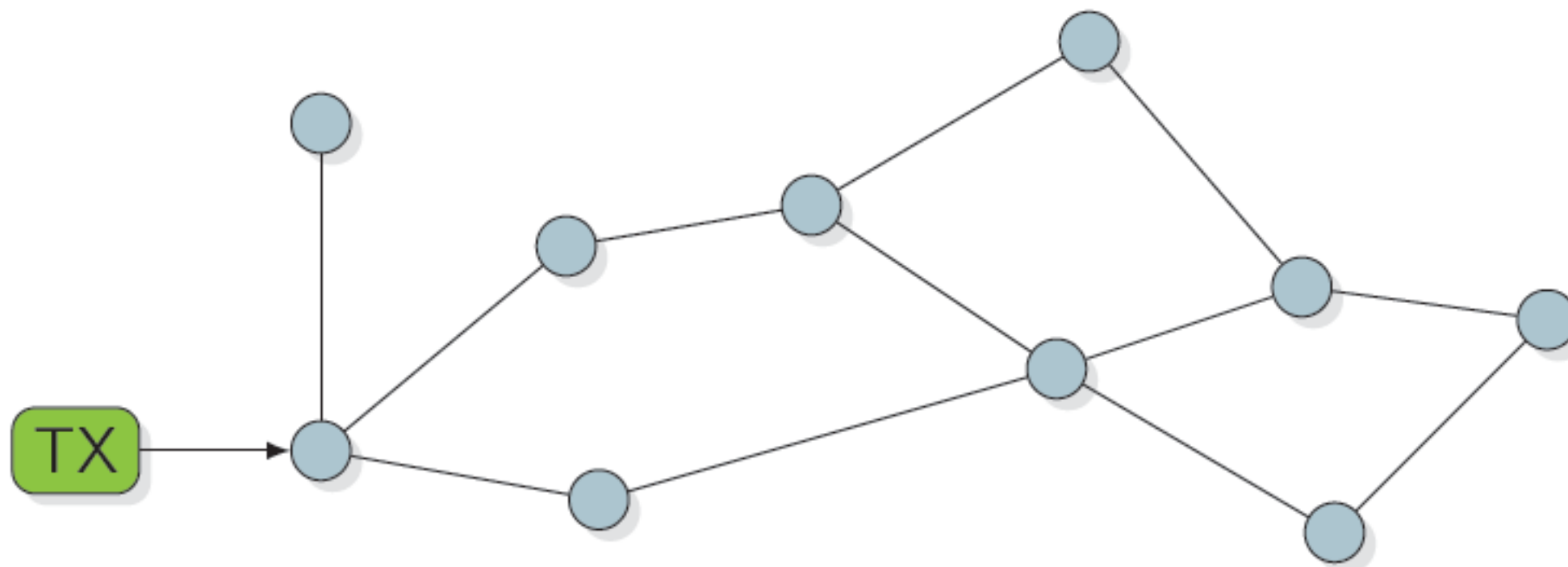
Miner



**each node has its local ledger**

# Distributing the Bank

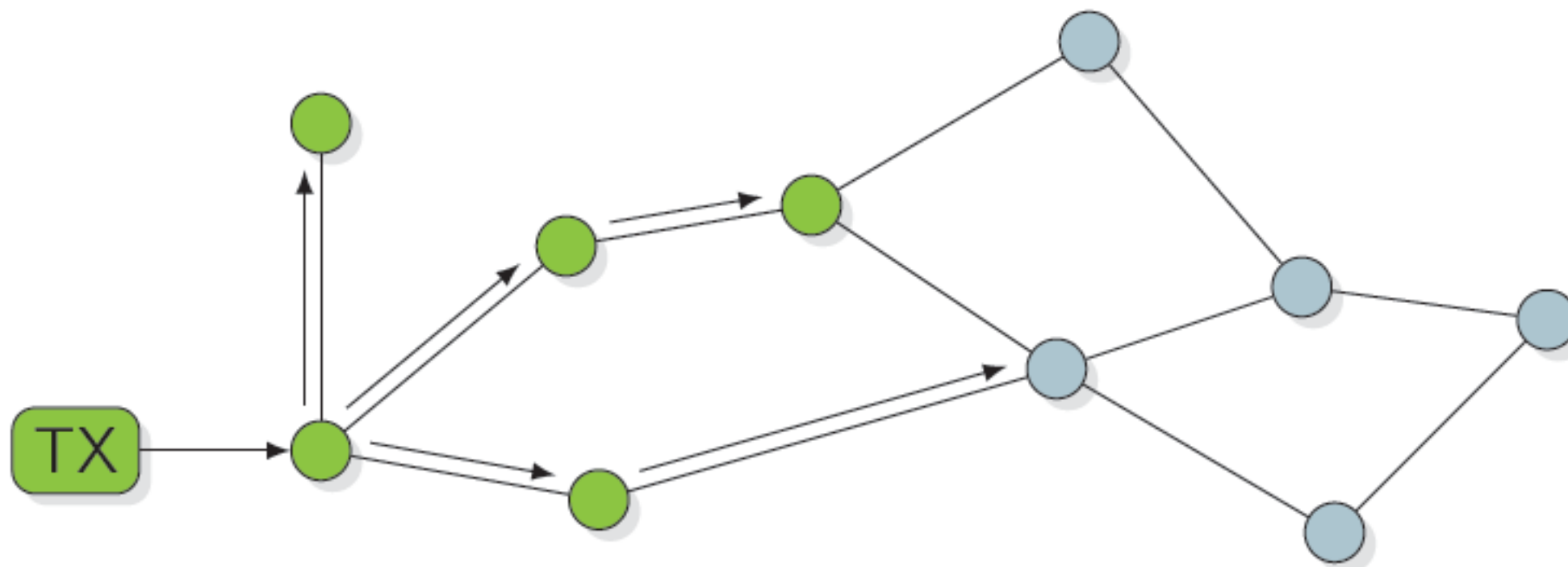
Miner



**updates its local ledger once receives new transactions**  
**each node has its local ledger**

# Distributing the Bank

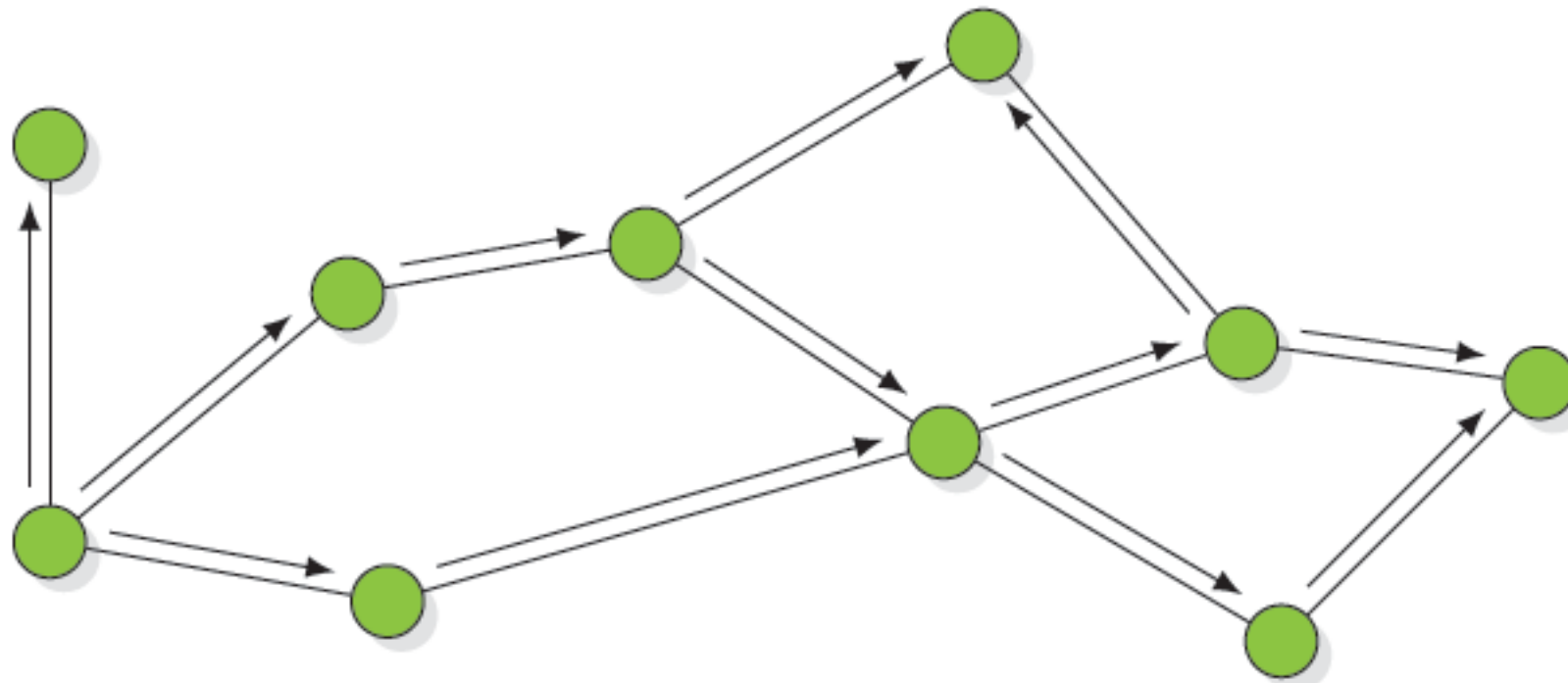
Miner



**updates its local ledger once receives new transactions**  
**each node has its local ledger**

# Distributing the Bank

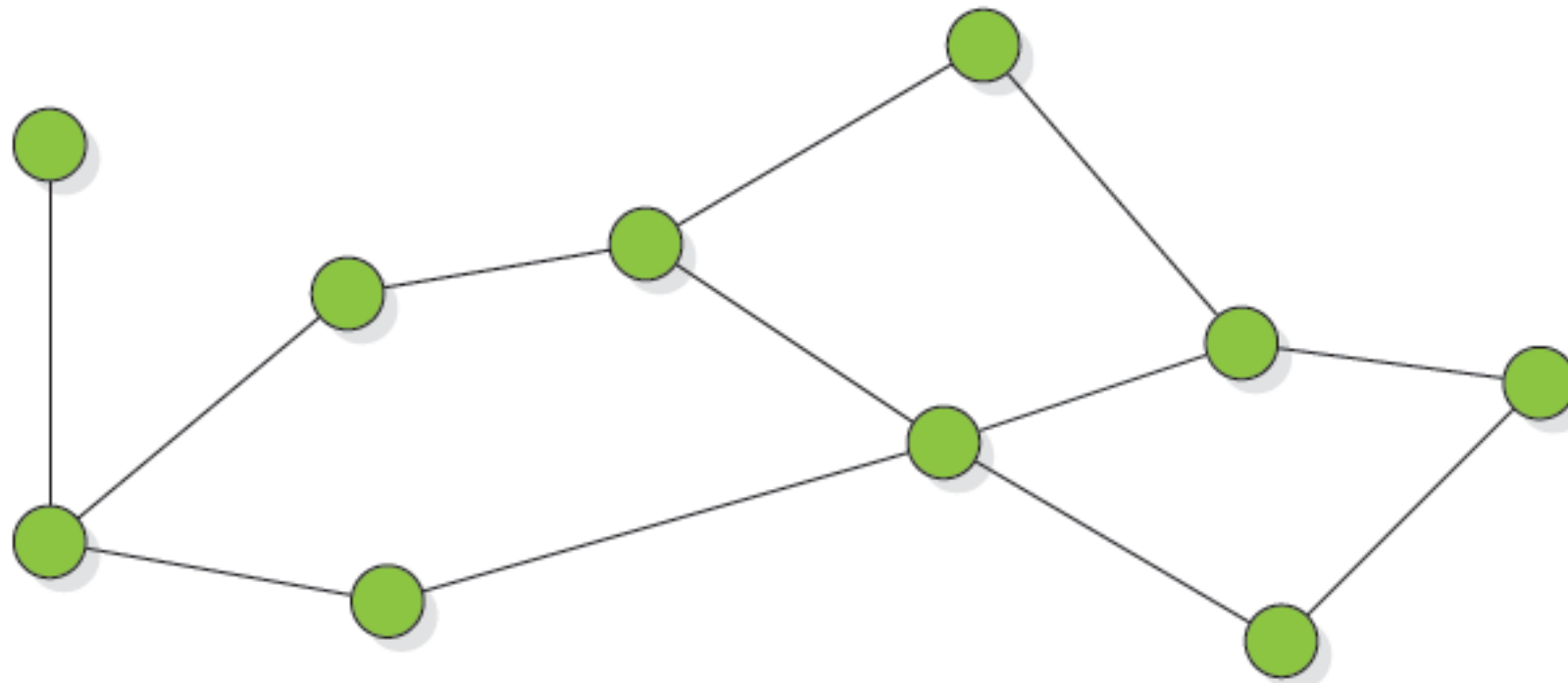
Miner



**updates its local ledger once receives new transactions**  
**each node has its local ledger**

# Distributing the Bank

Miner

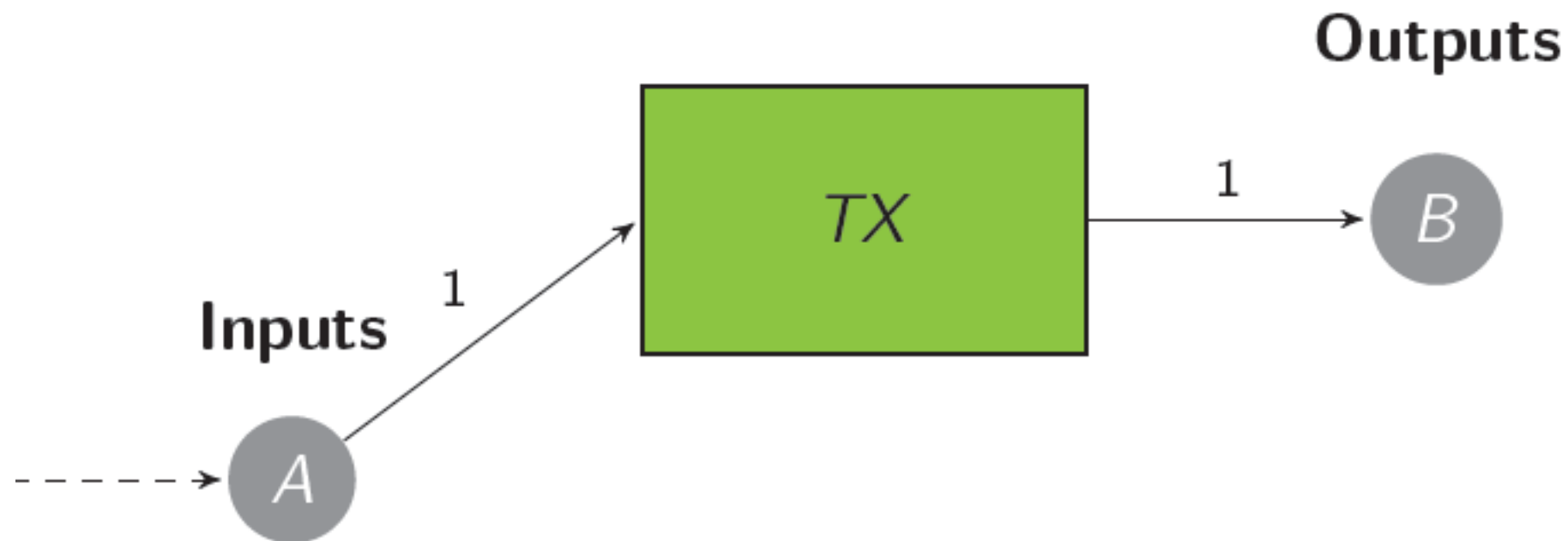


**updates its local ledger once receives new transactions**  
**each node has its local ledger**



# Doublespending

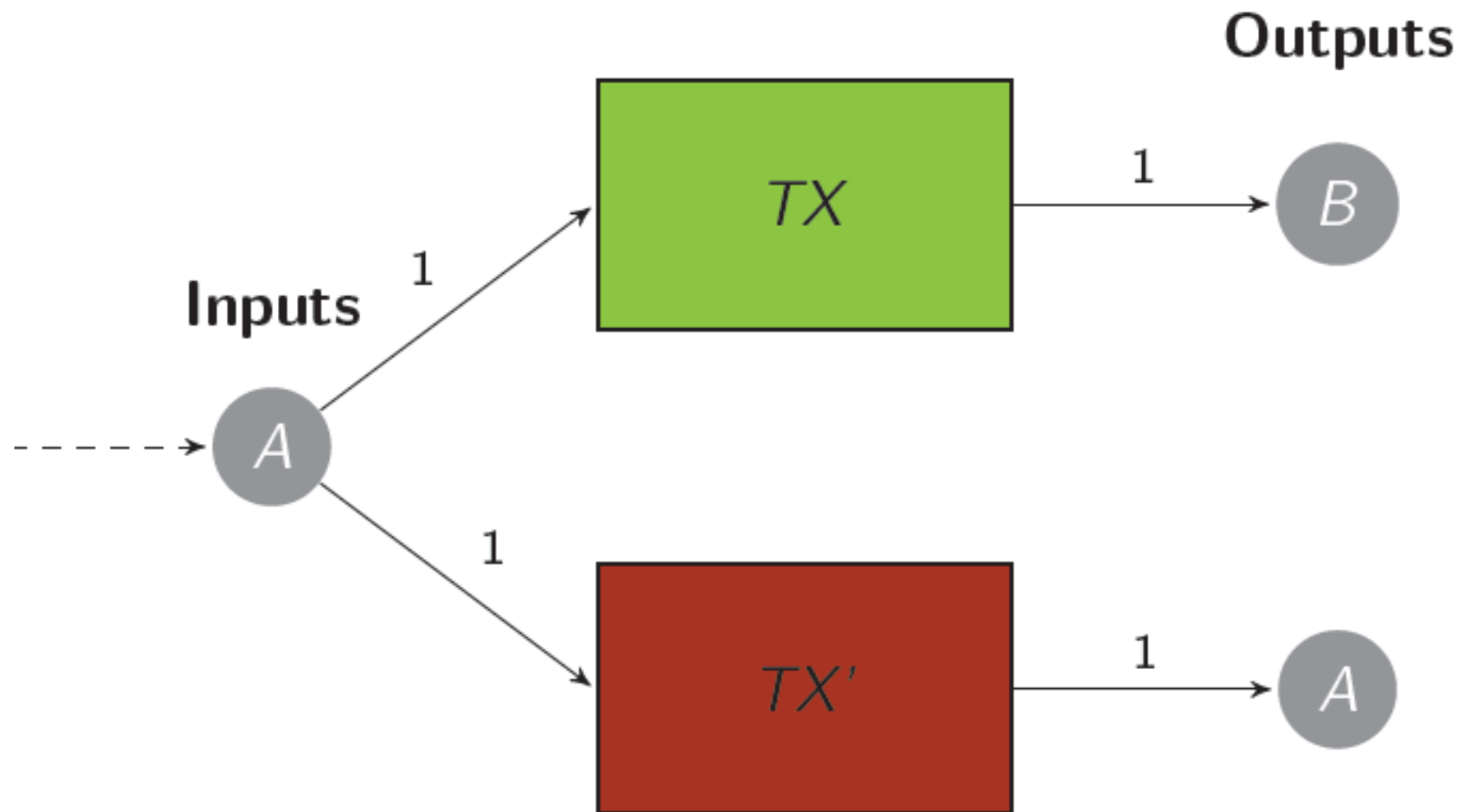
User



**conflicted transactions could be generated**

# Doublespending

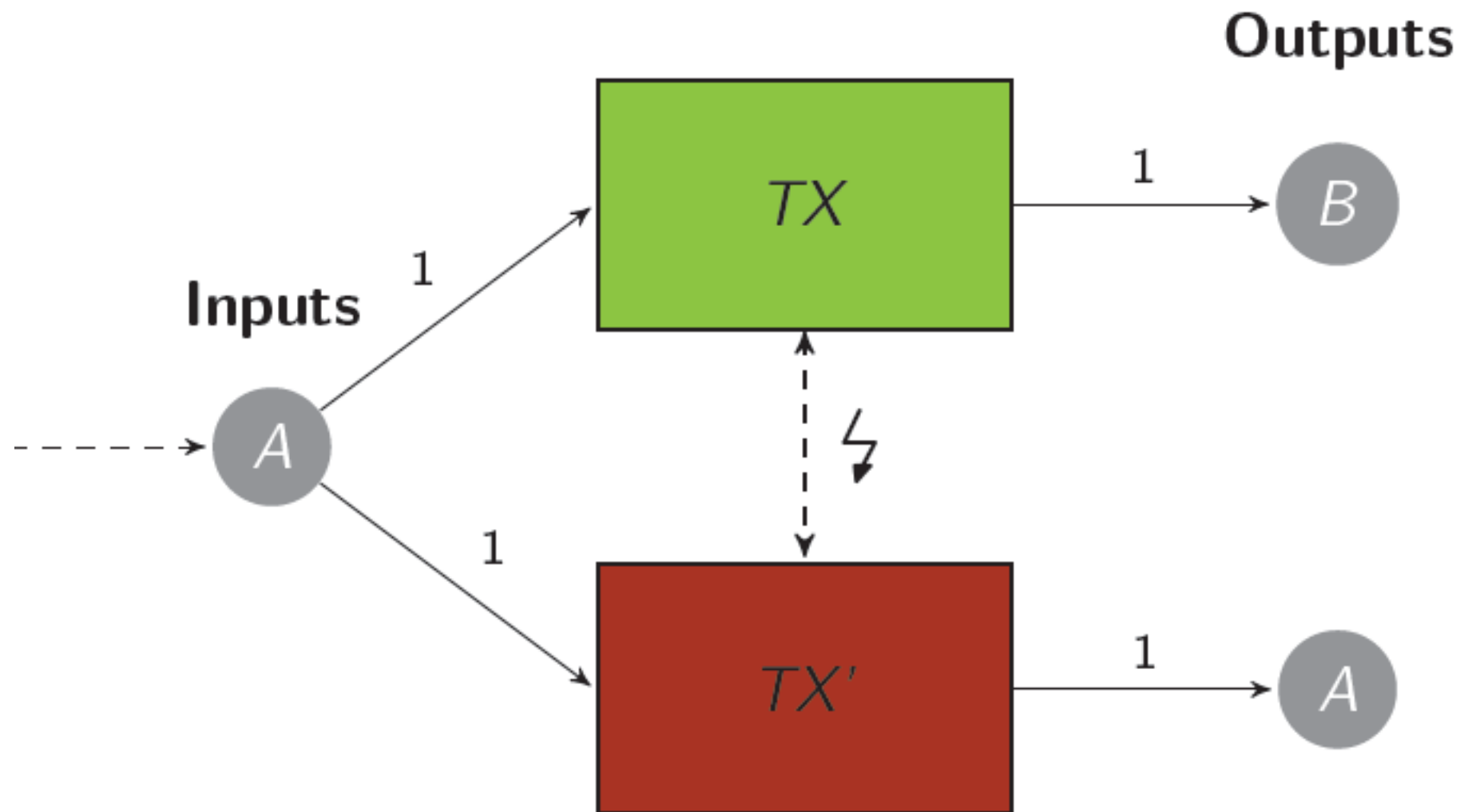
User



**conflicted transactions could be generated**

# Doublespending

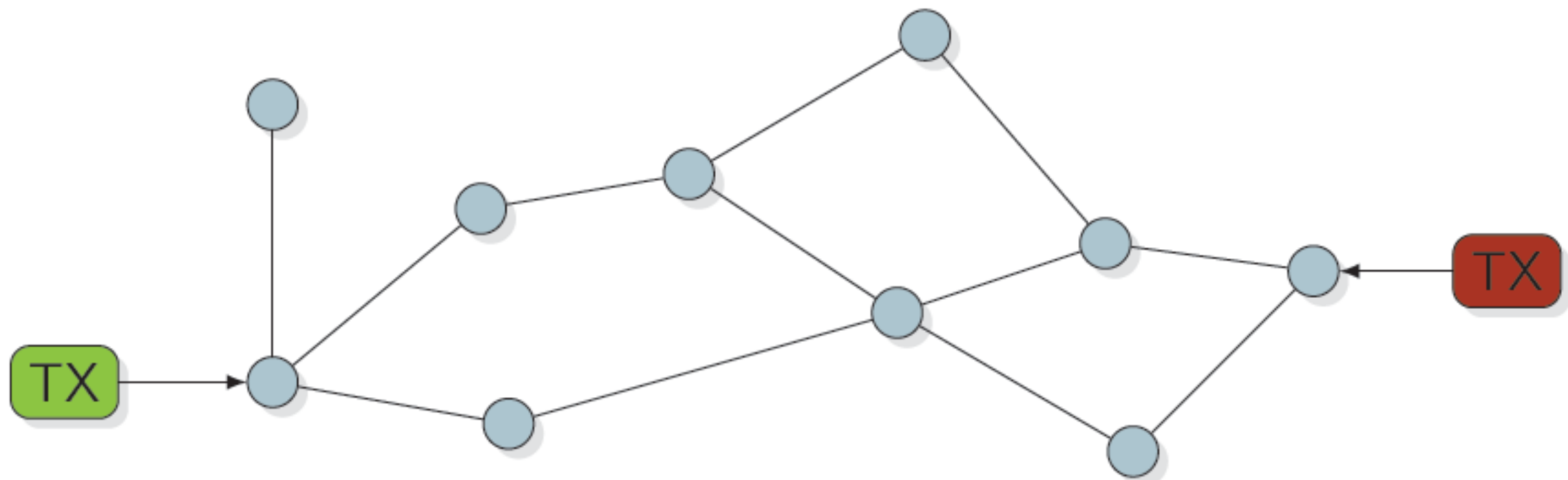
User



**conflicted transactions could be generated**

# Transaction Conflicts

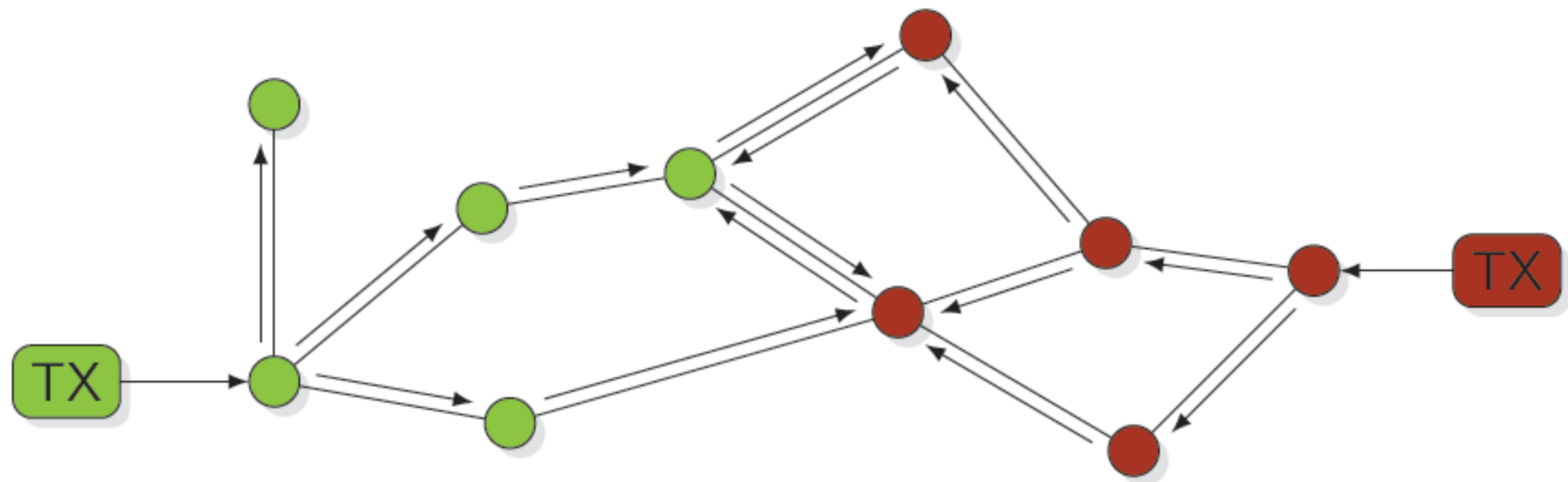
Miner



**conflicted transactions appear in the network**

# Transaction Conflicts

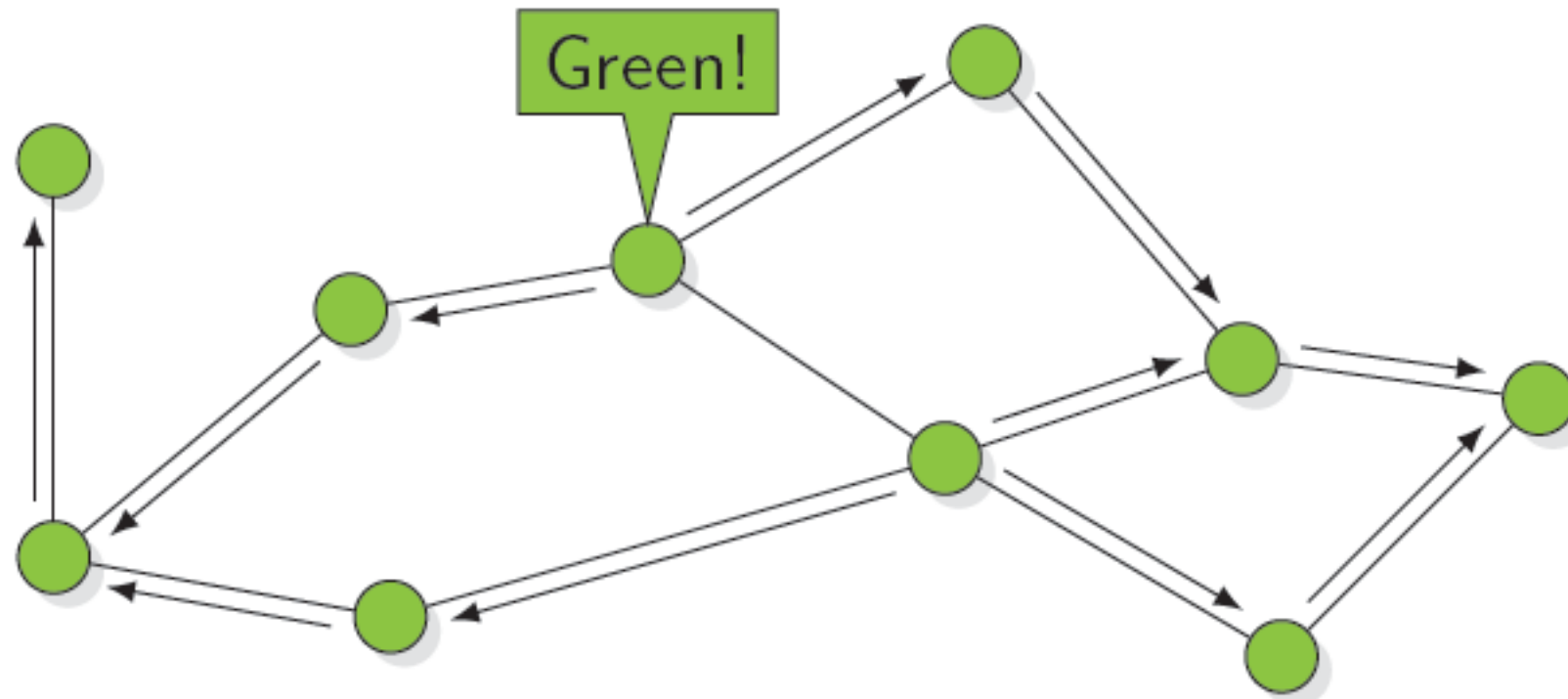
Miner



**different nodes may have different local ledgers**  
**conflicted transactions appear in the network**

# Resolving Conflicts

Miner



**to resolve the conflicts, the same ledger must be agreed**

# How to Choose a Leader?



# Proof-of-Work

**cryptographic tool:**  
**hash function**

Miner

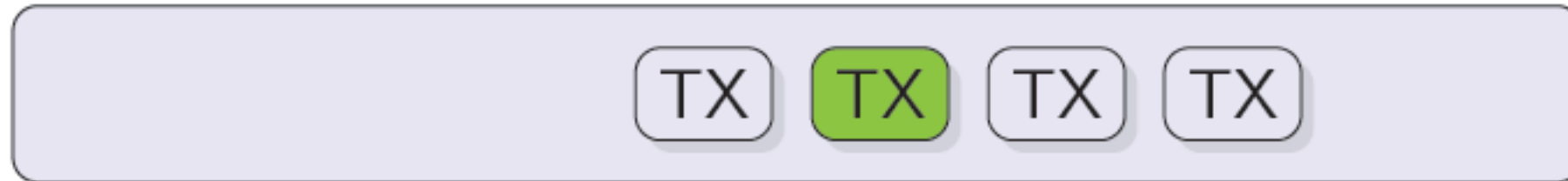




# Proof-of-Work

Miner

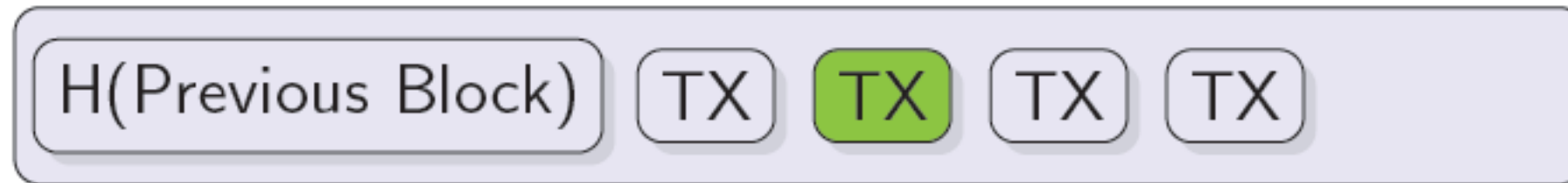
Block



# Proof-of-Work

Miner

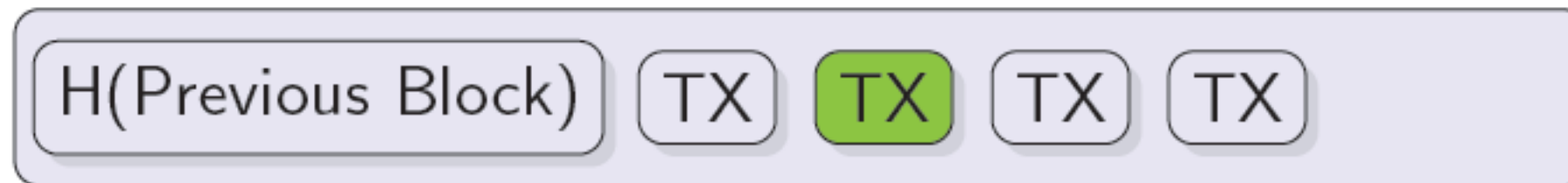
Block



# Proof-of-Work

Miner

Block

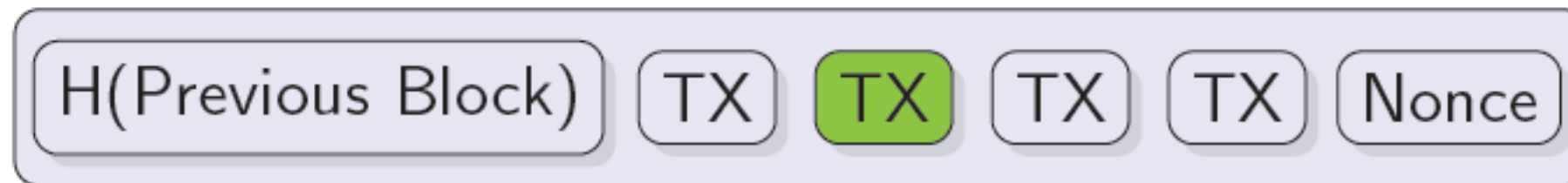


- ▶  $H(\text{Block}) \rightarrow \text{fd2e2055f117bfa261b5a6c7e11df367}\dots$

# Proof-of-Work

Miner

Block

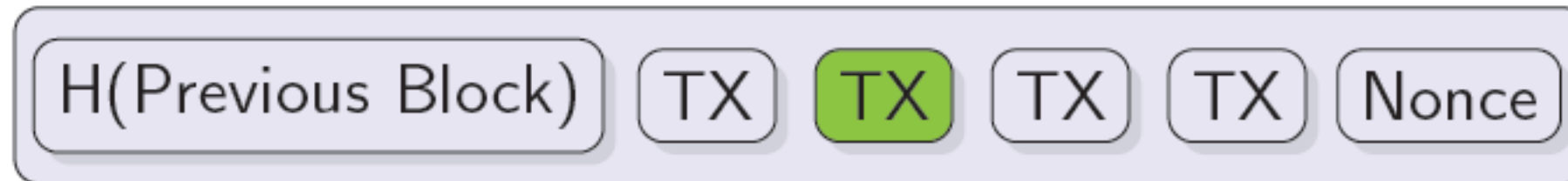


- ▶  $H(\text{Block}|0) \rightarrow 094d66aa7c844a9dbb516a41259b5877\dots$

# Proof-of-Work

Miner

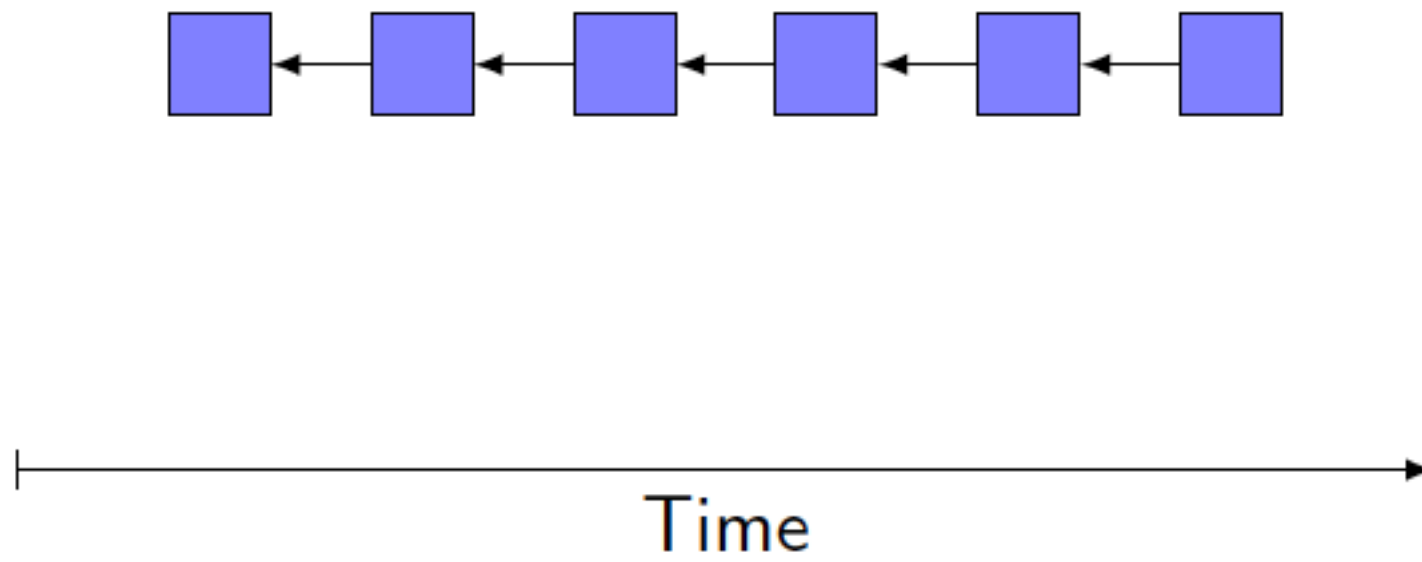
Block



- ▶  $H(\text{Block}|0) \rightarrow 094d66aa7c844a9dbb516a41259b5877\dots$
- ▶  $H(\text{Block}|1) \rightarrow f2496854af8bf989171587a9259f634f\dots$
- ▶  $H(\text{Block}|2) \rightarrow aec87c0ca2e5eb3f23111092f1089ada\dots$
- ▶  $H(\text{Block}|3) \rightarrow 777f75b2a8ecfdc8026c236fc1d2ffa0\dots$
- ▶  $\vdots$
- ▶  $H(\text{Block}|961127) \rightarrow 0000014823419622d4c133672a7d657e\dots$

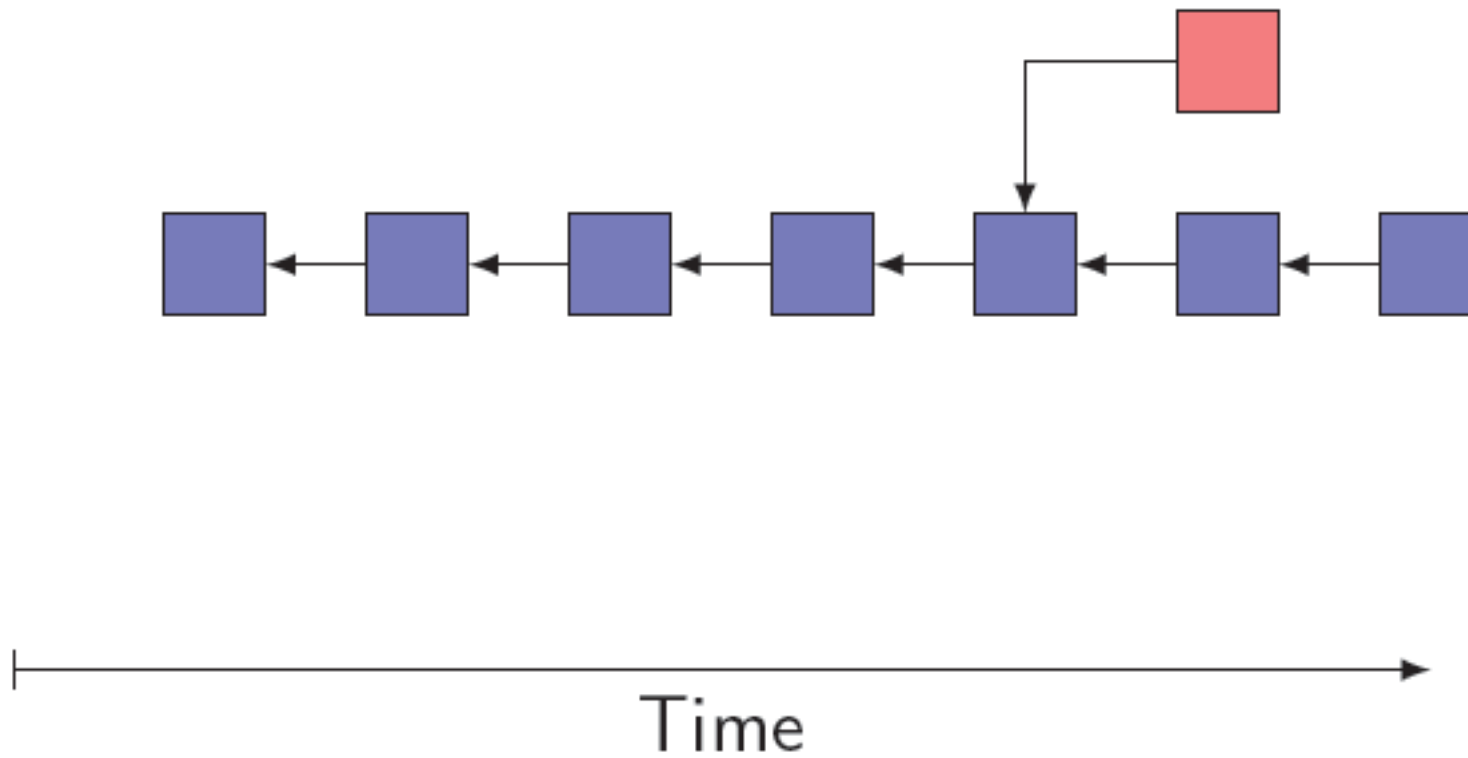
# The Blockchain

Miner



# The Blockchain

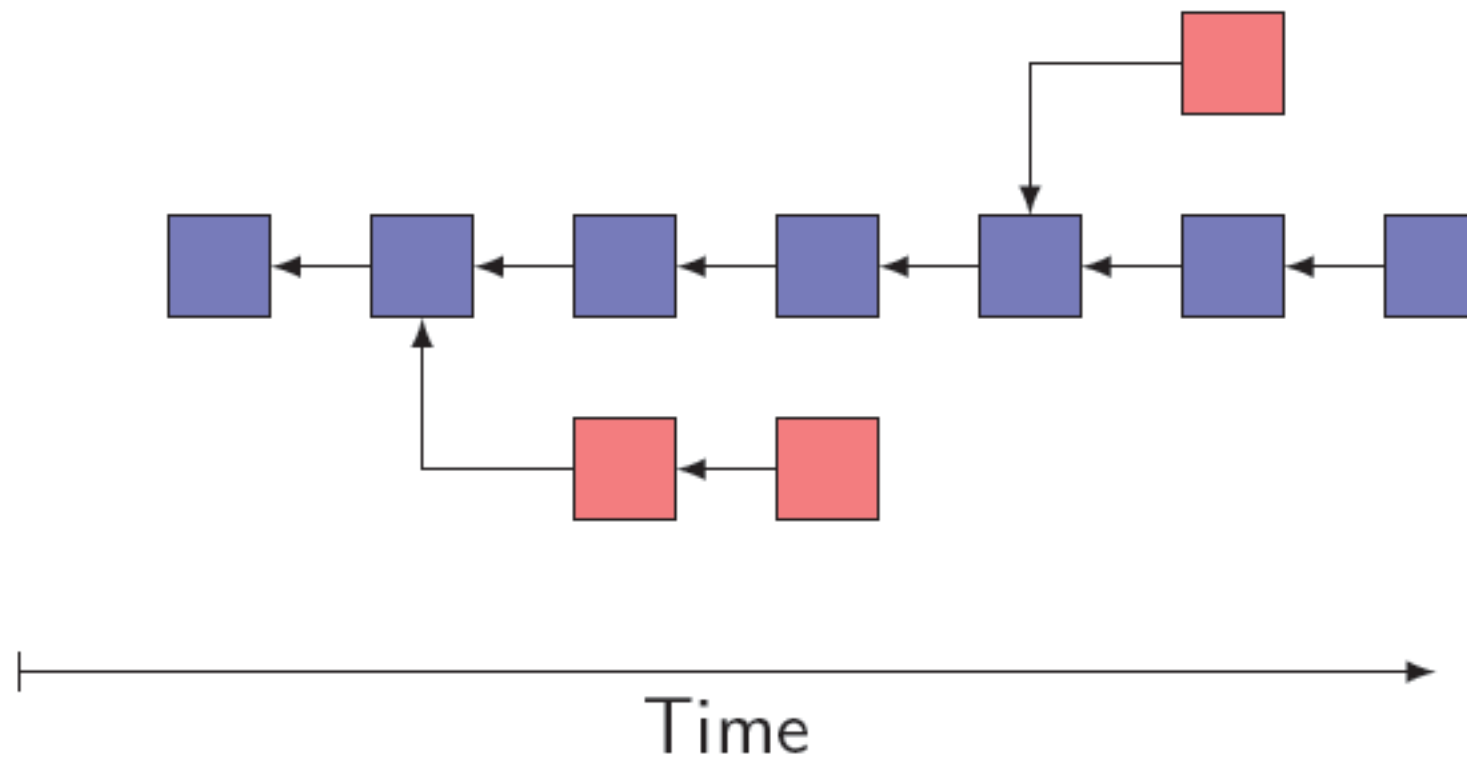
Miner



Is Bitcoin **stable**?

# The Blockchain

Miner



**yes, if 51% computing power is from good miners**

**Is Bitcoin stable?**



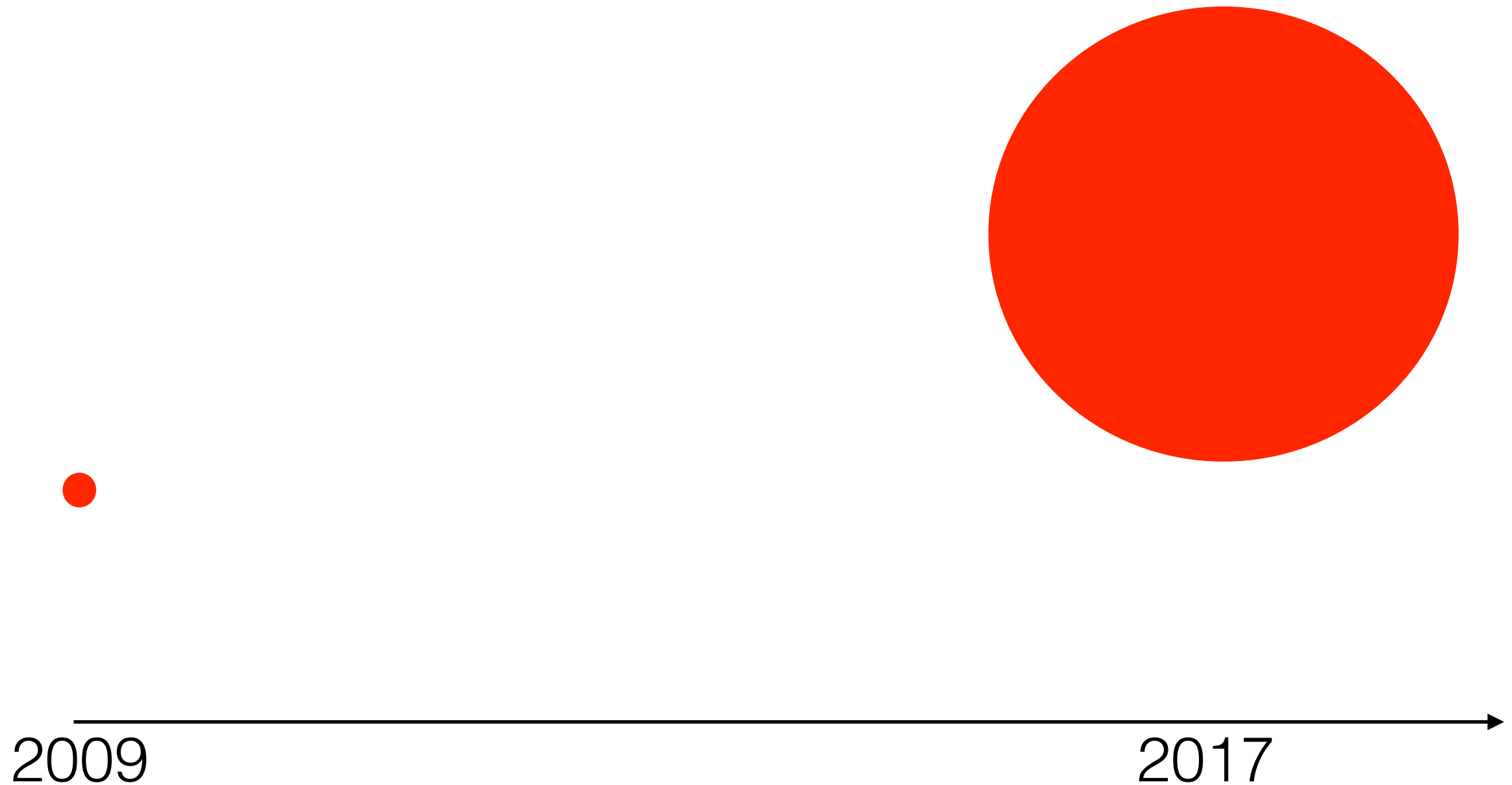
# Nakamoto's design

- **Most of tools were known**
- **Public keys as identities**
- **Time stamping**
- **Hash chain**
- **Incentives**
- **Proof-of-work**

# Nakamoto's design

- **Amazing design**
  - **Put them together**
- **Cute points**
  - **Open (via PoW); easy to join/leave**
  - **Suitable incentives**
  - **Adaptive difficulty adjustment**
  - **Scalable to a huge network of nodes; very lightweight communication**

# Nakamoto's design



# Nakamoto's design

the blockchain is

backed up by a huge network of computing power;

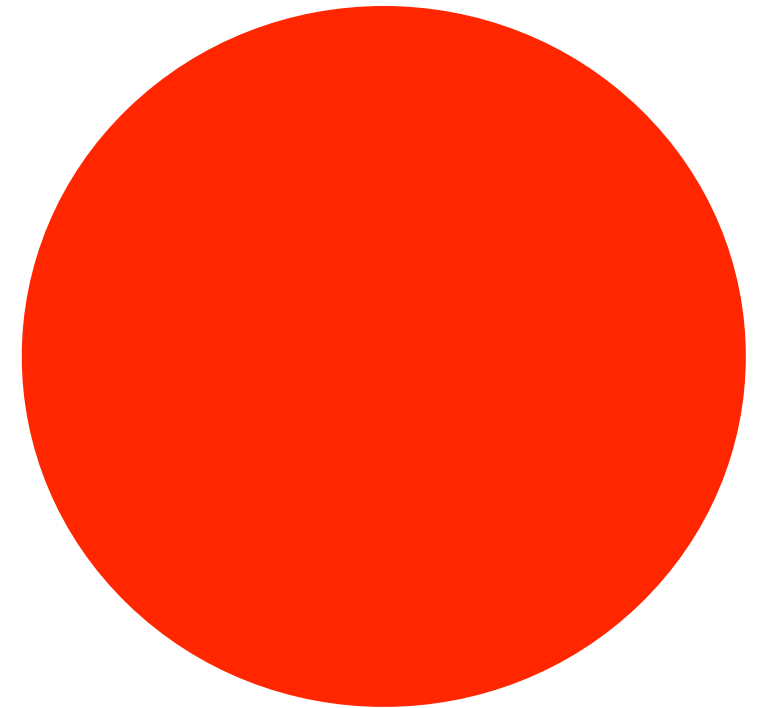
censorship resilient; very trustworthy



# Nakamoto's design

the blockchain is  
backed up by a huge network of computing power;  
censorship resilient; very trustworthy

The flip side:  
lots of electricity has been  
invested in this system;  
not environment friendly



2009

2017

# *Cryptographic Foundations*

*A modern approach to building security systems*

# Crypto Foundations: Why

- Understand the **fundamental security properties** of cryptographic protocols and obtain **proofs of security** in formal adversarial models.

# Crypto Foundations: How

- the end goal /objective
- the starting point / building blocks
- the construction: connecting the “starting point” and the “end goal”
- the proof: verifying if the connection is sound



# Crypto Foundations: How

- the end goal /objective  
*syntax and functionality; security properties*
- the starting point / building blocks  
*what kinds of resources are available*
- the construction: connecting the “starting point”  
and the “end goal”
- the proof: verifying if the connection is sound

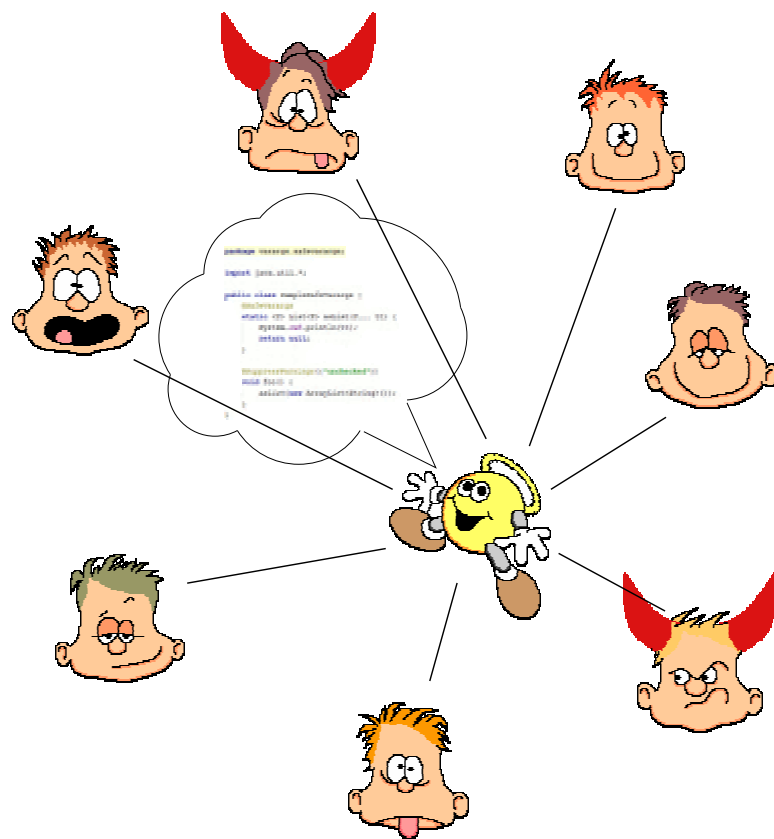
# Two popular paradigms

for protocols

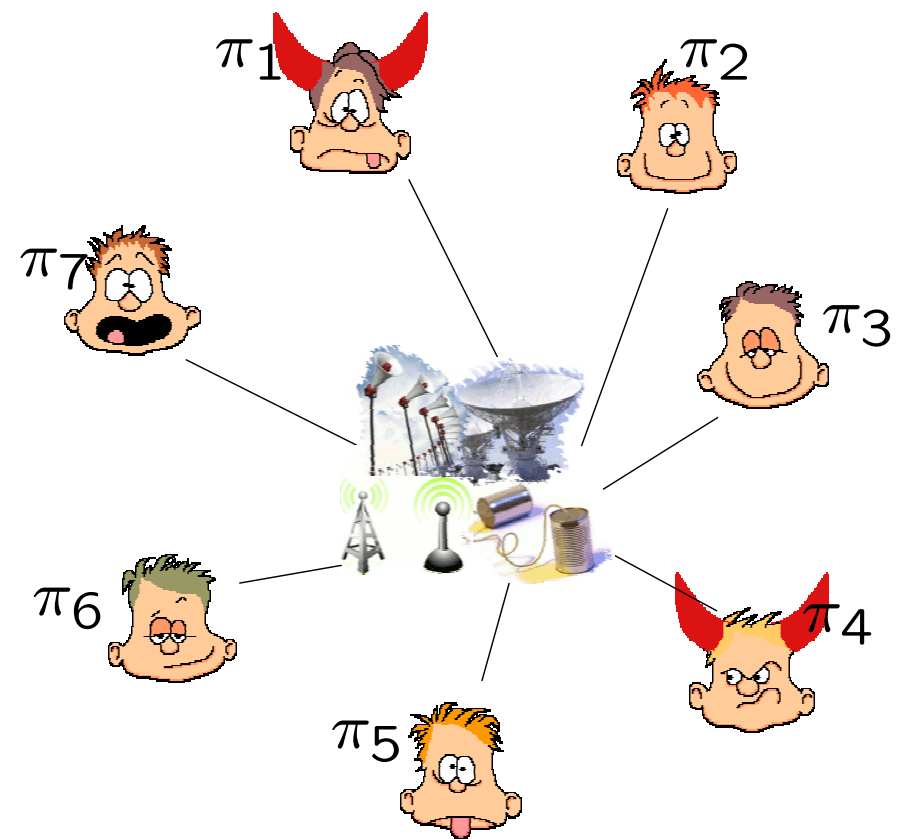
- simulation based
- property based

# Simulation based

Ideal world

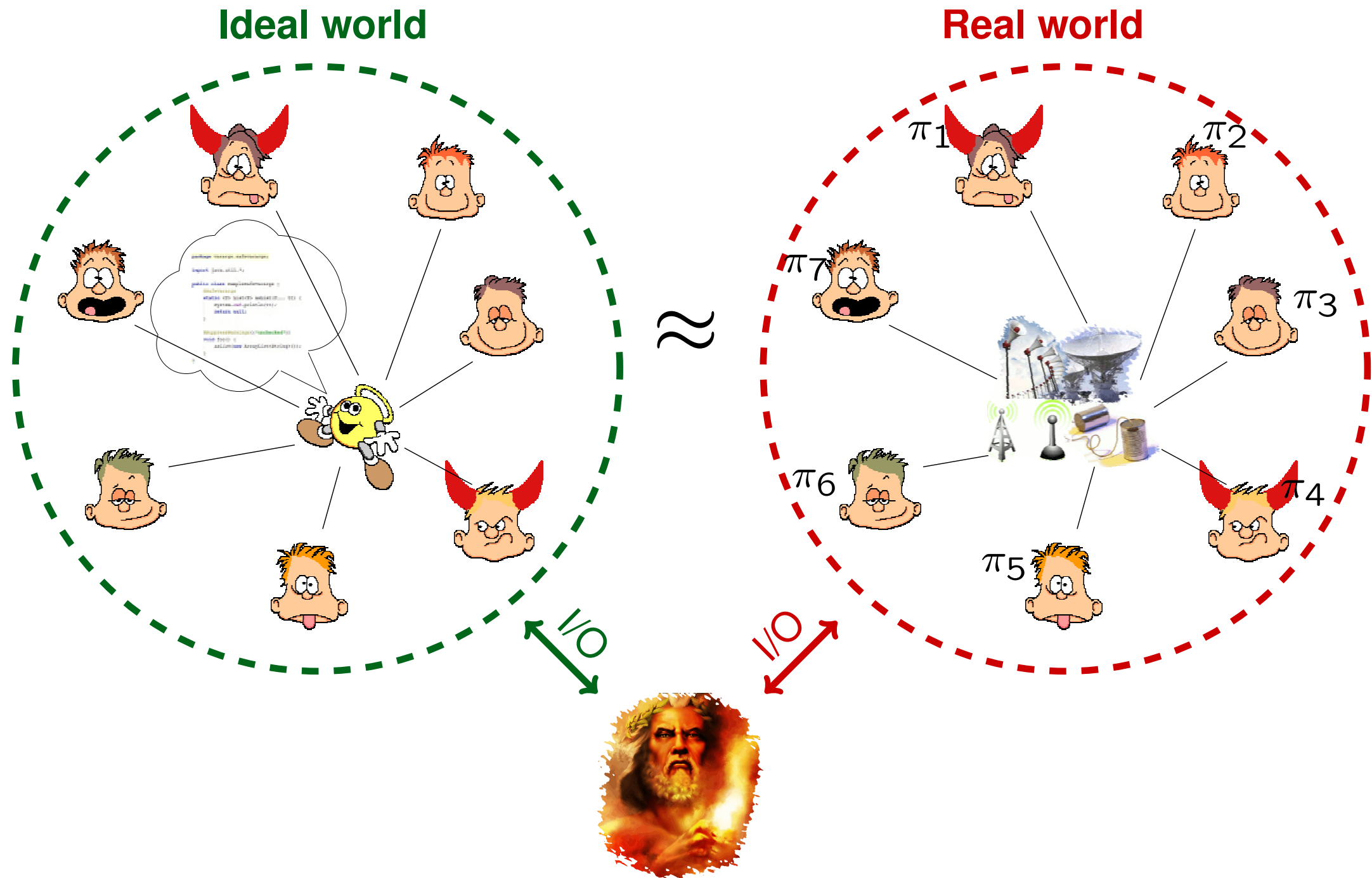


Real world

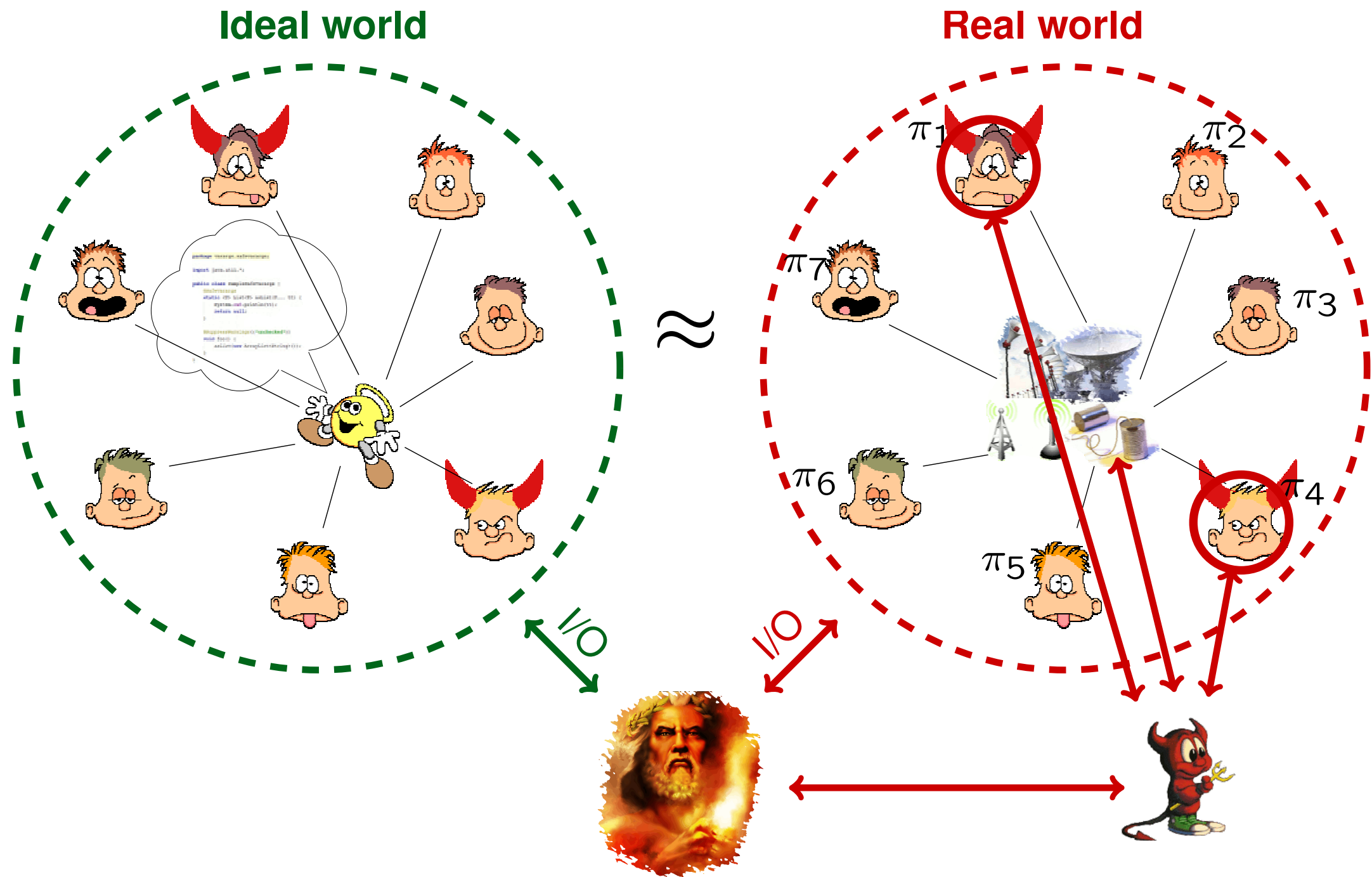


$\approx$

# Simulation based

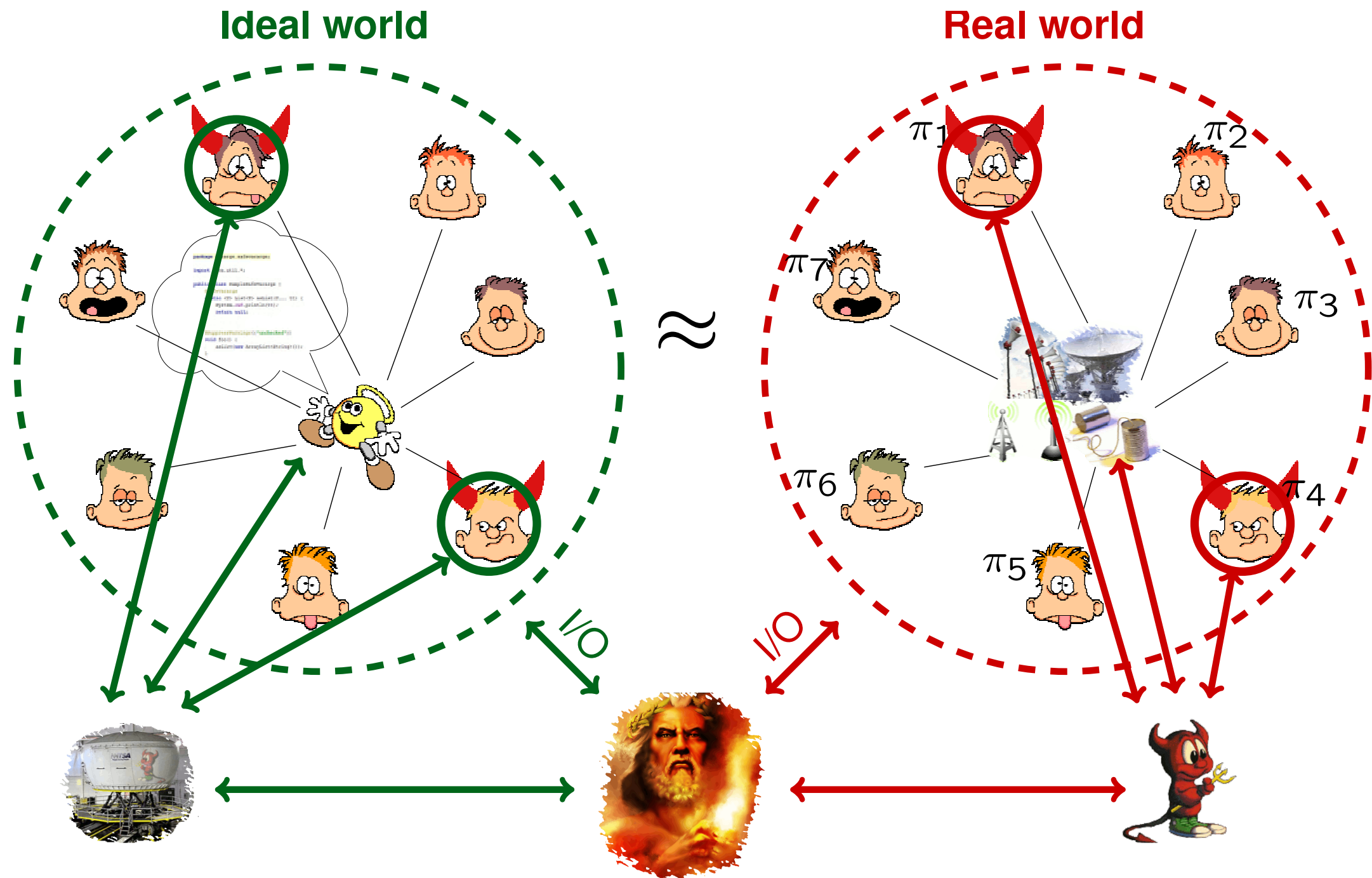


# Simulation based



# Simulation based

$\forall \text{ devil} \in \text{train} : \text{Ideal world} \approx \text{Real world}$



# ...What is an objective?

## authenticated broadcast

### Functionality $\mathcal{F}_{\text{BC}}$

The functionality interacts with an adversary  $\mathcal{S}$  and a set  $\mathcal{P} = \{P_1, \dots, P_n\}$  of parties.

- Upon receiving  $(\text{Bcast}, \text{sid}, m)$  from  $P_i$ , send  $(\text{Bcast}, \text{sid}, P_i, m)$  to all parties in  $\mathcal{P}$  and to  $\mathcal{S}$ .

## $F_{\text{bc}}$ can be realized in the $F_{\text{cert}}$ hybrid world

Dolev, Strong, Authenticated **algorithms** for Byzantine agreement. SIAM Journal on Computing, 1983

Hirt, Zikas, Adaptively Secure Broadcast. Eurocrypt, 2011

Katz, Garay, Kumaresan, Zhou, Adaptively Secure Broadcast, Revisited. PODC, 2011

# Simulation based

- Composable; convenient for protocol analysis
- E.g., Fledger based protocol design



# Property based

fix

a protocol  $\Pi$

a number of parties  $n$ ,  $t$  of which  
controlled by adversary

a predicate  $Q$

We say that the protocol has property  $Q$   
with error  $\epsilon$  if and only if

$$\forall \mathcal{A} \forall \mathcal{Z} \text{ Prob}[Q(\text{VIEW}_{\mathcal{A}, \mathcal{Z}}^{\Pi}(1^{\lambda}))] \geq 1 - \epsilon$$

typically :  $\epsilon = \text{negl}(\lambda)$

- property based paradigm:  
much restricted adversary/environment;  
advantage: much easier to deal with

# Property based vs Simulation based

- Simulation based paradigm:  
complex adversary/environment  
advantage: much easier to use

# *Nakamoto's Protocol: The Simplified version*

*Ledger*

# Defining the ledger objective

[Garay, Kiayias, Leonardos 14]

*imagine that time is divided in rounds*

*and protocol organizes transactions in a sequence of blocks*

Persistence: parameter  $k$ . If an honest party reports a transaction  $tx$  as “stable” ( $>k$  blocks deep) then, whenever an honest party reports it as stable, it will be in the same position

Liveness: parameters  $u, k$ . If all honest parties attempt to insert the transaction  $tx$  in the ledger, then, after  $u$  rounds, all honest parties will report it as stable ( $>k$  blocks deep) and will always do so

**transaction processing time :  $u$  as a function of  $k$**

# Synchronous Model

- Time is divided in rounds.
- In each round each party is allowed  $q$  queries to a hash function (RO)
- messages are sent through a “diffusion” mechanism
- The adversary is rushing and may :
  1. spoof messages
  2. inject messages
  3. reorder messages

# Model Participants

- There are  $(n-t)$  honest parties each one producing  $q$  queries to the hash function per round.
- The adversary is able to control  $t$  parties acting as a malicious mining pool.
- A “flat” version of the world in terms of hashing power.
- It is worse for honest parties to be separate (they have to pay the price of being decentralized).



# Execution & View

3 PPT machines      protocol  $\Pi$   
adversary  $\mathcal{A}$        $n$  parties  
environment  $\mathcal{Z}$

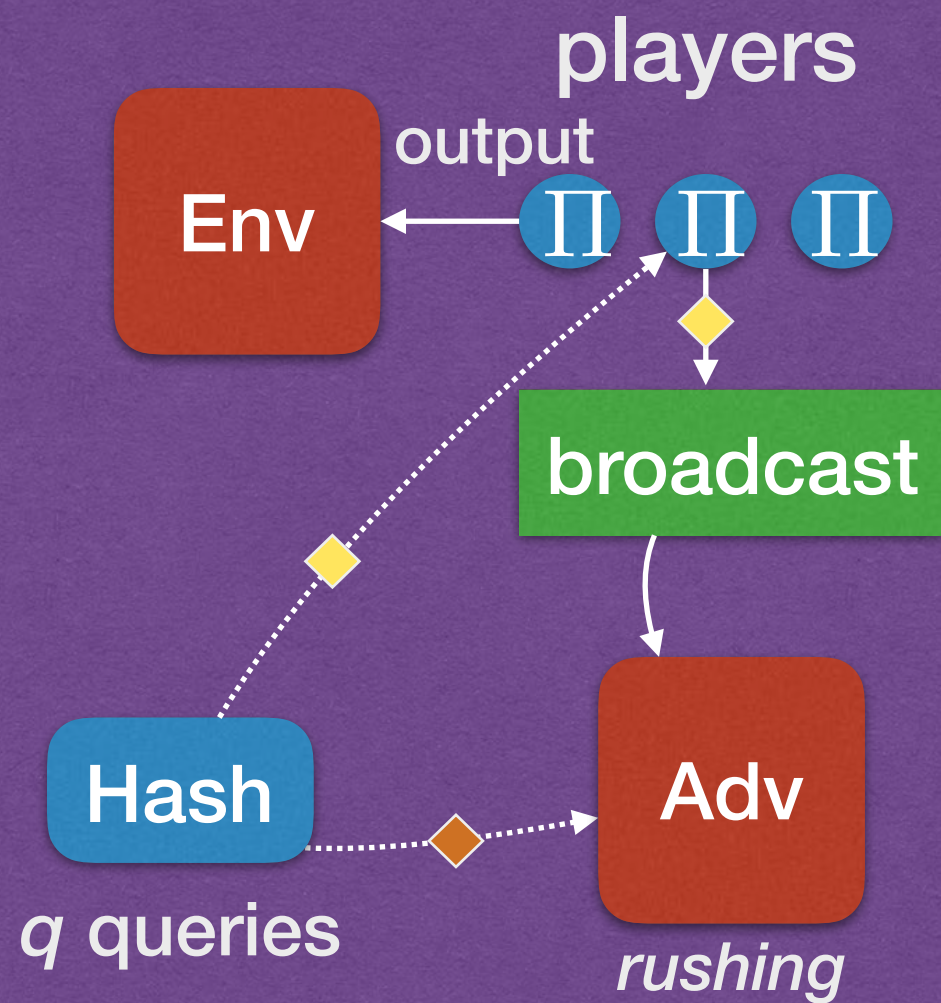
$\text{VIEW}_{\mathcal{A}, \mathcal{Z}}^{\Pi}(1^{\lambda})$       concatenation of the  
view of each party at each round

random variable with support :

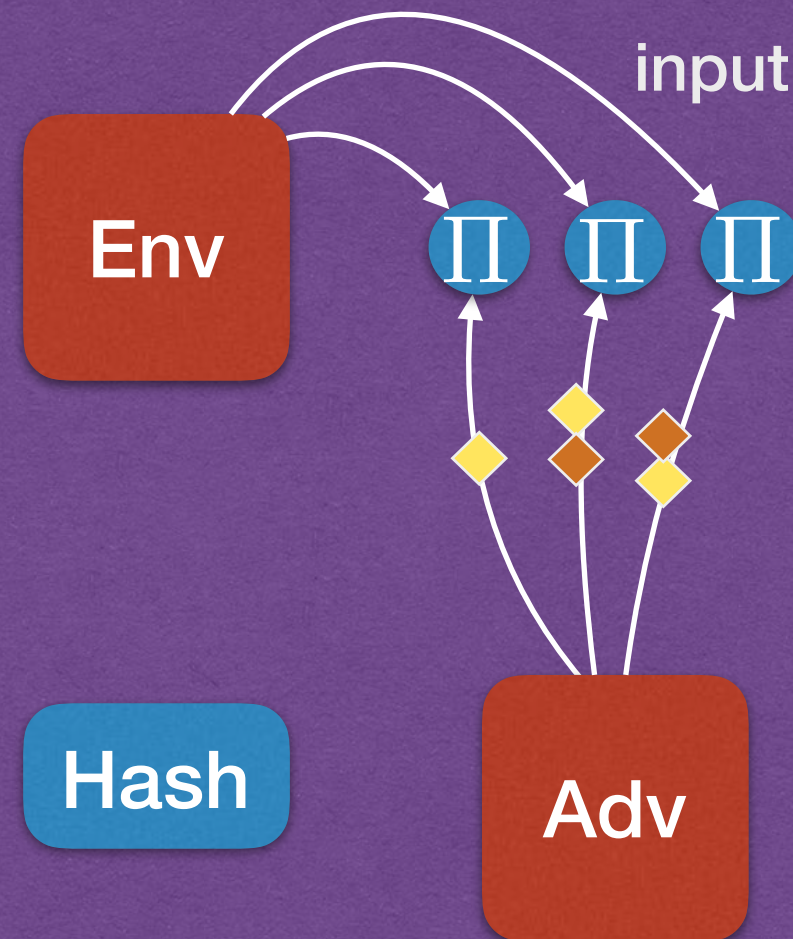
1. coins of  $\mathcal{A}, \mathcal{Z}, n$  copies of  $\Pi$
2. Random oracle

# Round structure

end of round  $i$



beginning of round  $i+1$





# Recall: Property of a protocol

fix

a protocol  $\Pi$

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typically :  $\epsilon = \text{negl}(\lambda)$

# *Nakamoto's Protocol: The Simplified version*

*Backbone*

# The Bitcoin Backbone Protocol

[Garay, Kiayias, Leonardos 14]

- An abstraction based on the Bitcoin implementation.
- **Importantly** : it distinguishes between data structure (blockchain) and application layer (transactions).

# Main Loop

[Garay, Kiayias, Leonardos 14]

```
1:  $\mathcal{C} \leftarrow \varepsilon$ 
2:  $state \leftarrow \varepsilon$ 
3:  $round \leftarrow 0$ 
4: while TRUE do
5:    $\tilde{\mathcal{C}} \leftarrow \text{maxvalid}(\mathcal{C}, \text{all chains found in RECEIVE}())$ 
6:    $\langle state, x \rangle \leftarrow I(state, \tilde{\mathcal{C}}, round, \text{INPUT}(), \text{RECEIVE}())$  ▷ Determine the  $x$ -value.
7:    $\mathcal{C}_{\text{new}} \leftarrow \text{pow}(x, \tilde{\mathcal{C}})$ 
8:   if  $\mathcal{C} \neq \mathcal{C}_{\text{new}}$  then
9:      $\mathcal{C} \leftarrow \mathcal{C}_{\text{new}}$ 
10:    BROADCAST( $\mathcal{C}$ )
11:  end if
12:   $round \leftarrow round + 1$ 
13:  if INPUT() contains READ then
14:    write  $R(\mathbf{x}_{\mathcal{C}})$  to OUTPUT()
15:  end if
16: end while
```

**Warning**  
broadcasting the chain  $\mathcal{C}$  is not OK in reality



# Backbone Protocol Properties

## Common Prefix

(informally)

If two players prune a sufficient number of blocks from their chains they will obtain the same prefix

## Chain Quality

(informally)

Any (large enough) chunk of an honest player's chain will contain some blocks from honest players

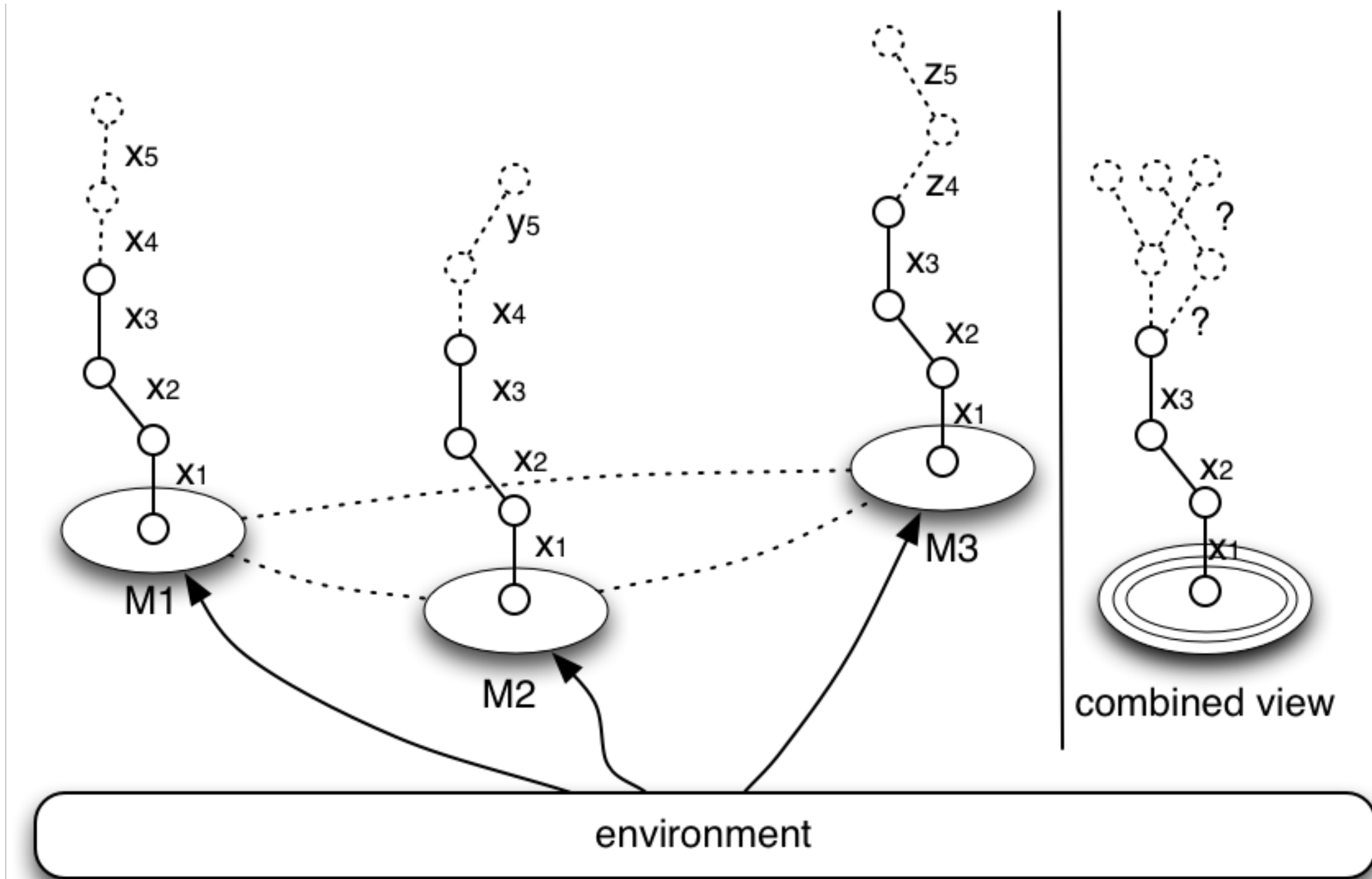
## Chain Growth

(informally)

the chain of any honest player grows at least at a steady rate - the chain speed coefficient

Based on work of [GKL14, KP15]

CP: will honest players converge?

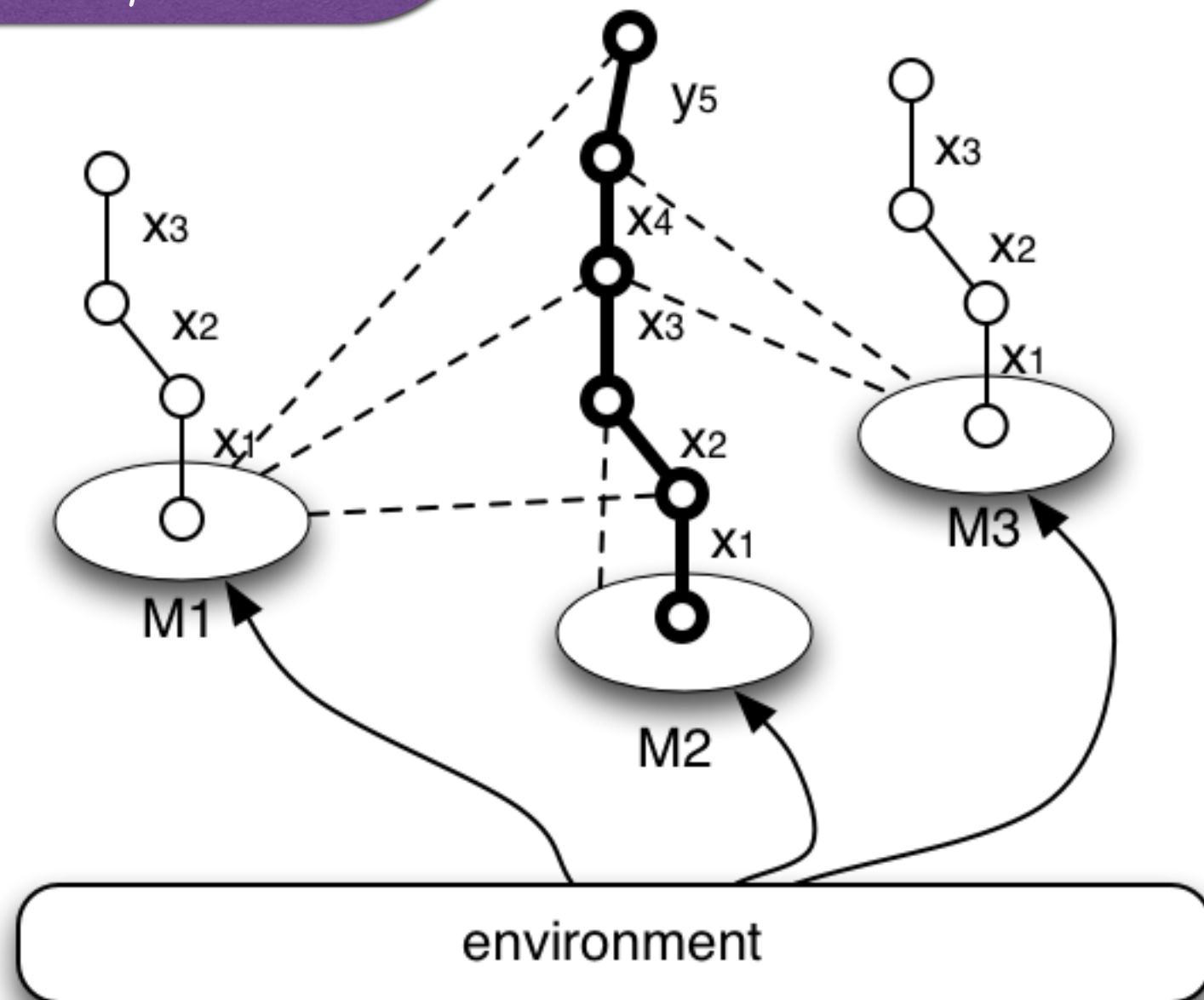
$$\forall r_1, r_2, (r_1 \leq r_2), P_1, P_2, \text{ with } \mathcal{C}_1, \mathcal{C}_2 : \mathcal{C}_1^{\lceil k} \preceq \mathcal{C}_2$$




# CQ: are honest blocks going to be adopted by the parties?

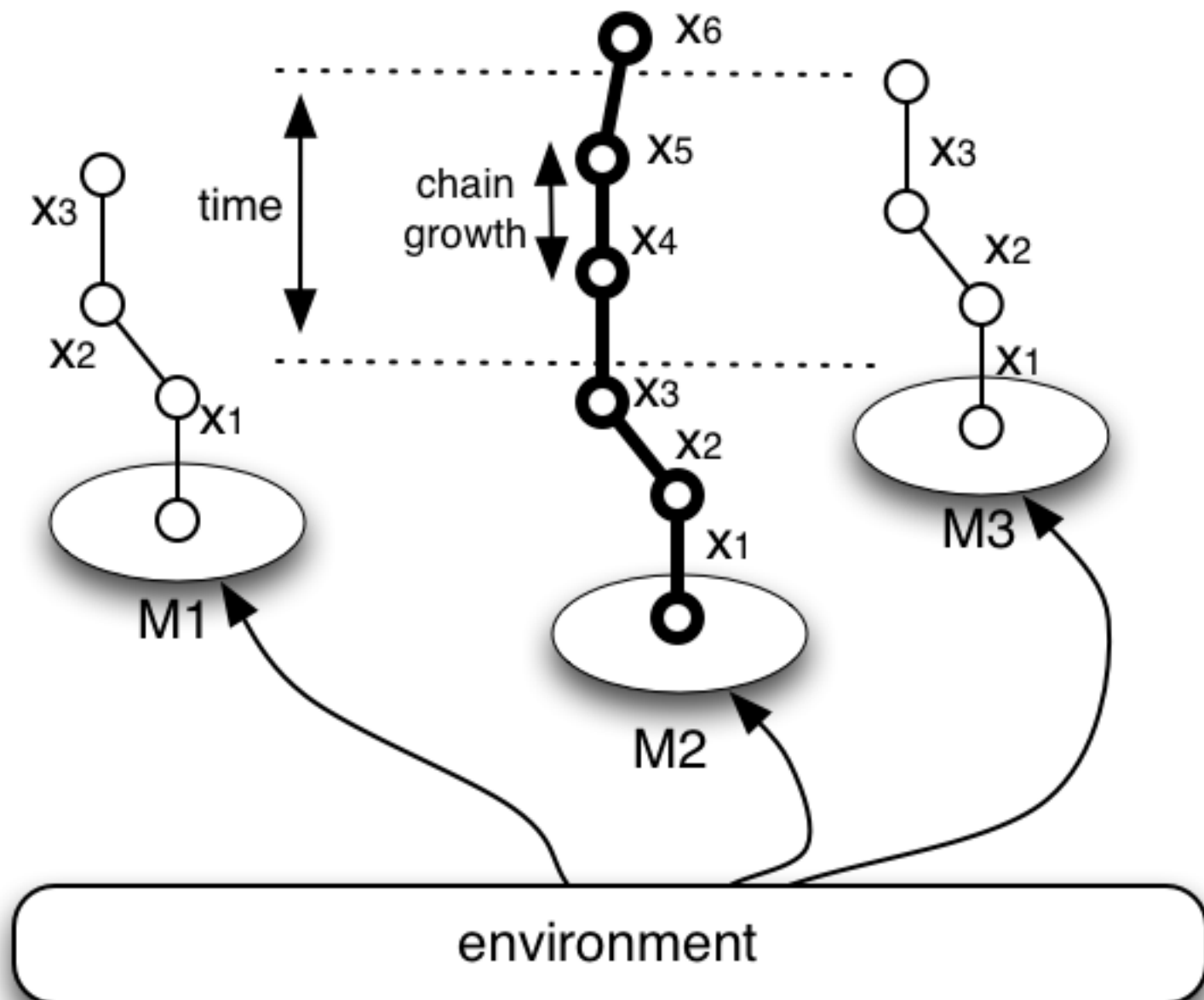
Parameters  $\mu \in (0, 1), k \in \mathbb{N}$

The proportion of blocks in any  $k$ -long subsequence produced by the adversary is less than  $\mu k$



# Chain Growth: does the chain grow?

Parameters  $\tau \in (0, 1)$ ,  $s \in \mathbb{N}$   
 $\forall r_1, r_2$  honest player  $P$  with chains  $\mathcal{C}_1, \mathcal{C}_2$   
 $r_2 - r_1 \geq s \implies |\mathcal{C}_2| - |\mathcal{C}_1| \geq \tau s$





*Nakamoto's Protocol:  
The Full-fledged version*

Can we have a  
complete analysis ?

# several progresses for analyzing the simplified Nakamoto protocol

- Pass et al, Eurocrypt 17, more realistic network
- Garay et al, Crypto17, adaptive difficulty adjustment
- What are missing ?

Pass, Seeman, Shelat, *Analysis of the Blockchain Protocol in Asynchronous Networks*. Eurocrypt 2017.

Garay, Kiayias, Leonardos, *The Bitcoin Backbone Protocol with Chains of Variable Difficulty*. Crypto 2017.

# Multi-mode systems

[Duong, **Z**, Chepurnoy 17]

- Full mode
- light modes (SPV, prune,... )
- Bitcoin is a multi-mode system by design

# Multi-mode systems

[Duong, **Z**, Chepurnoy 17]

- Why multi-mode ?
- How to define the security?

# *Alternative Mechanisms*

*A Unified View*

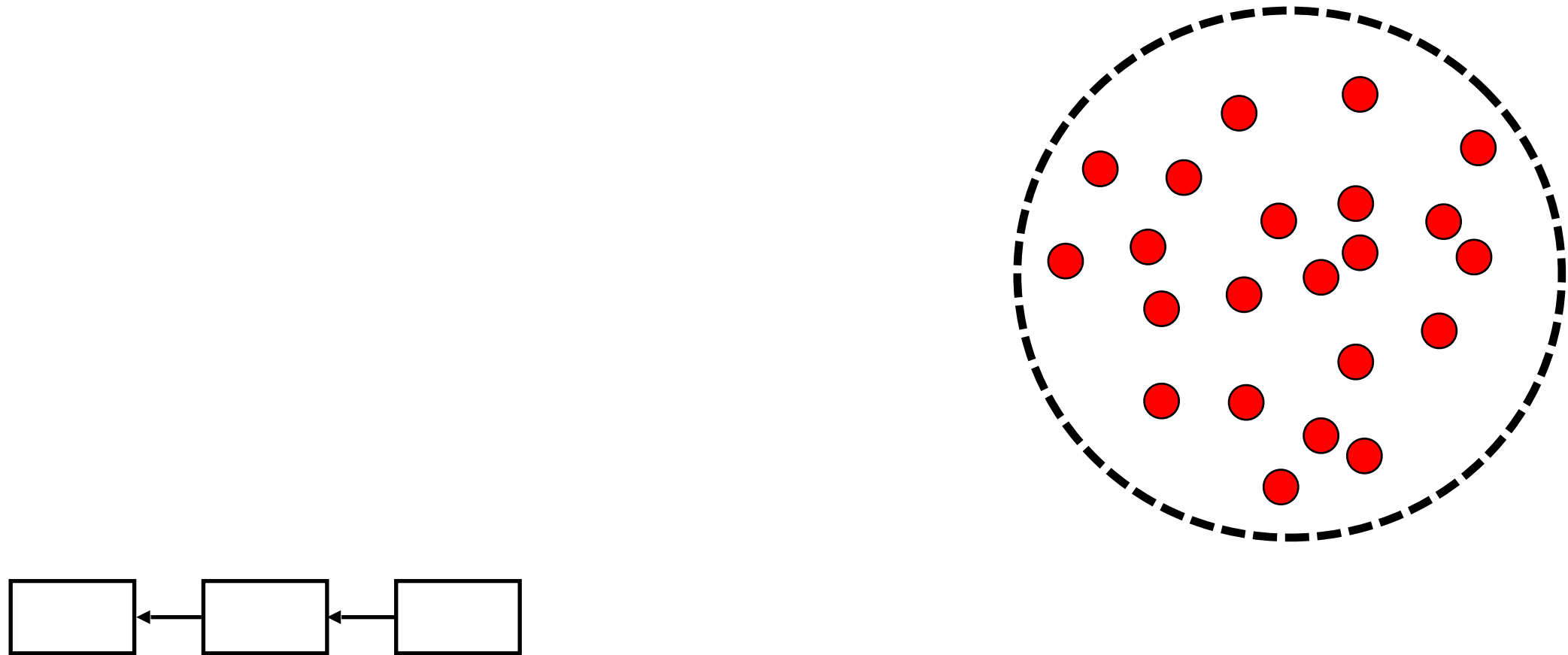


**We don't want to put all eggs  
in one basket.**

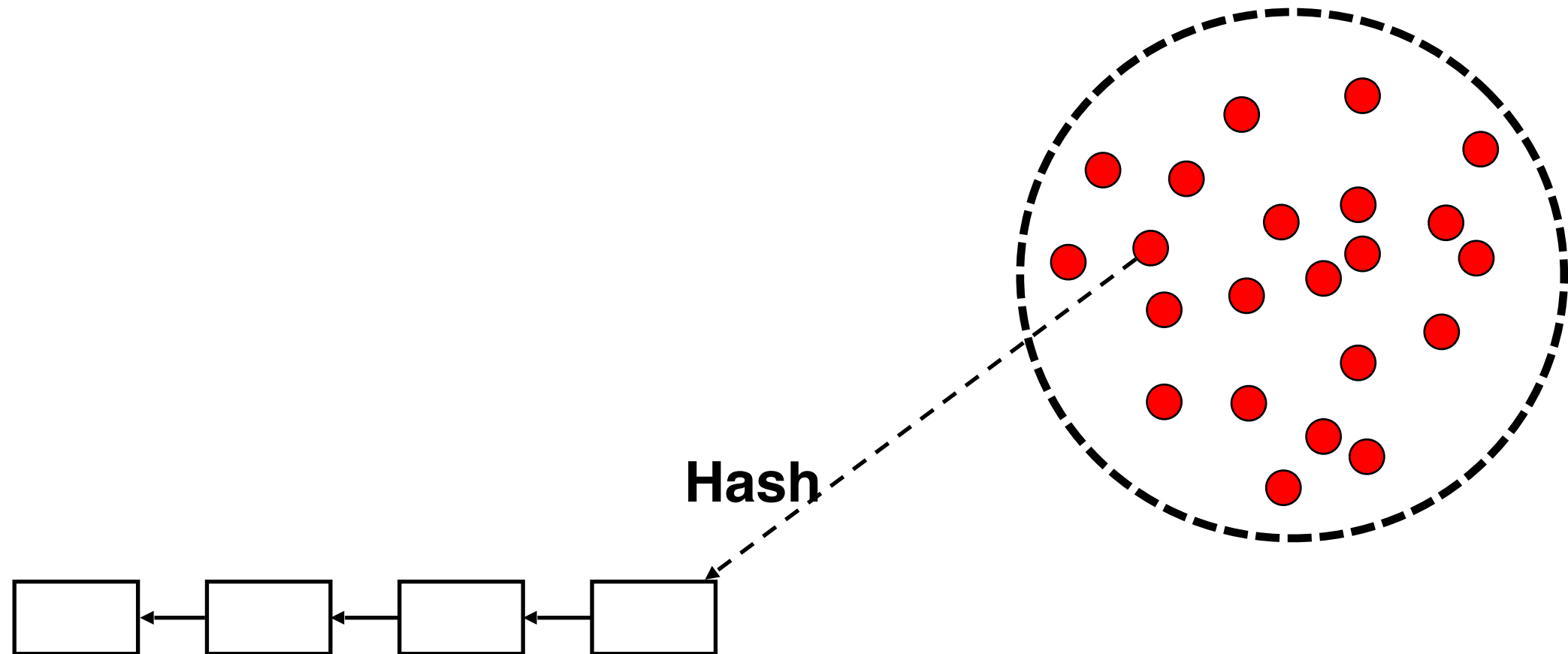
**Can we do a better job than  
Nakamoto?**



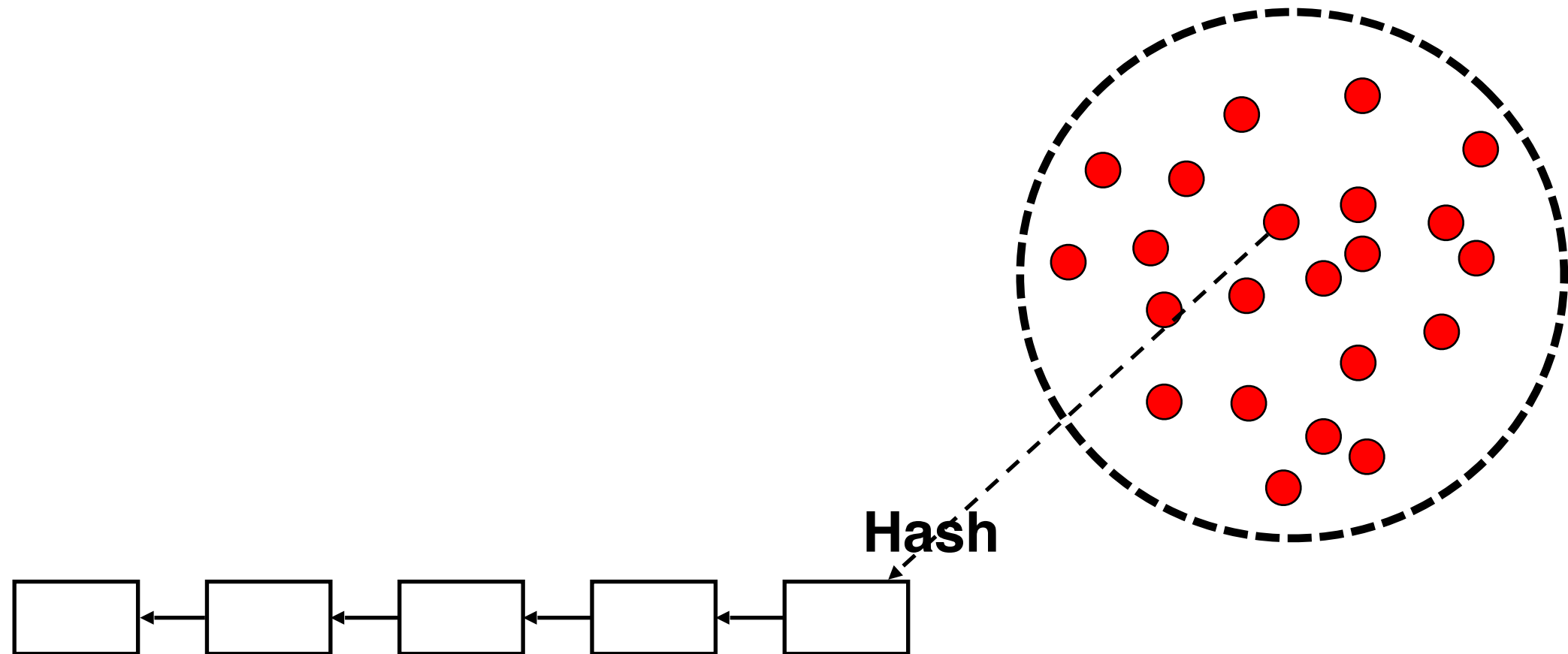
# Nakamoto's design



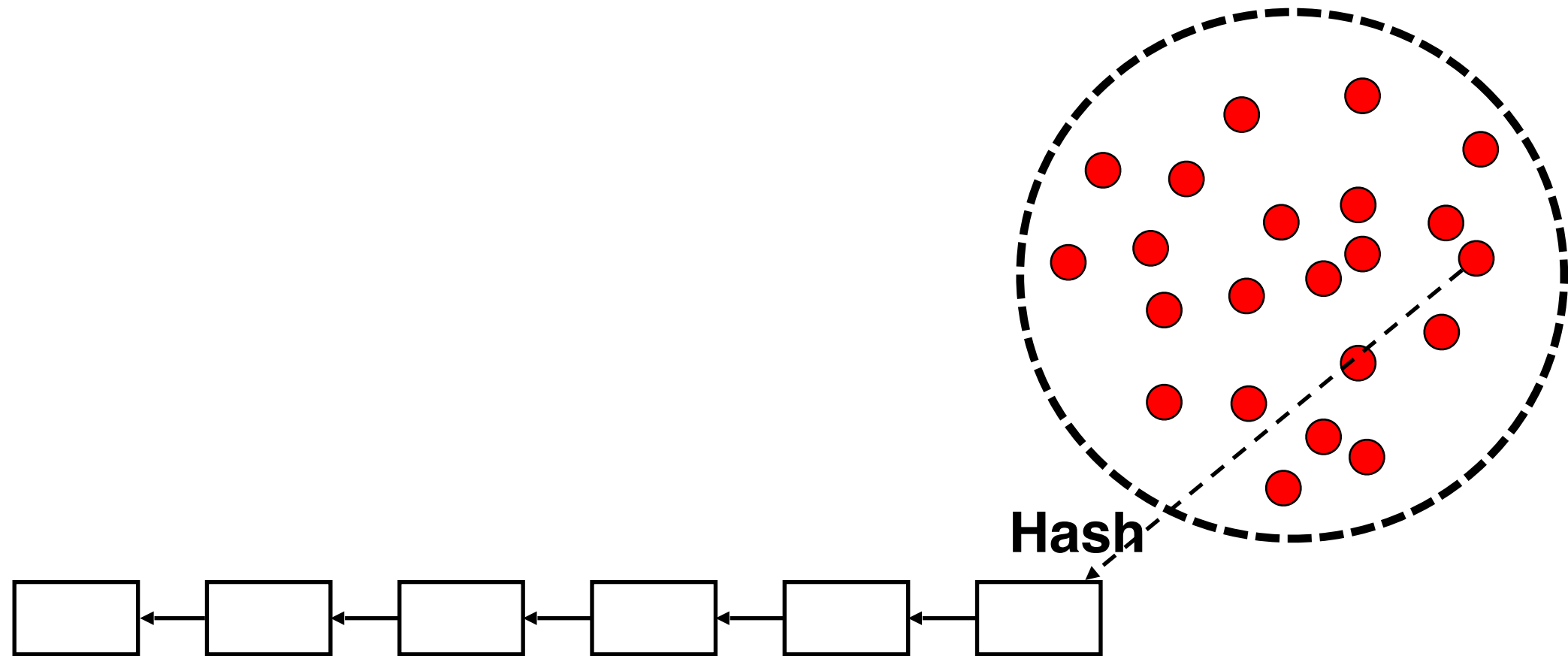
# Nakamoto's design



# Nakamoto's design

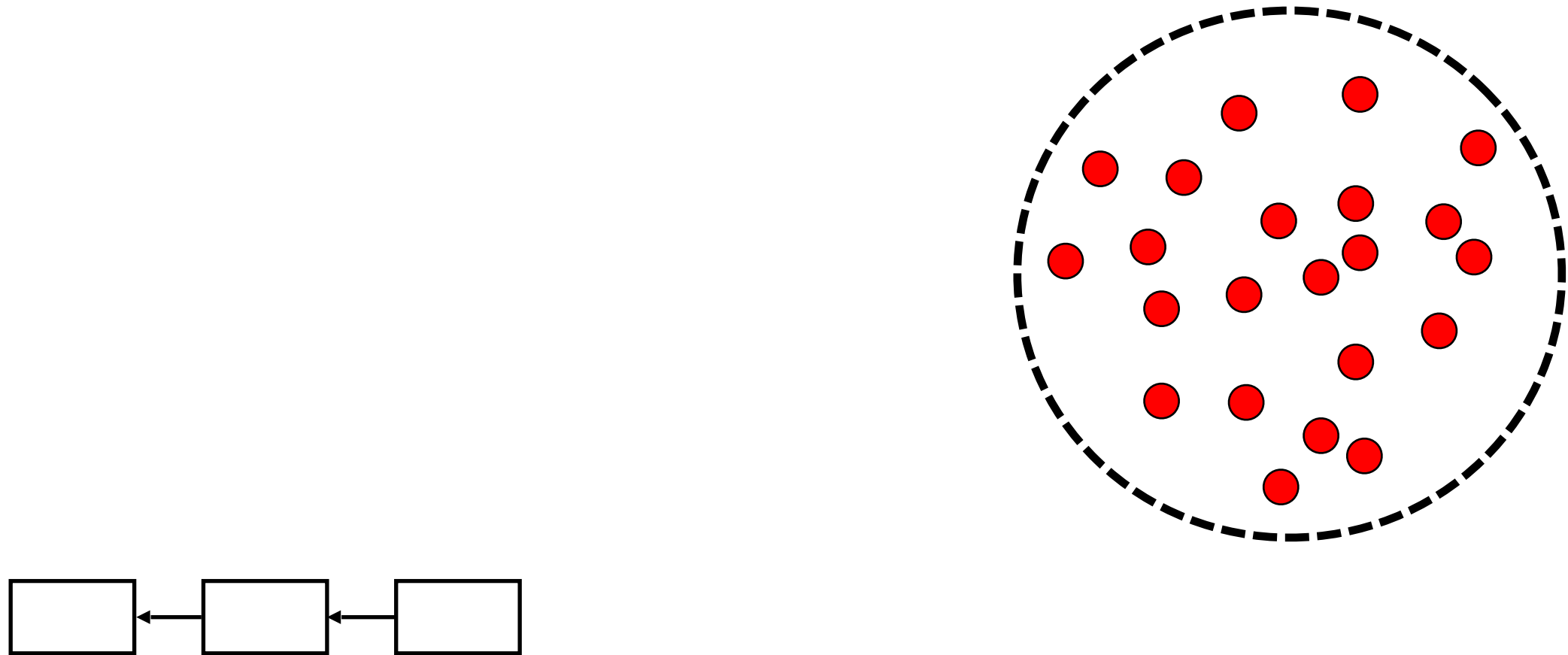


# Nakamoto's design



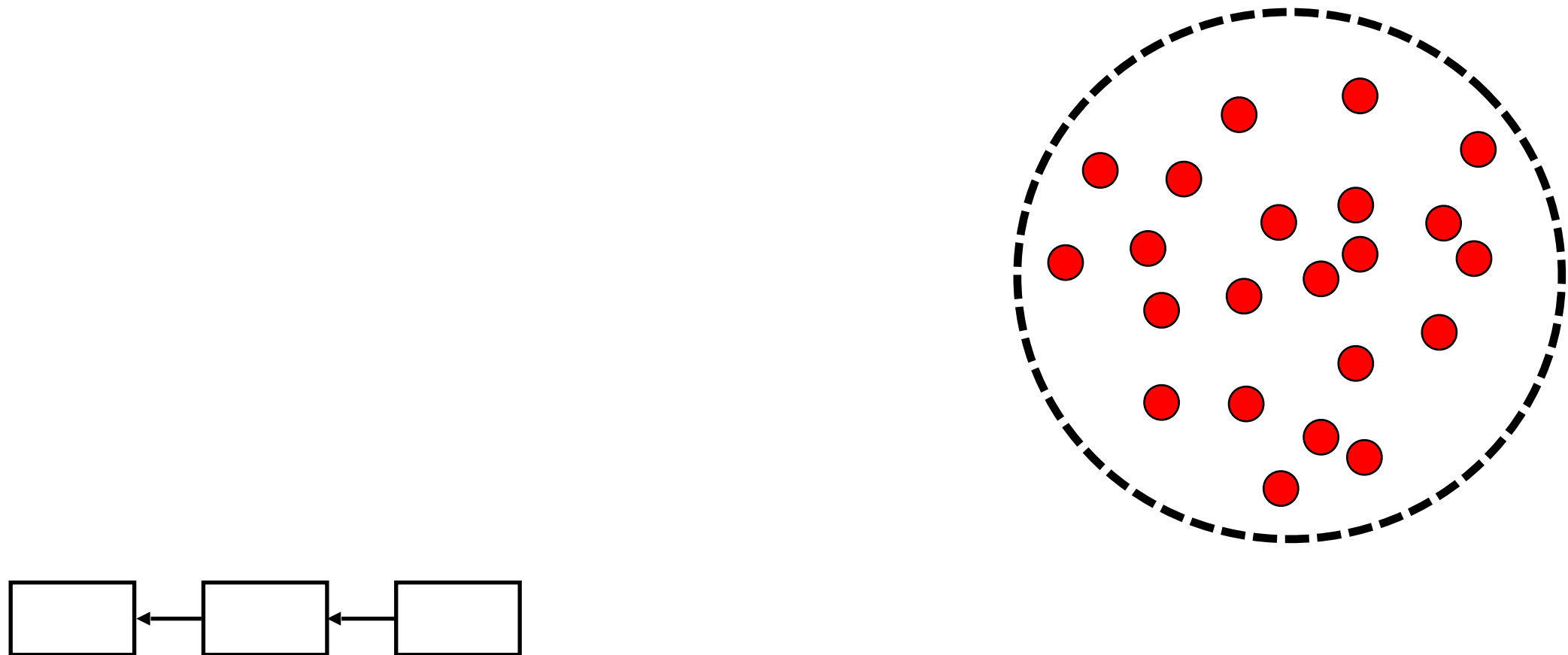
# Nakamoto's design

Alternative View

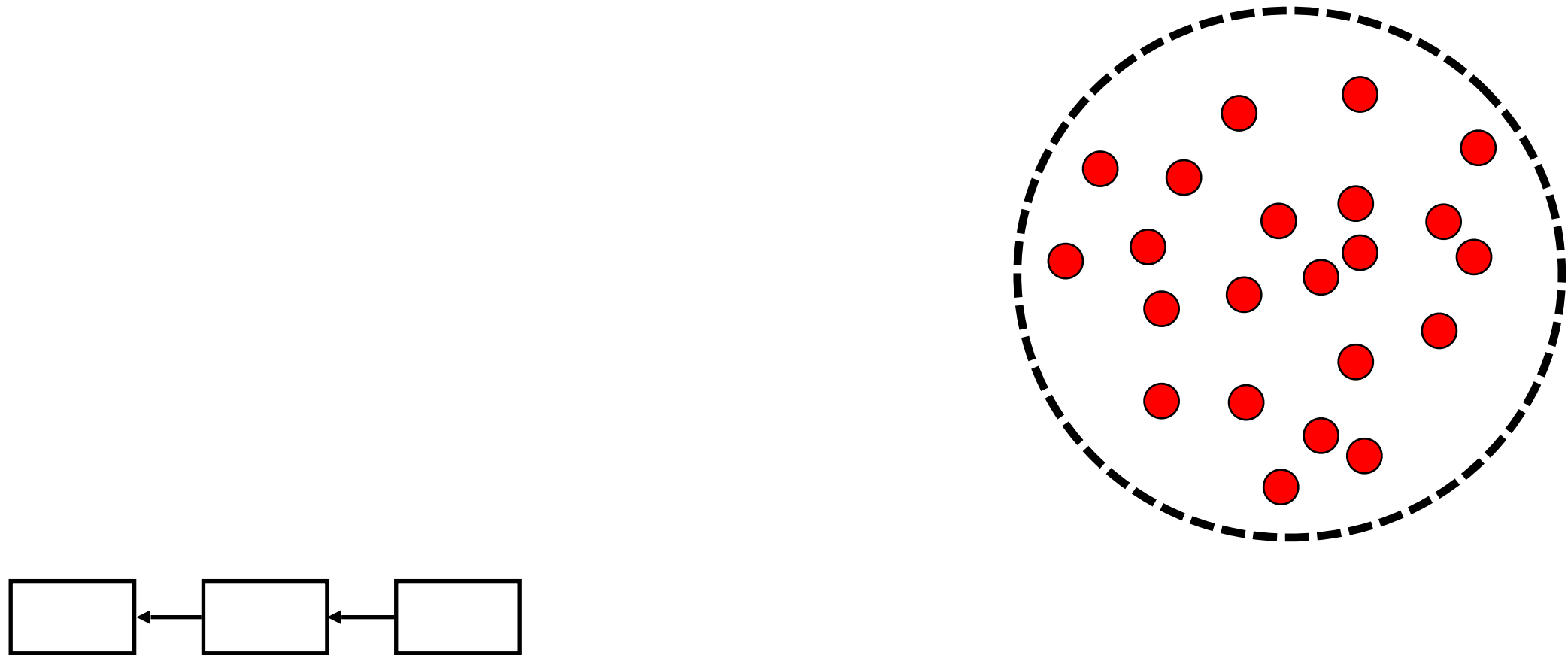


# Nakamoto's design Alternative View

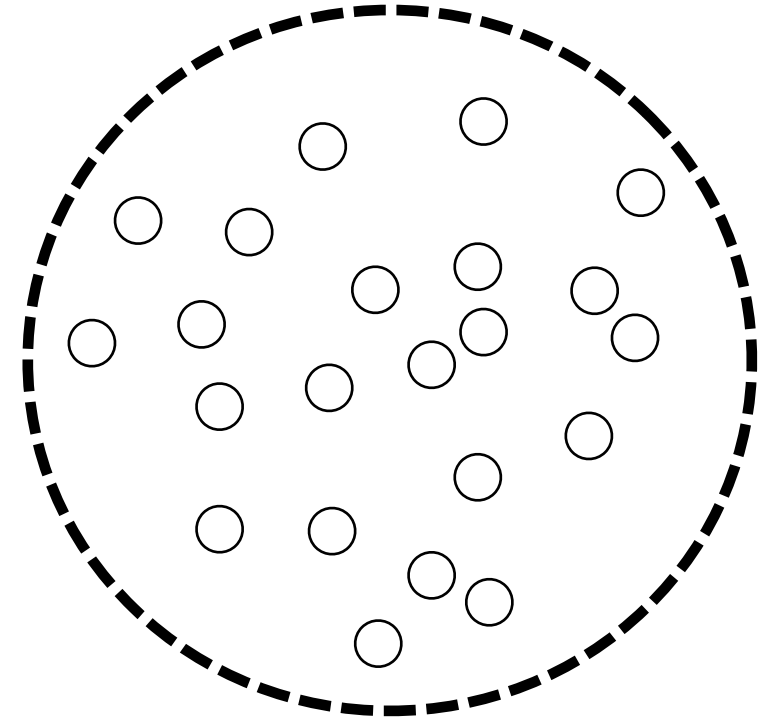
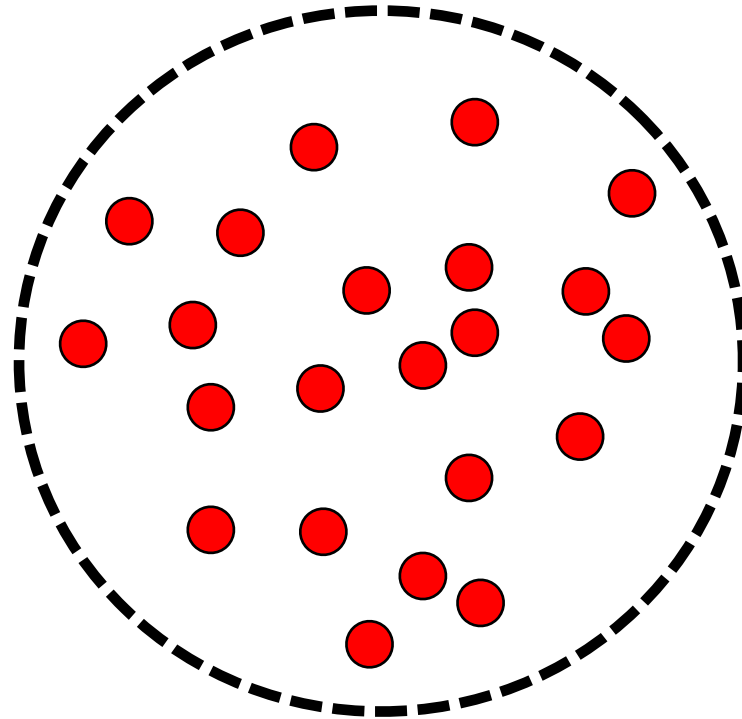
(inspired by ideas in [Garay, Kiayias, Z., CSF10])



# Nakamoto Blockchain: Alternative View

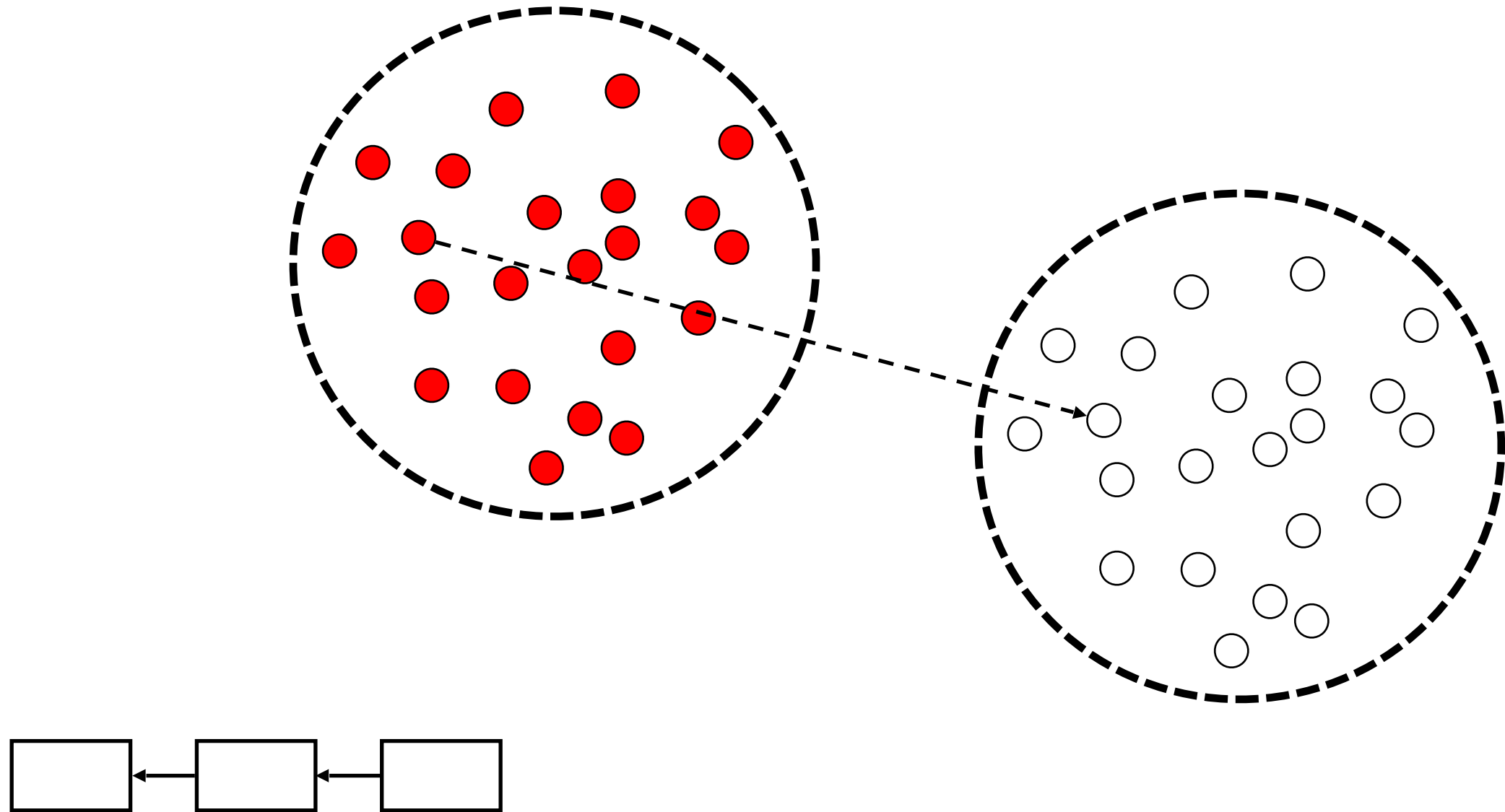


# Nakamoto Blockchain: Alternative View

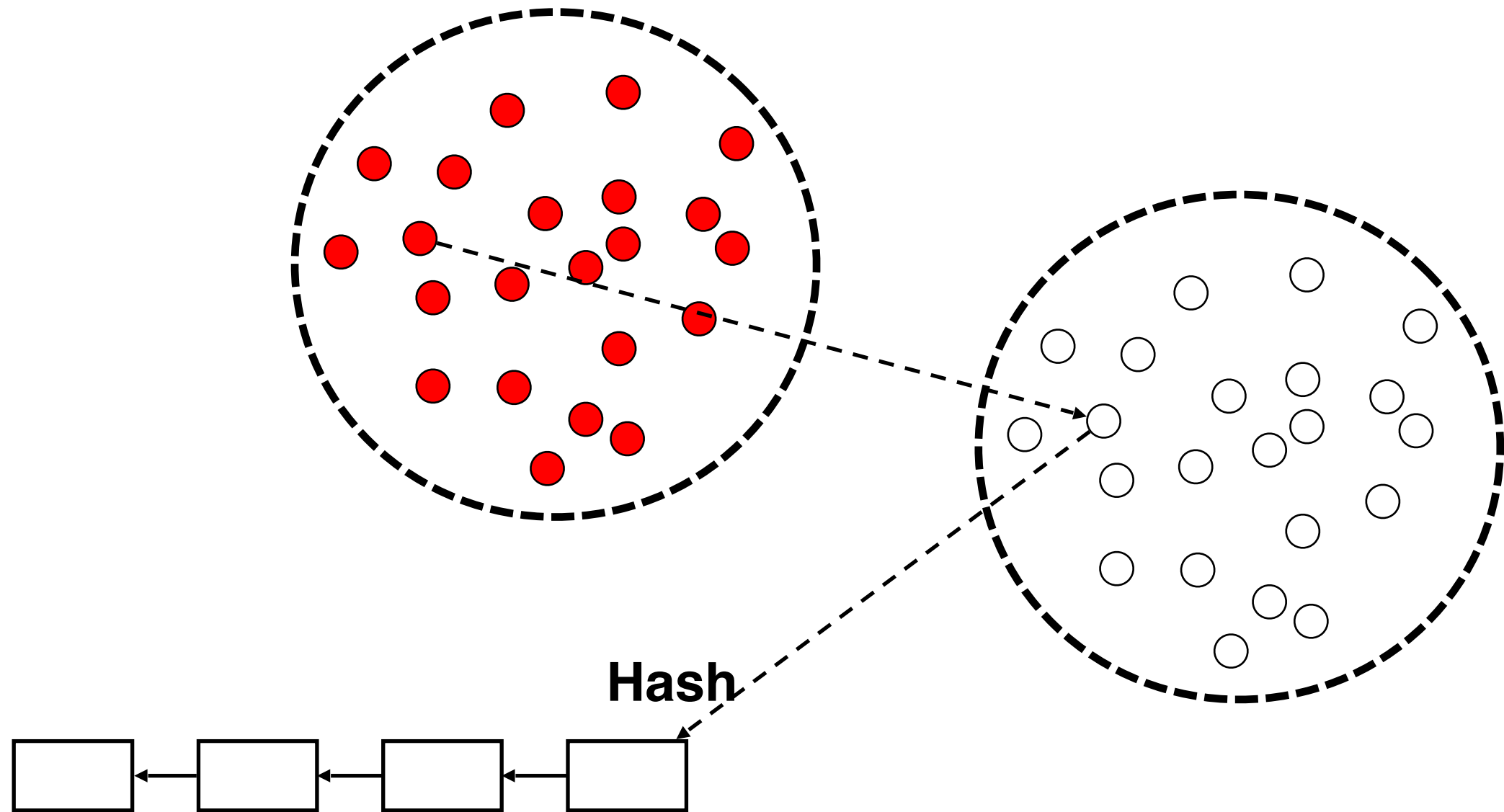




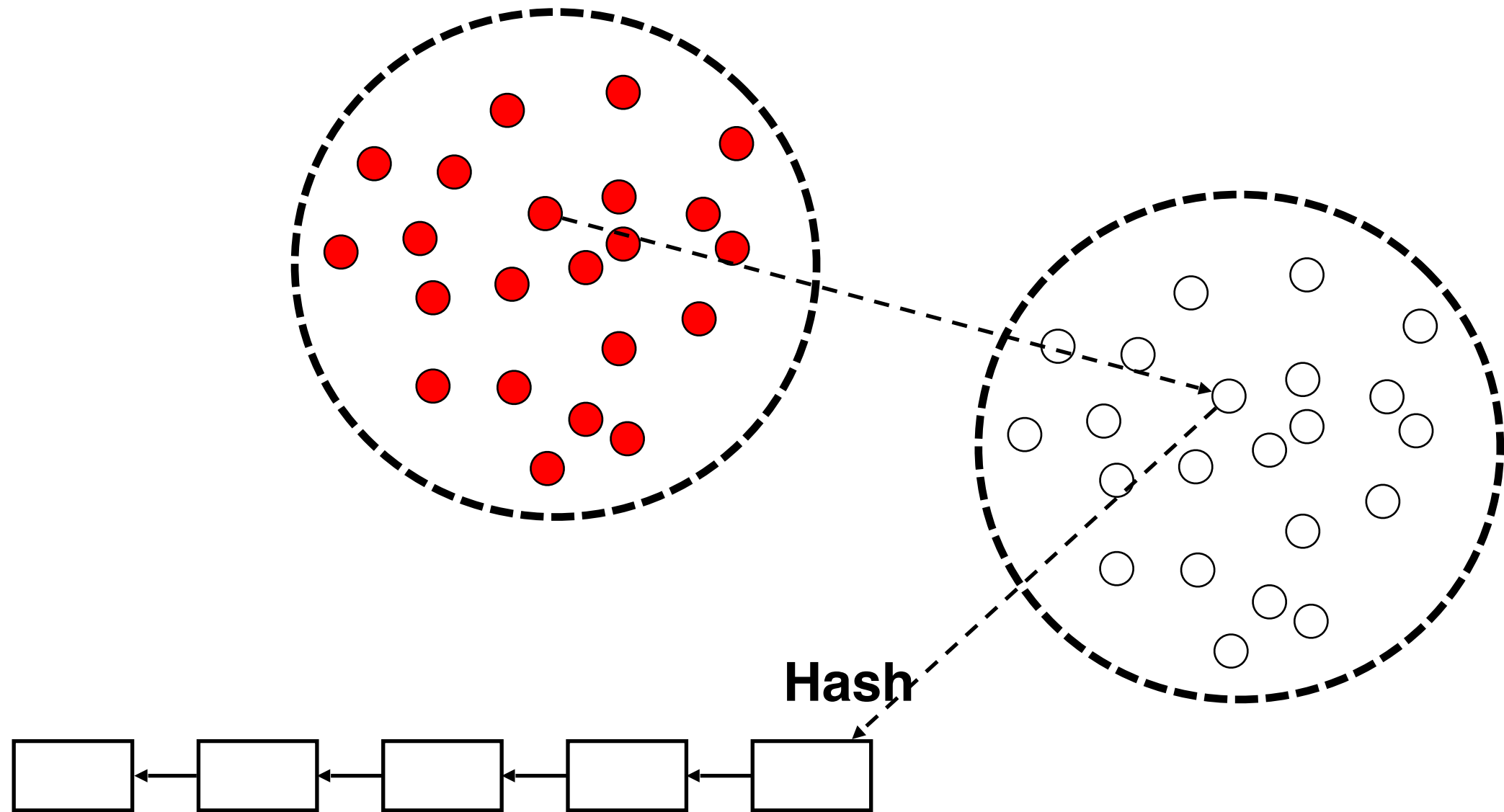
# Nakamoto Blockchain: Alternative View



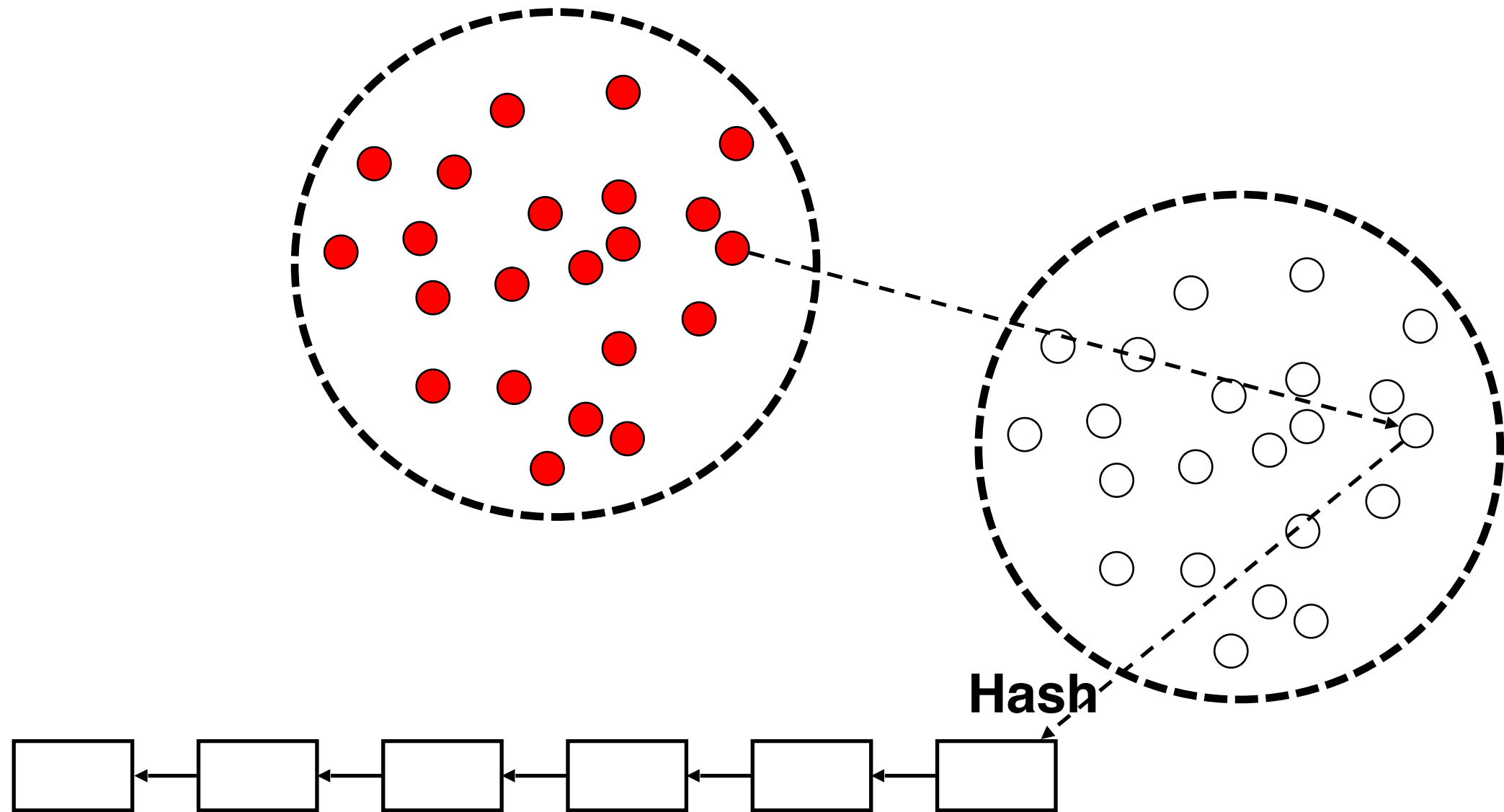
# Nakamoto Blockchain: Alternative View



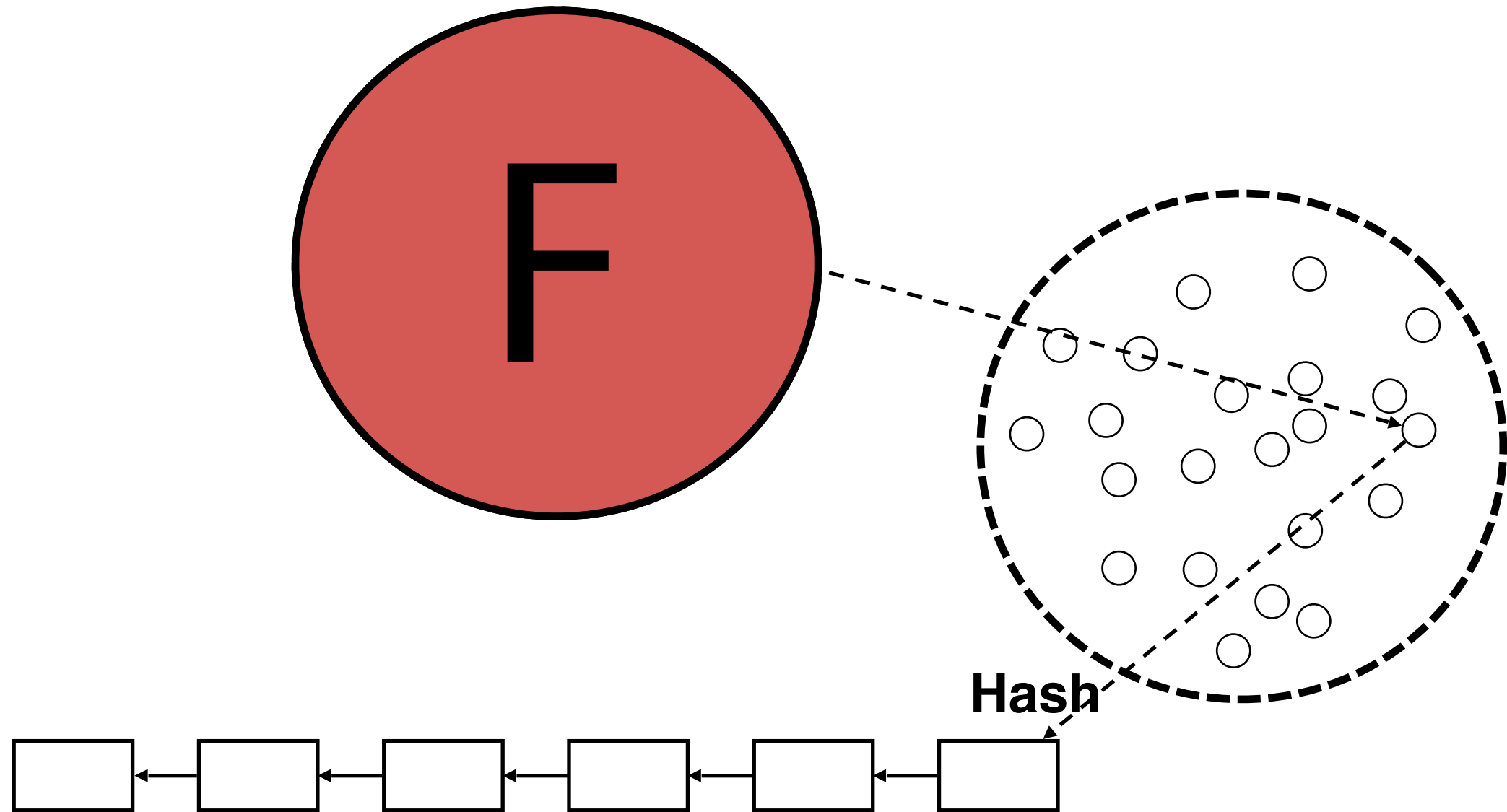
# Nakamoto Blockchain: Alternative View

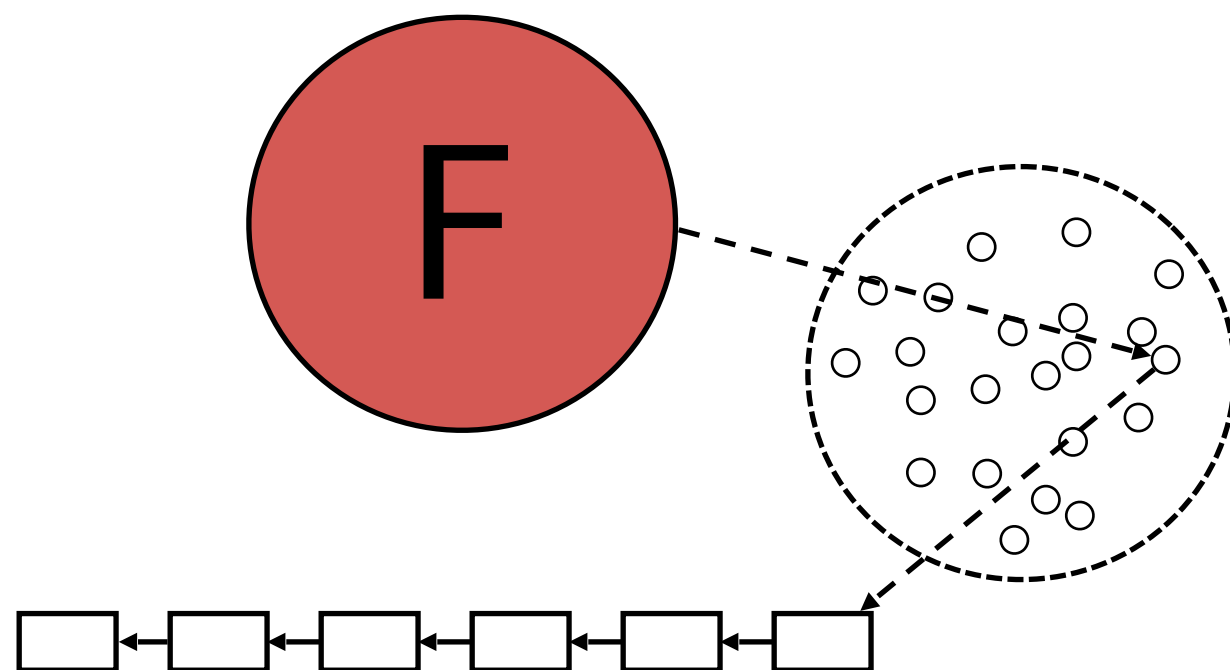
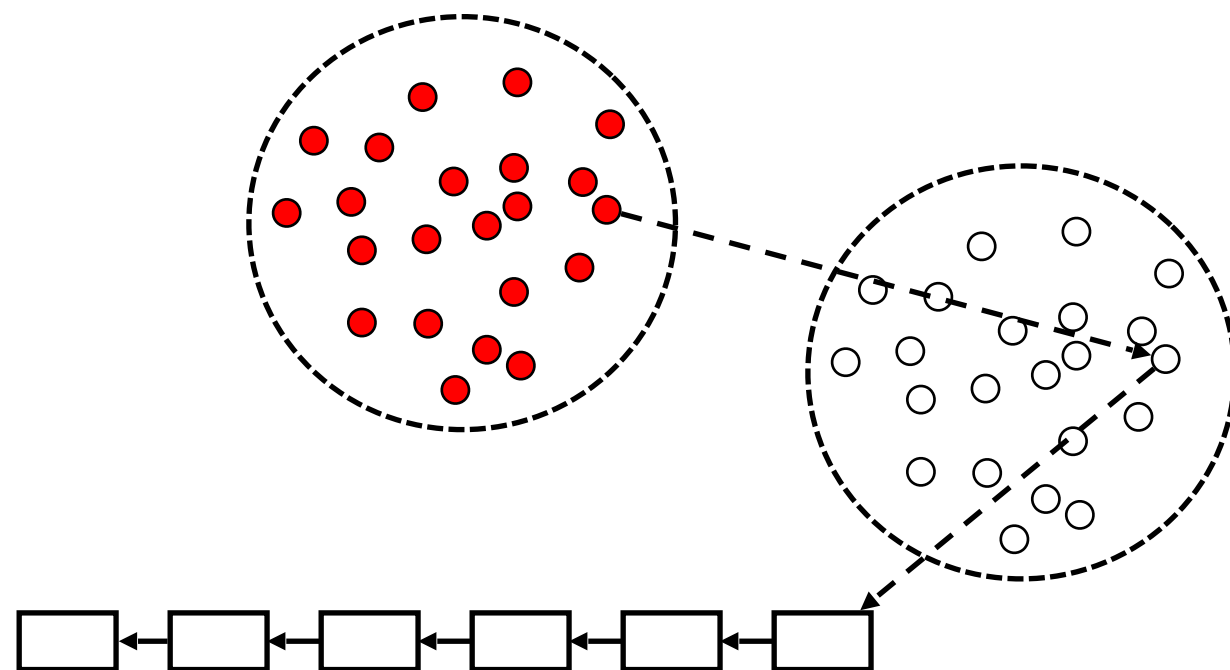


# Nakamoto Blockchain: Alternative View



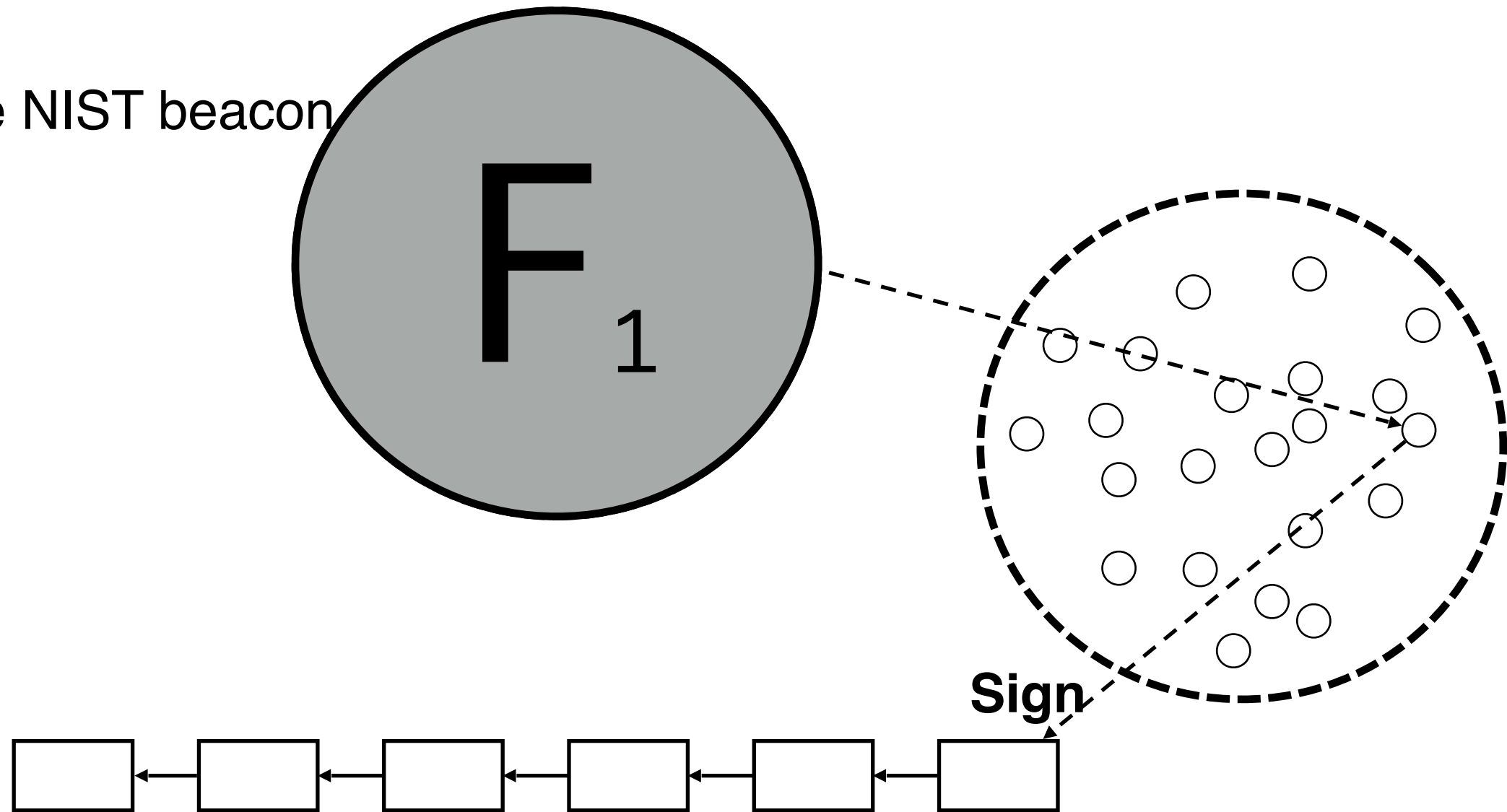
# Nakamoto Blockchain: Alternative View





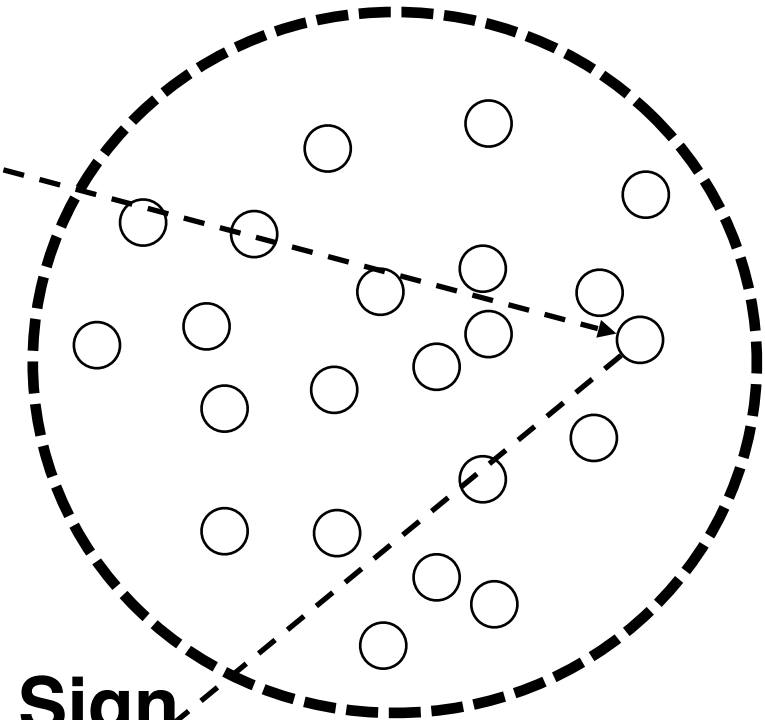
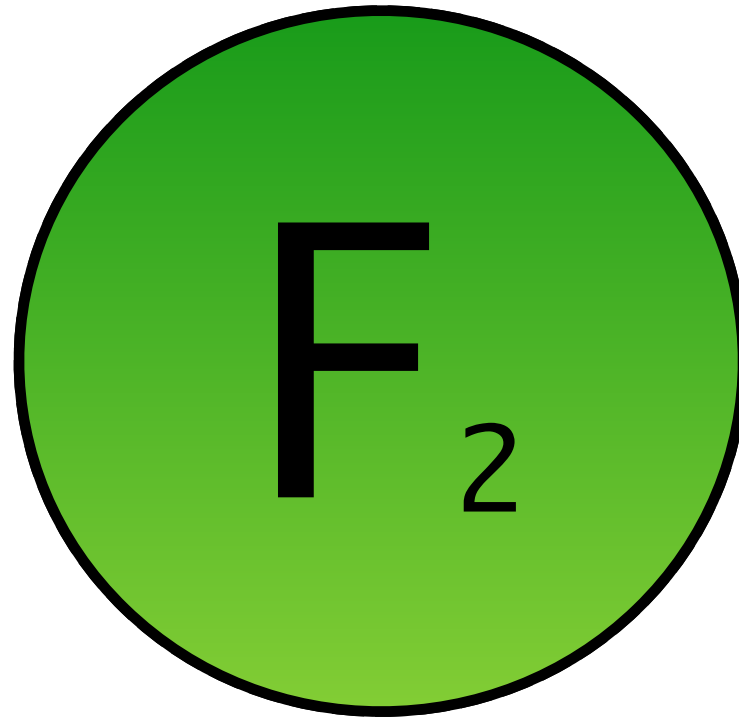
# Beacon-based Blockchain

use the NIST beacon

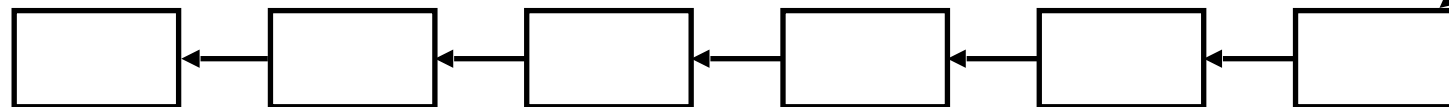


# Beacon-based Blockchain

consider an  
*environment*  
*friendly* beacon  
functionality

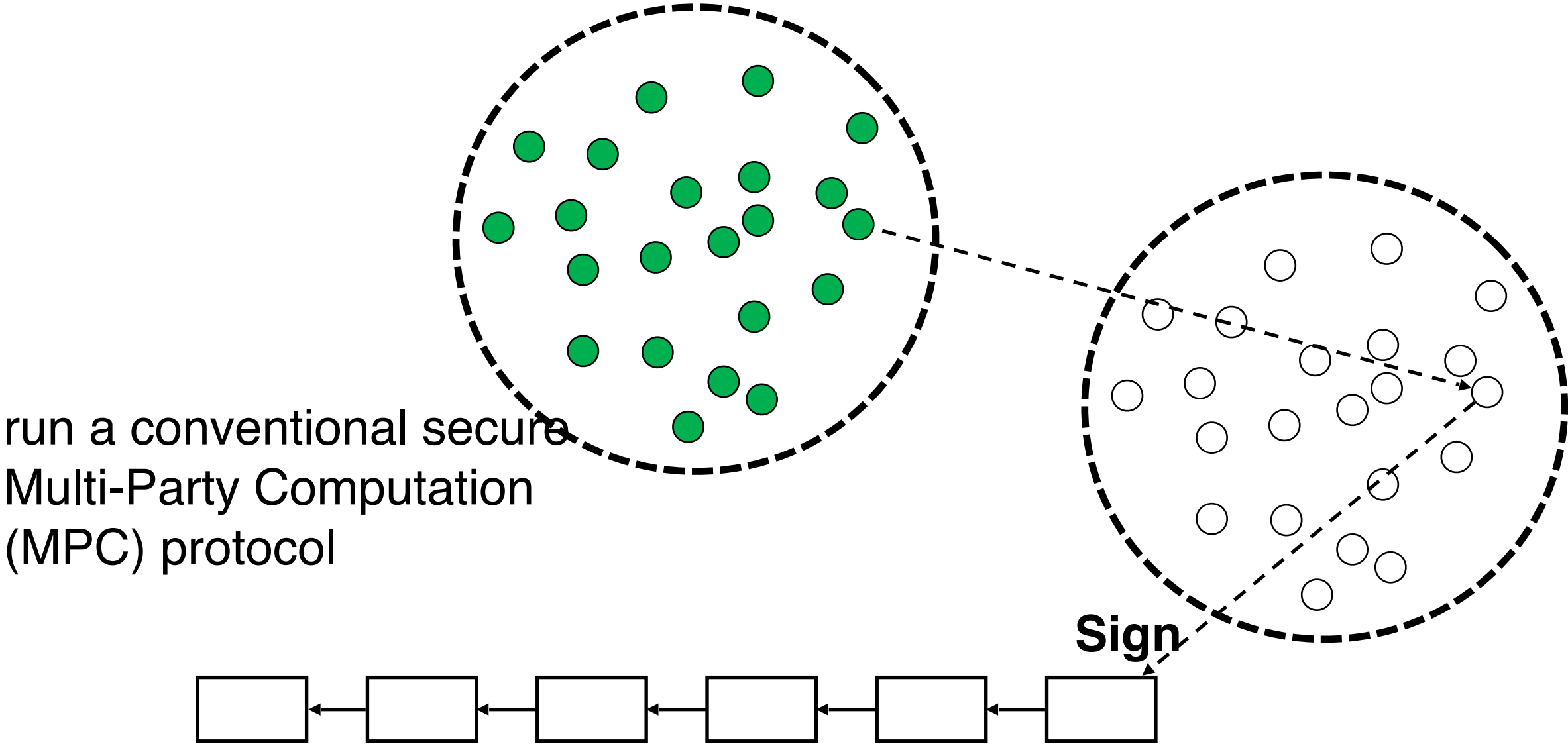


**Sign**





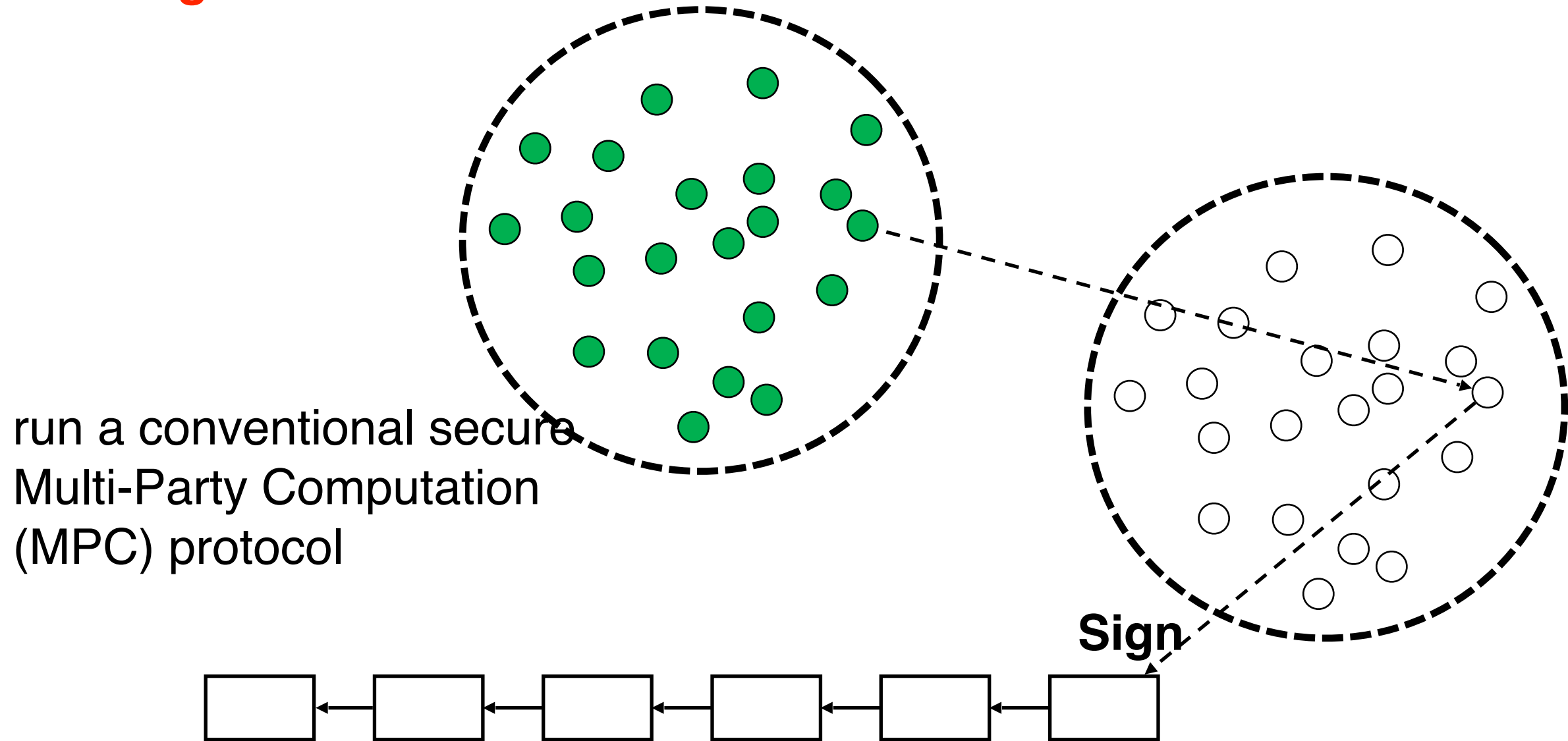
# Conventional MPC-based Blockchain

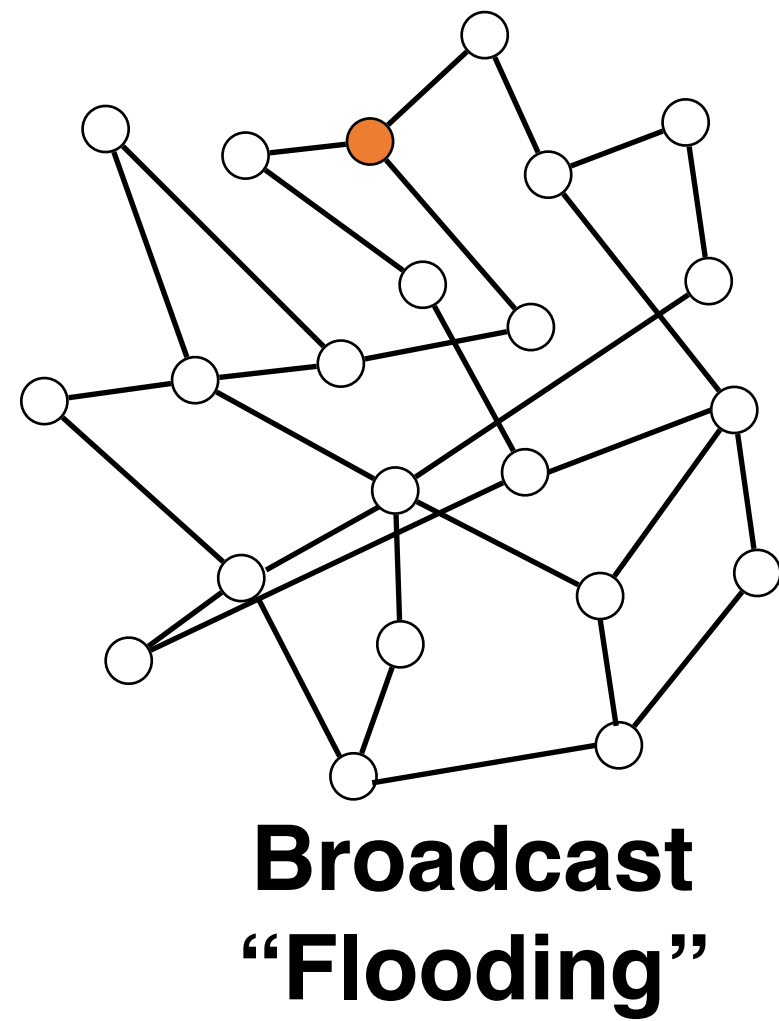
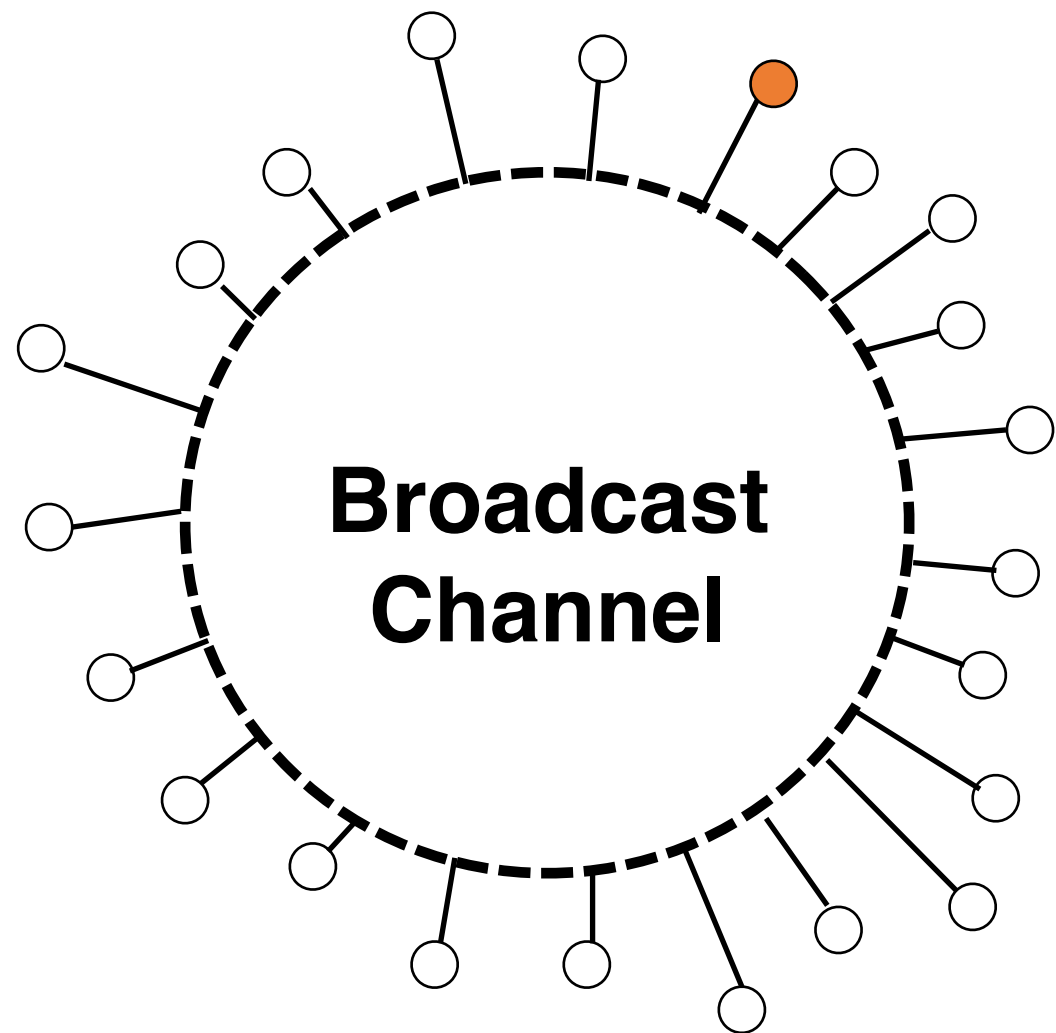


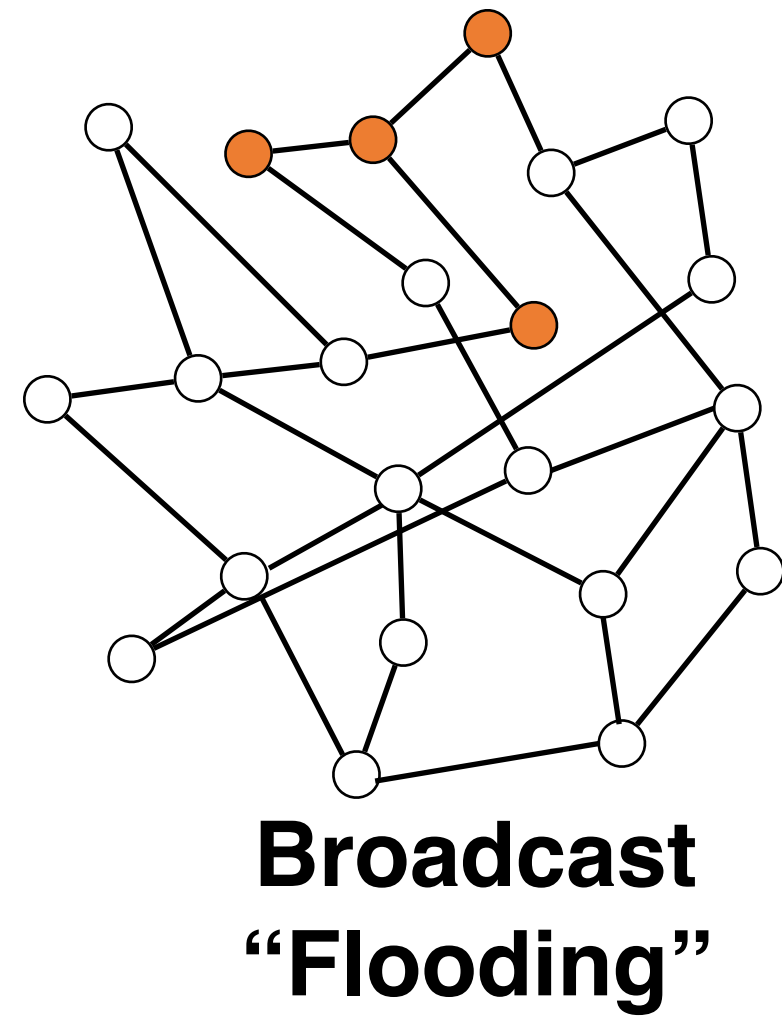
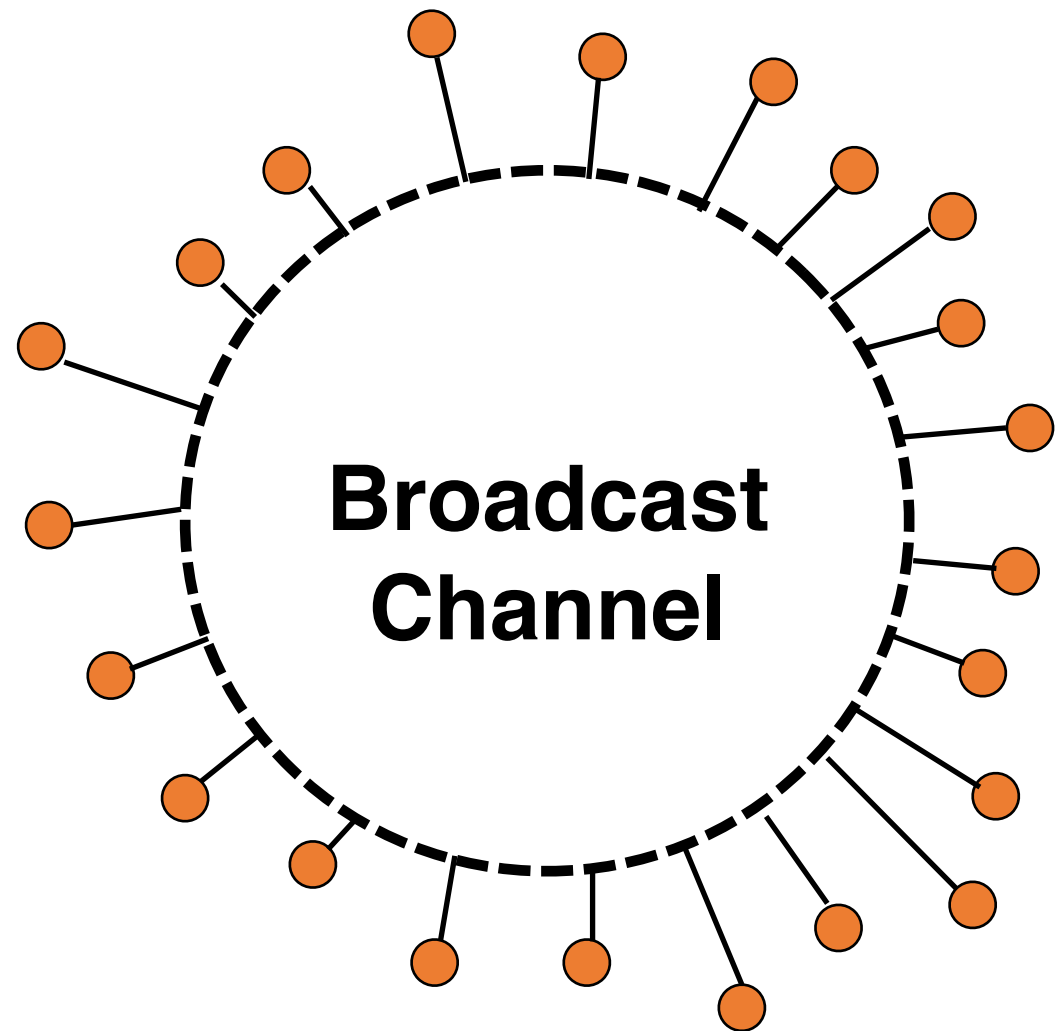
# Conventional MPC-based Blockchain

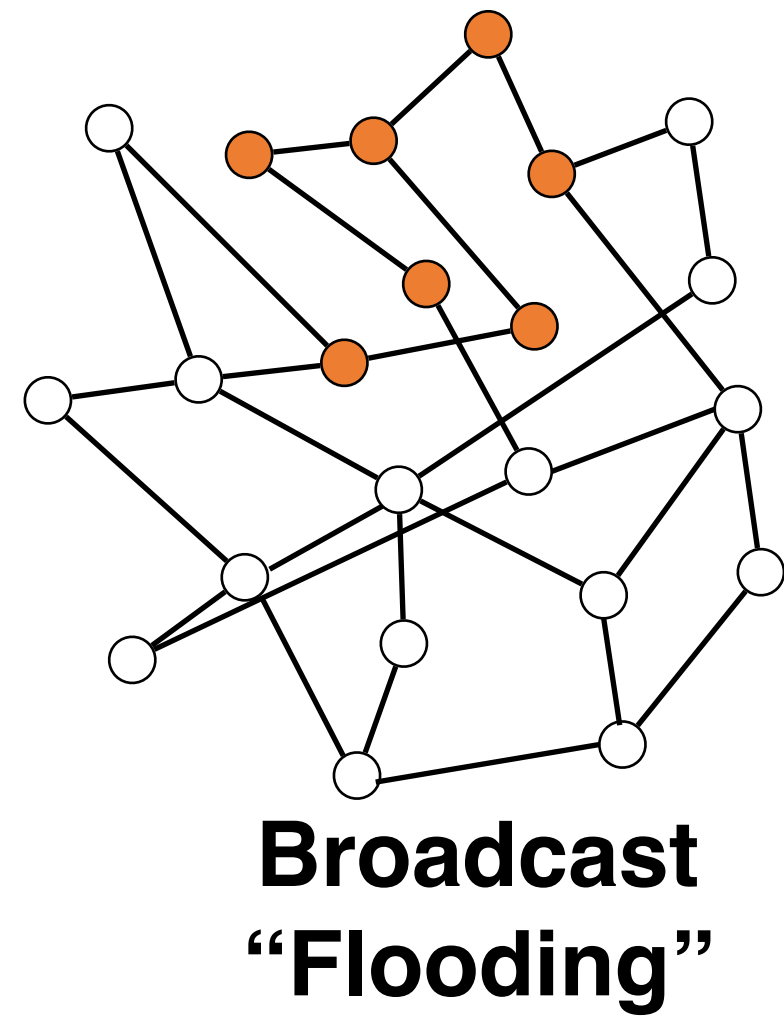
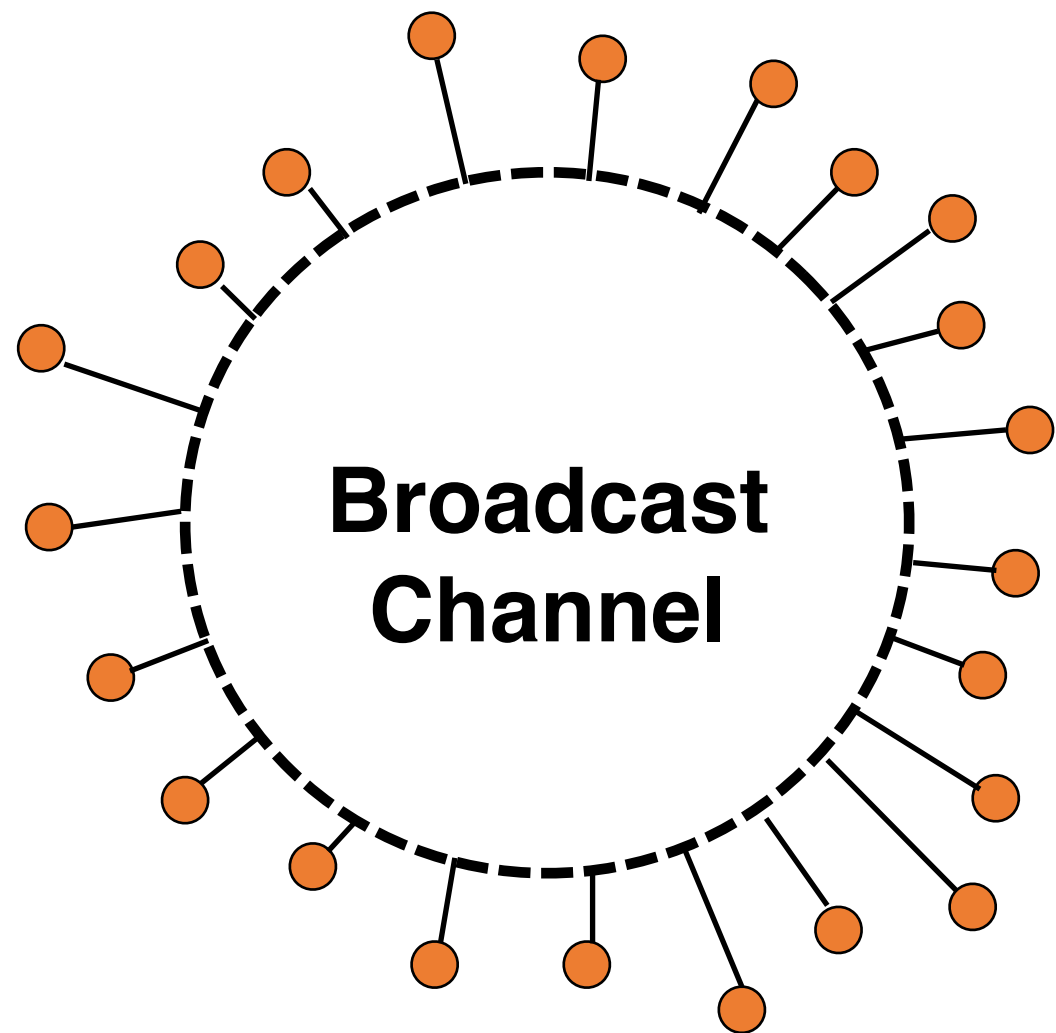
our goal is to obtain a large-scale blockchain.

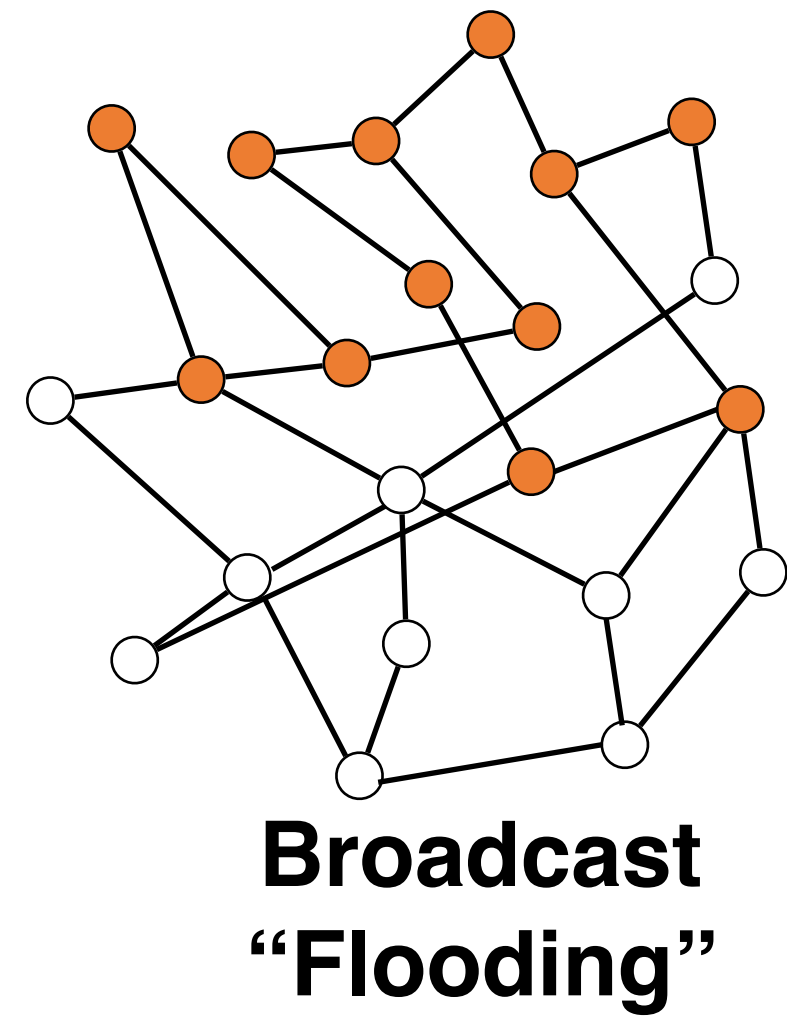
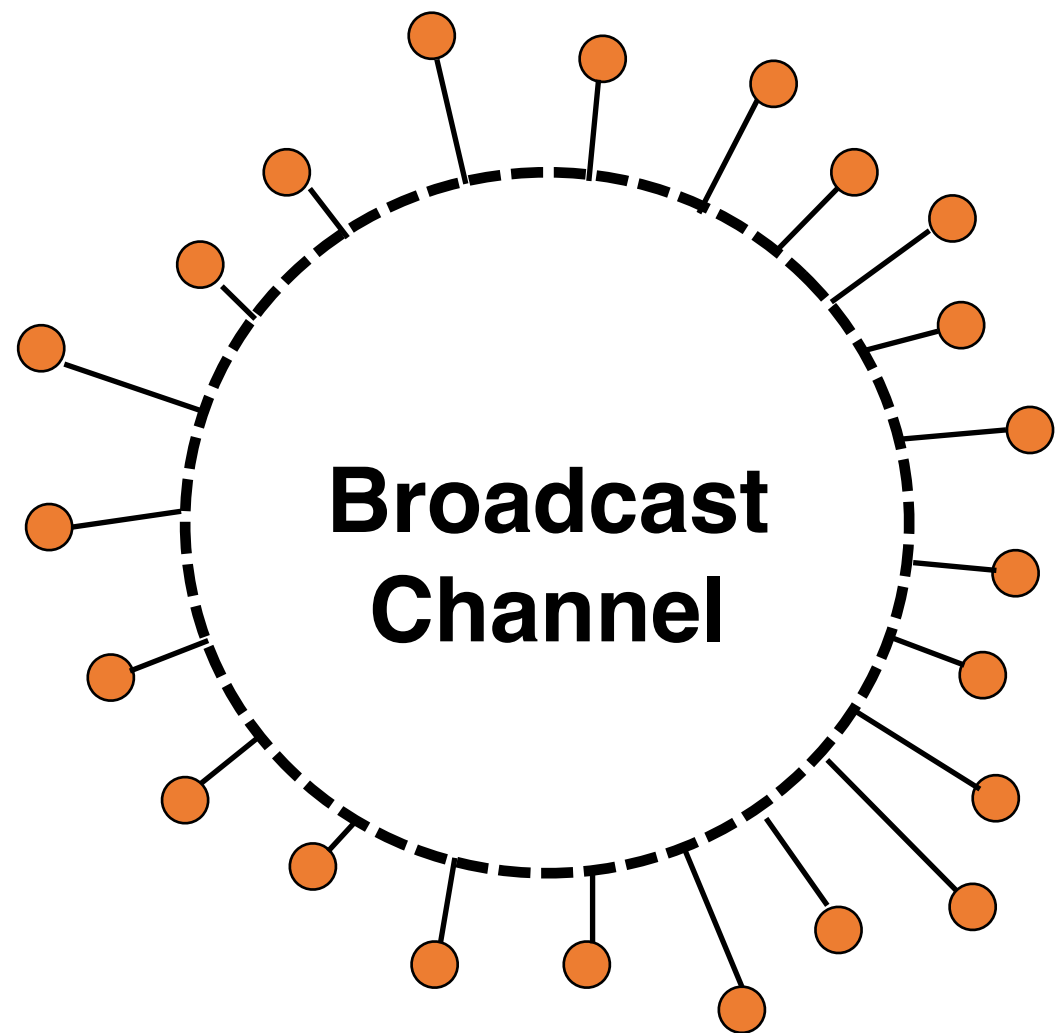
**Warning: Conventional MPC cannot scale.**

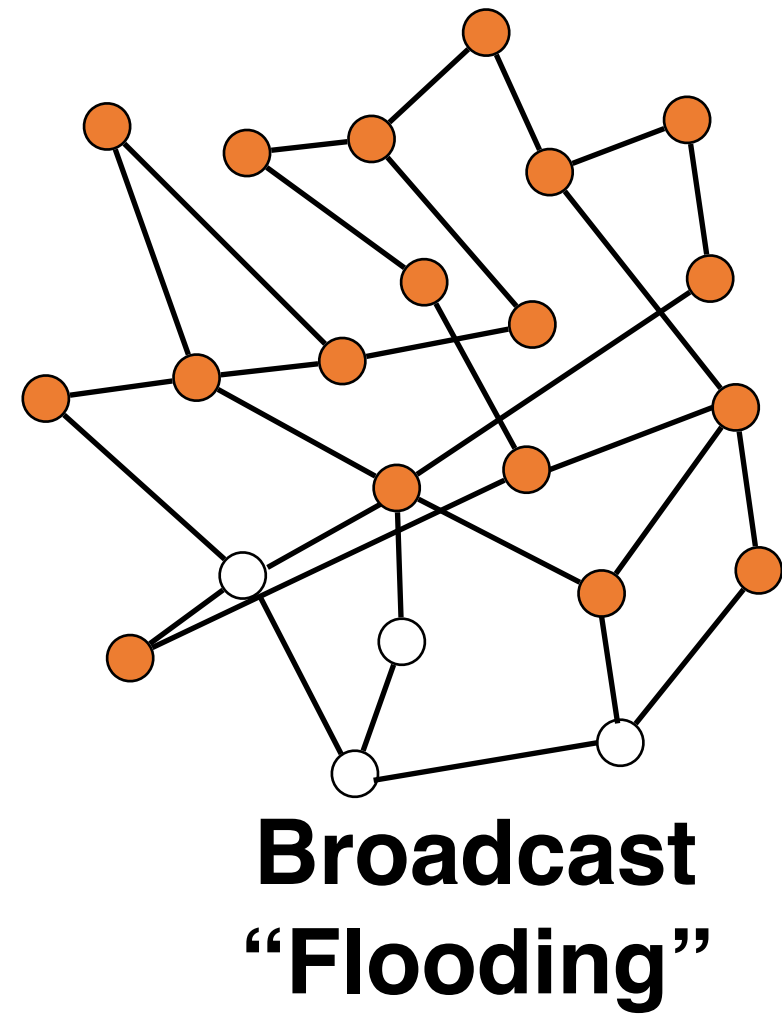
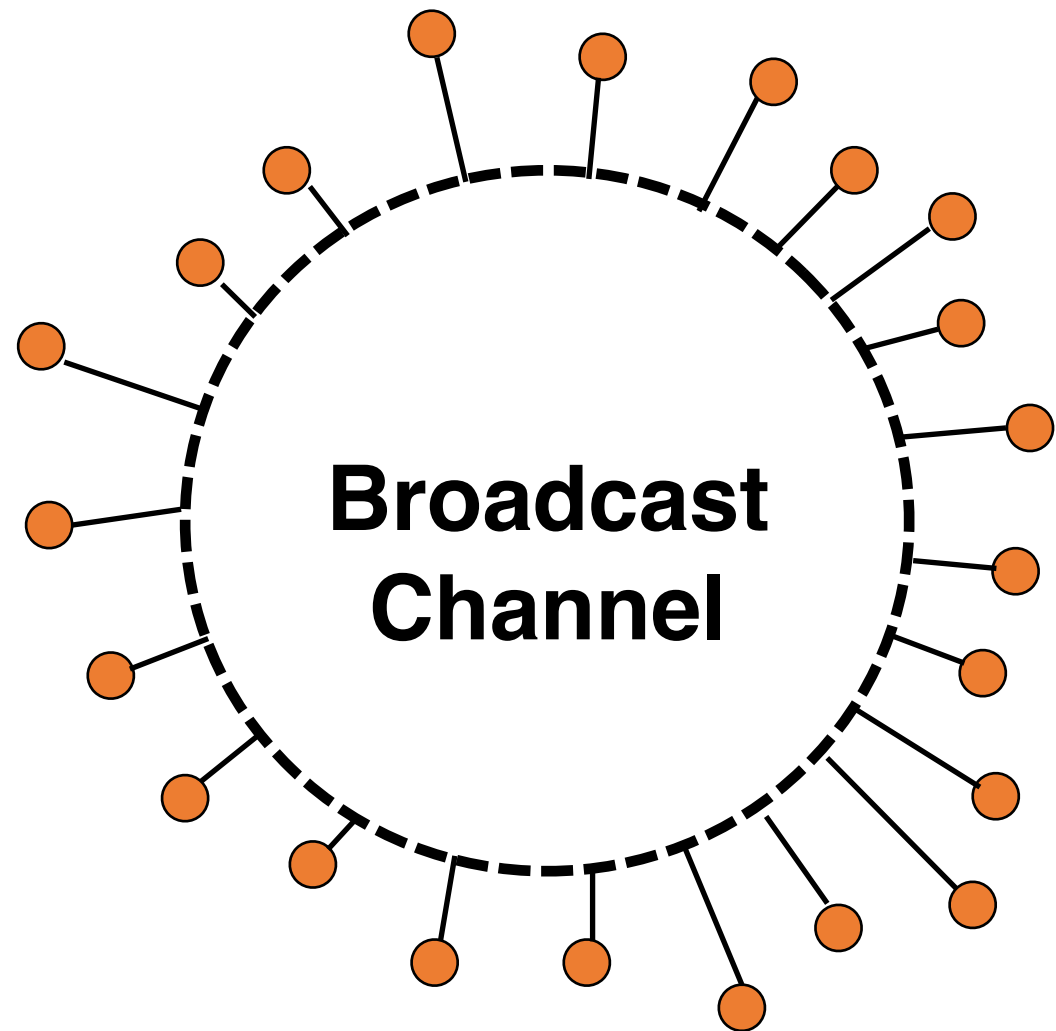


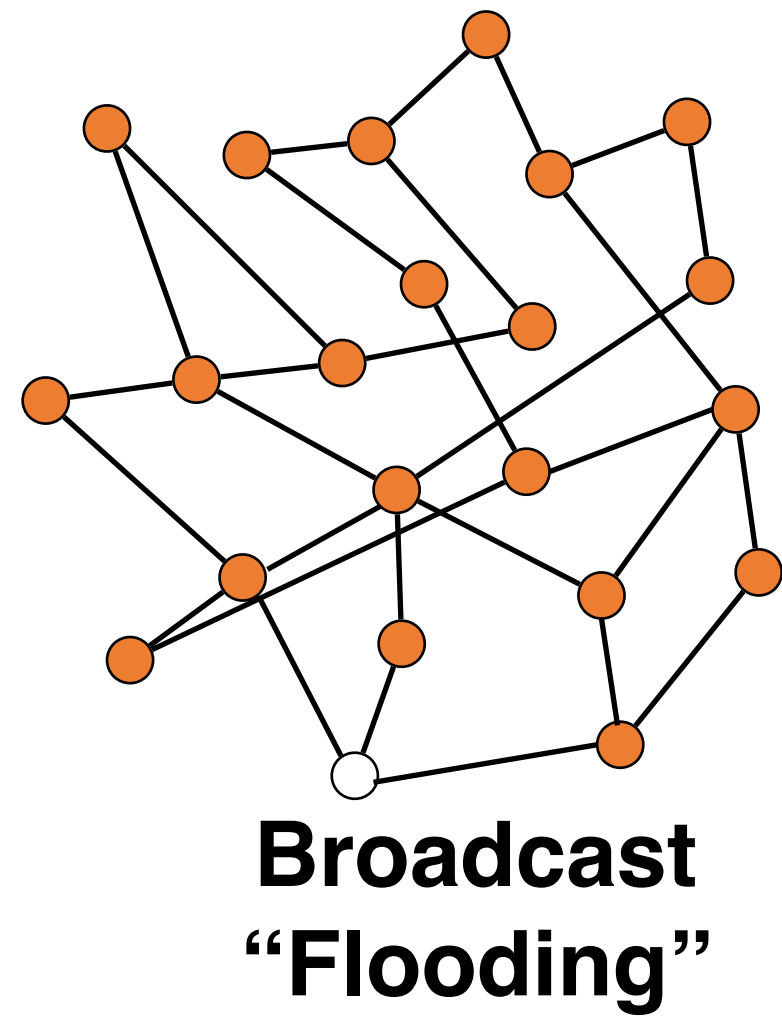
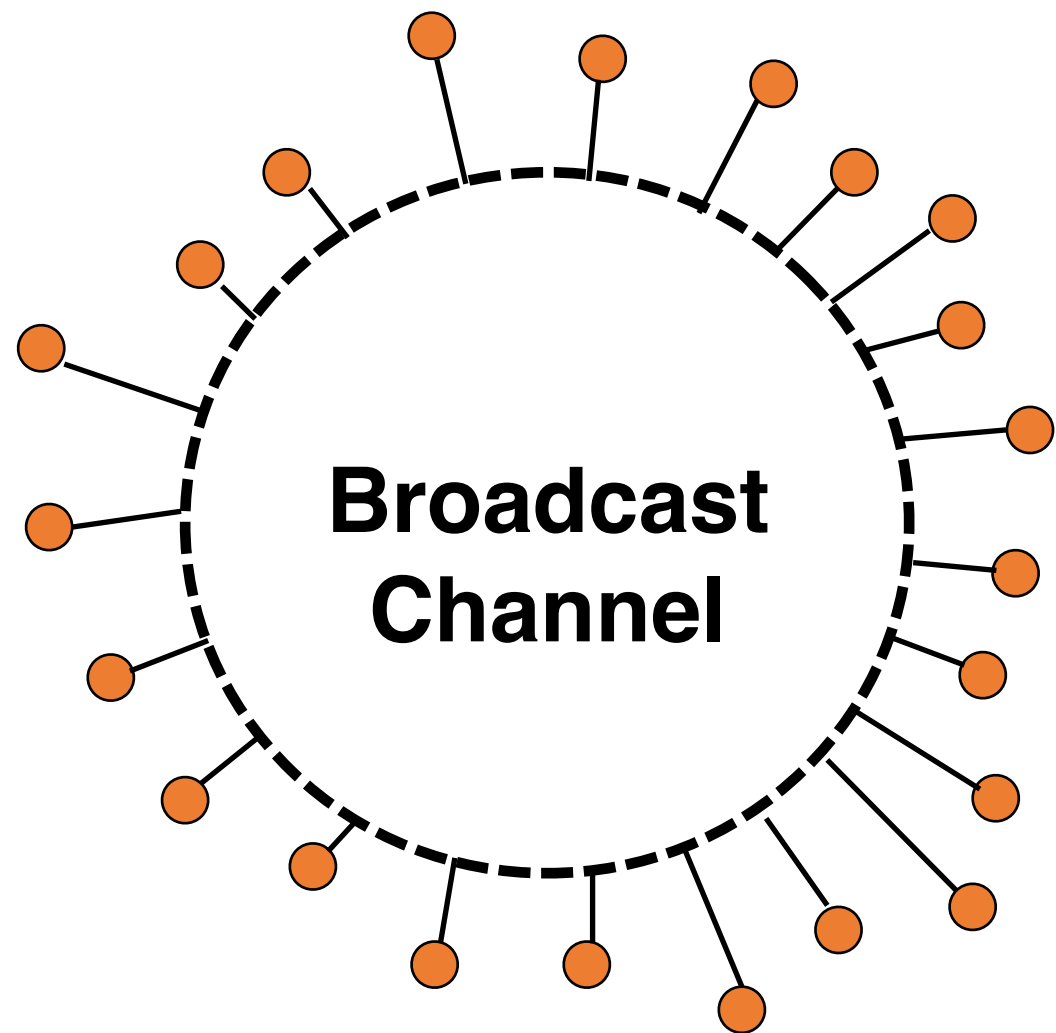




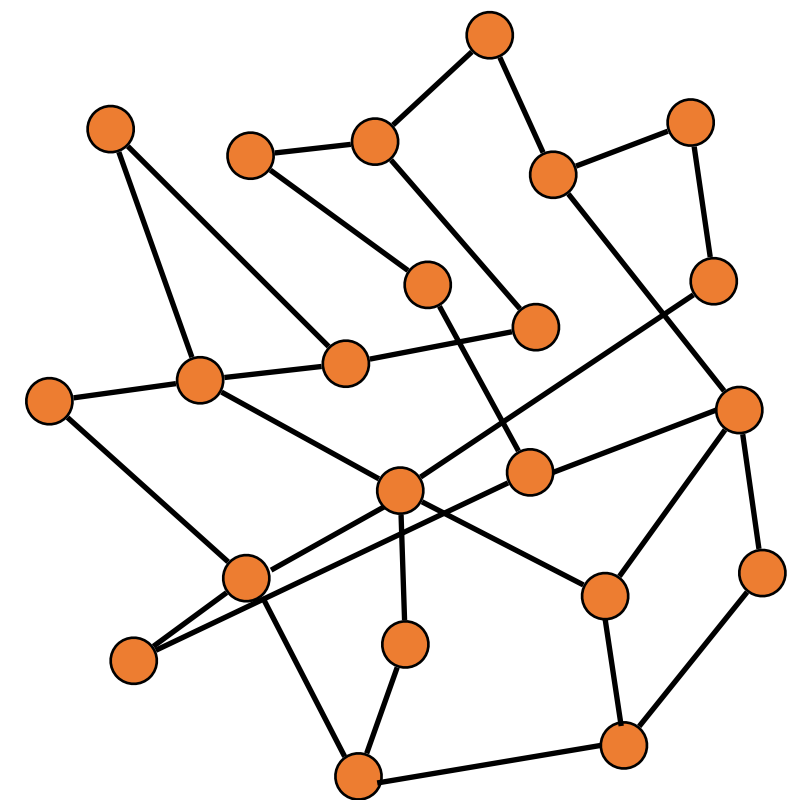
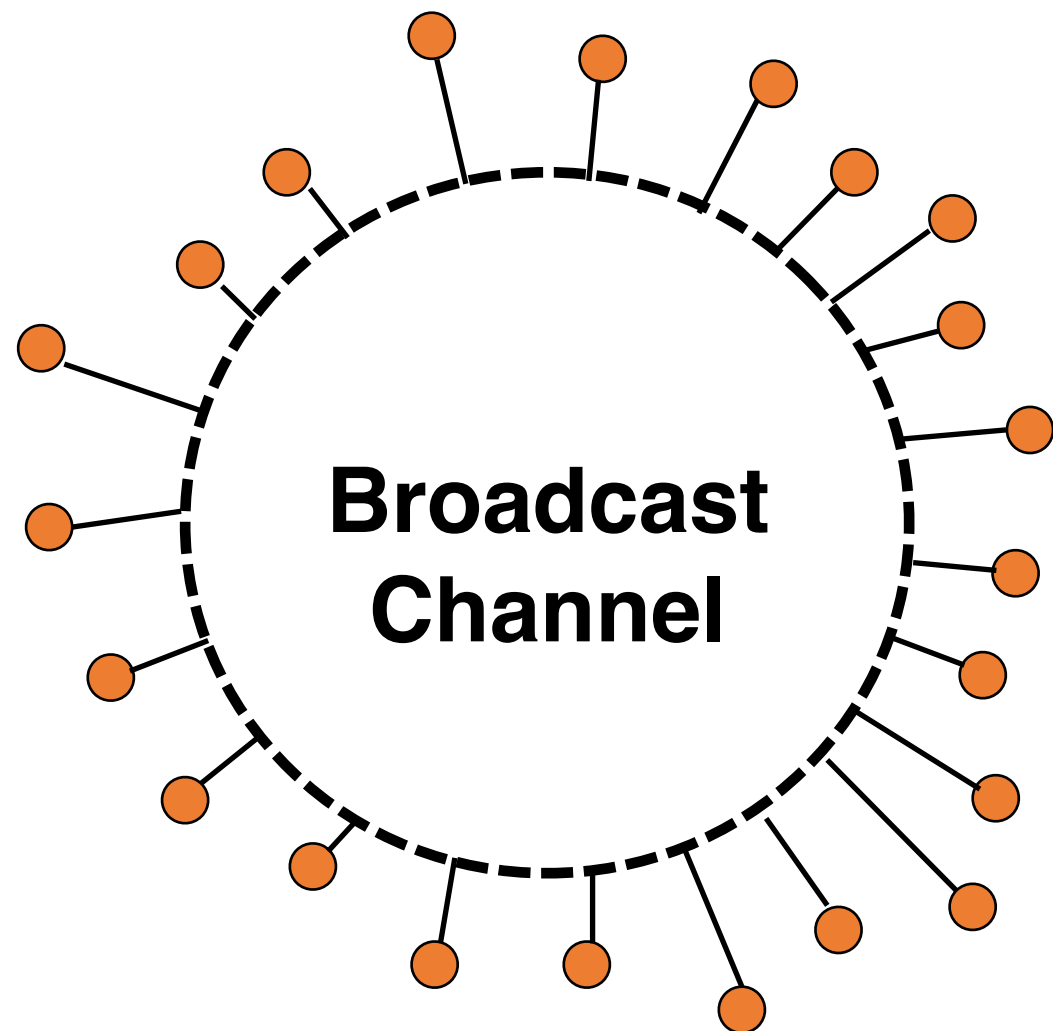












**Broadcast  
“Flooding”  
Communication Complexity  
for 1 Message is  $\Theta(n)$ .**

## Lightweight communication protocols:

- constant  $c$  messages are broadcast;
- communication complexity is  $\Theta(n)$ .
- can scale to a huge network

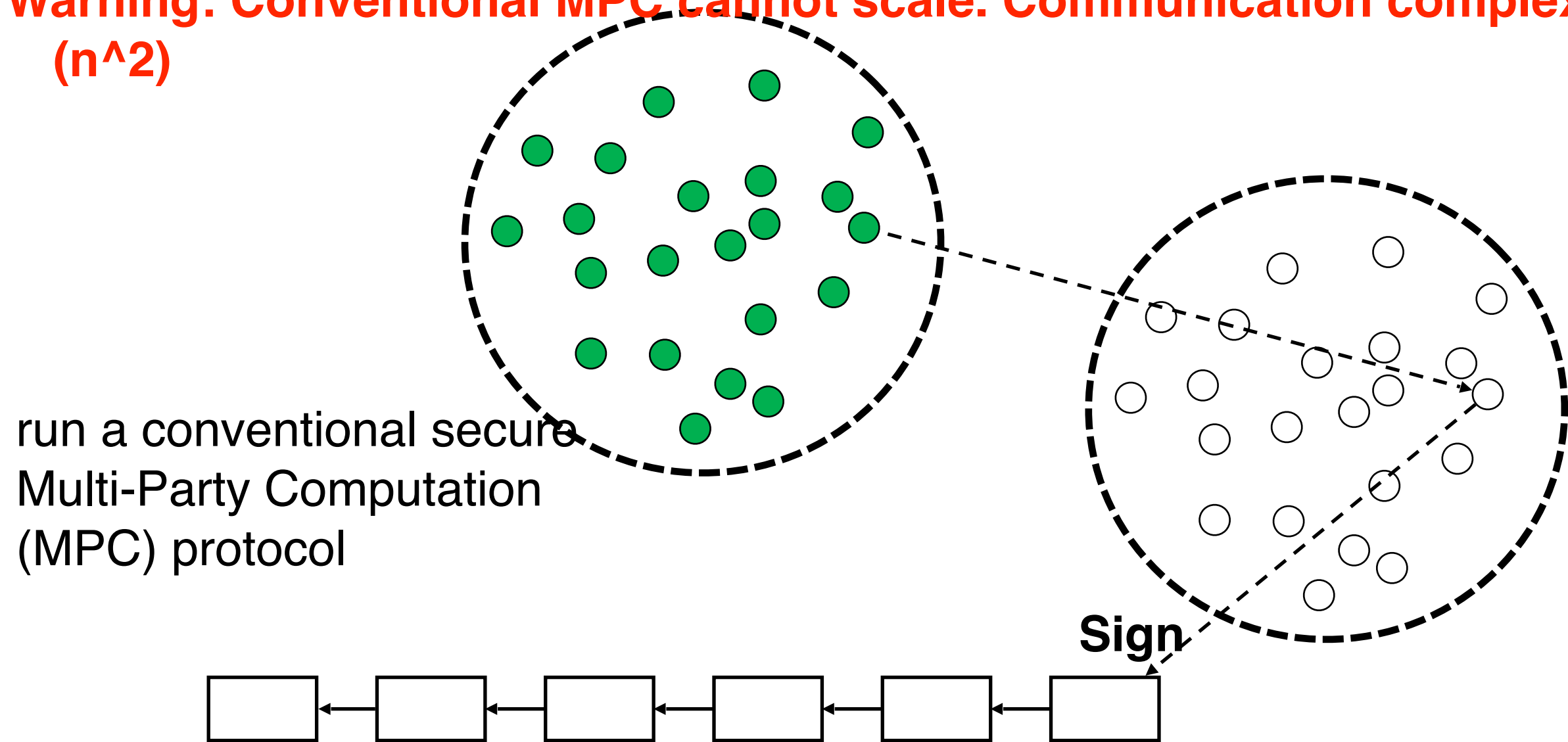
## Heavy communication protocols:

- such as voting needs;
- $\Theta(n)$  messages are broadcast;
- communication complexity is  $\Theta(n^2)$ .
- It is not scalable.

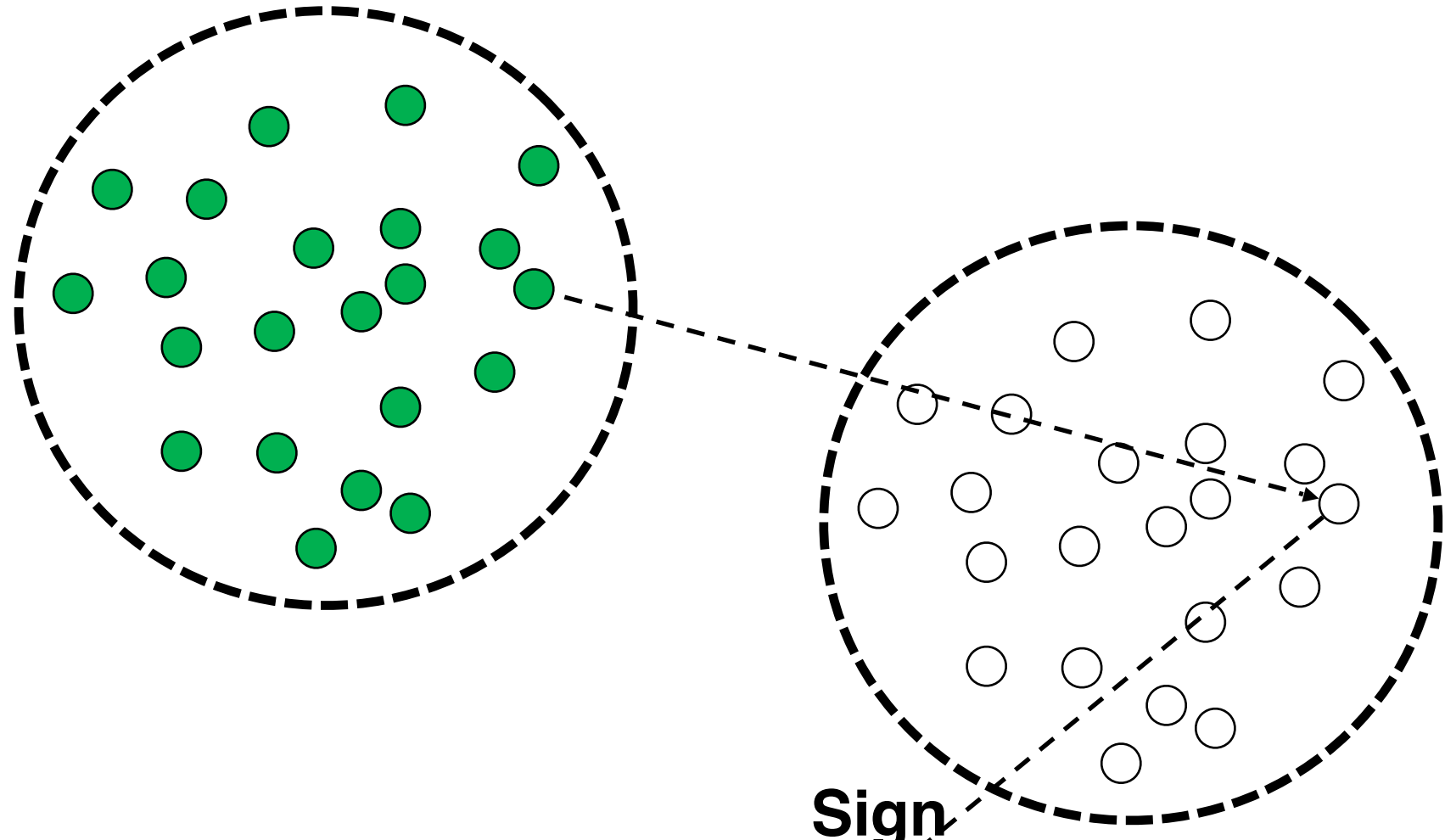
# Conventional MPC-based Blockchain

our goal is to obtain a large-scale blockchain.

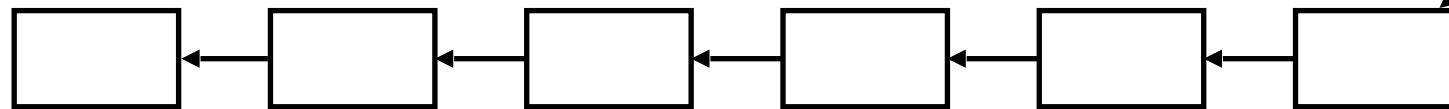
Warning: Conventional MPC cannot scale. Communication complexity ( $n^2$ )



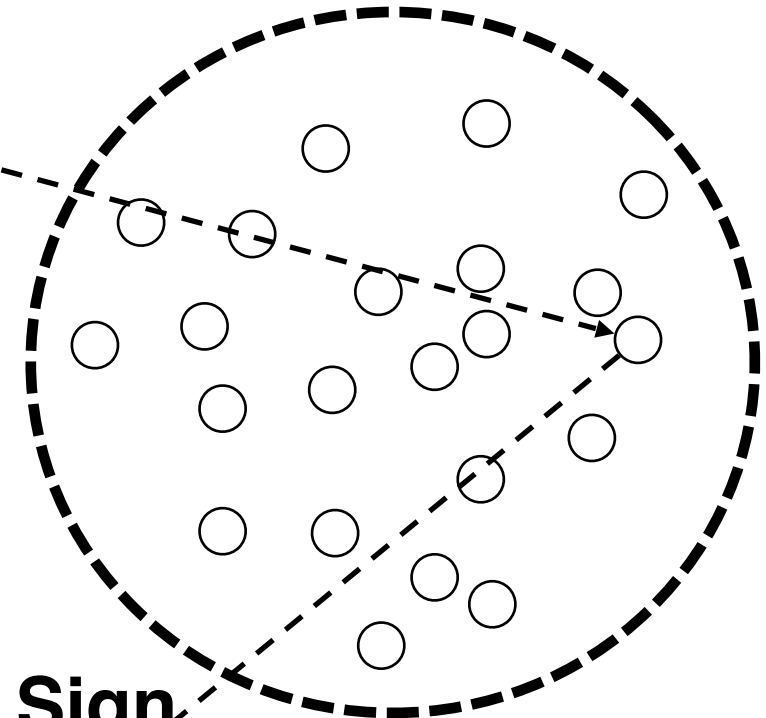
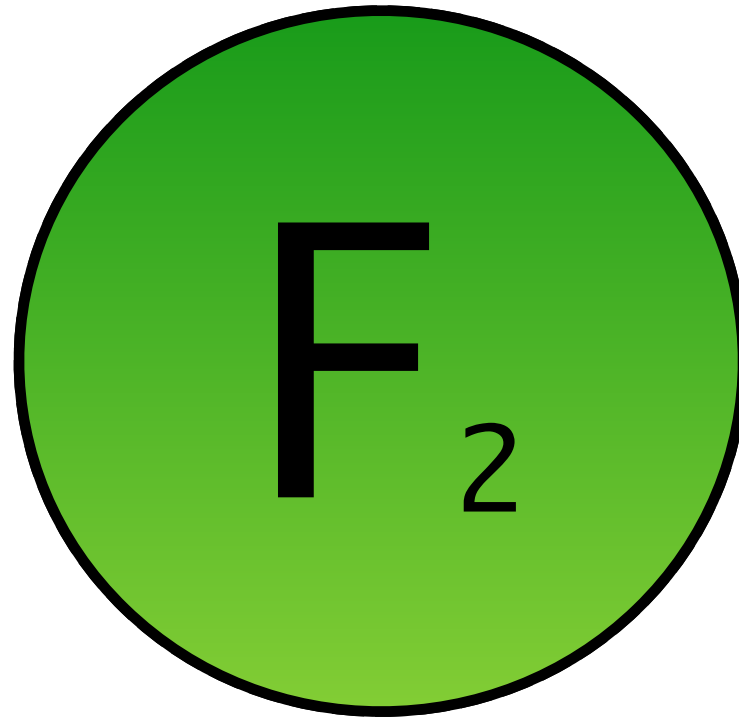
**only lightweight blockchains scale**



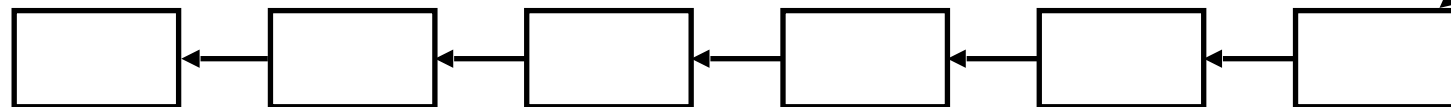
expect a lightweight  
protocol

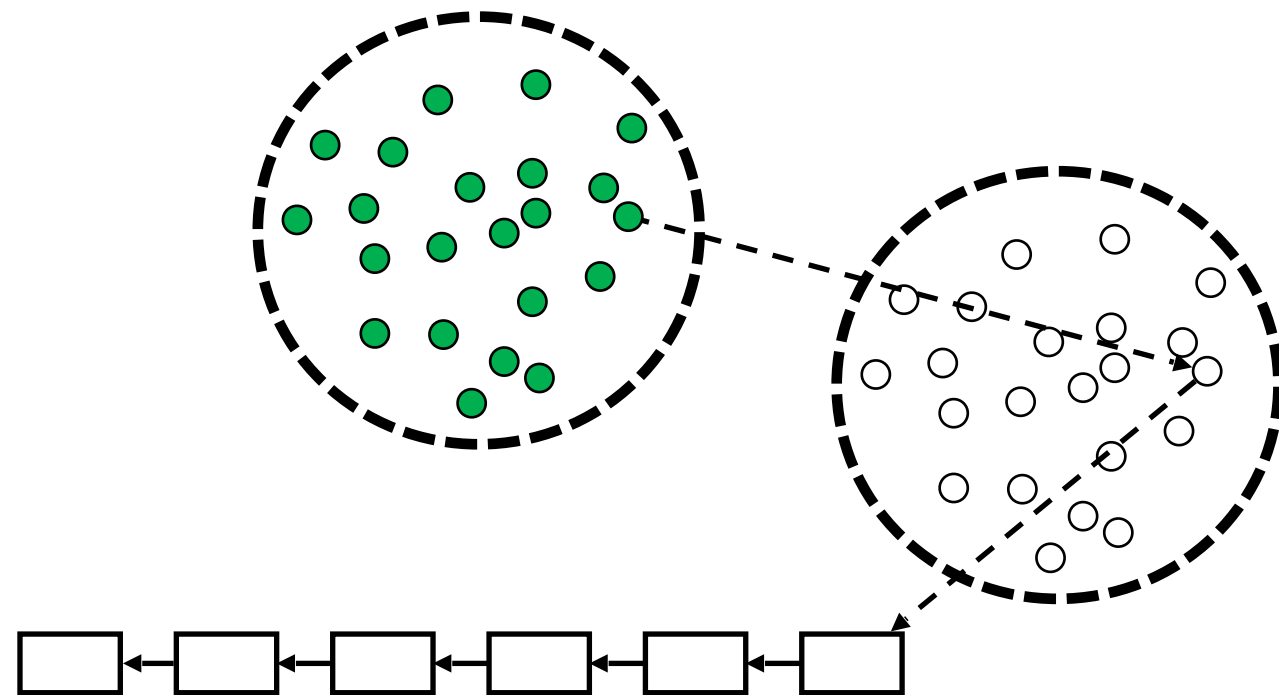


consider an  
*environment*  
*friendly* beacon  
functionality

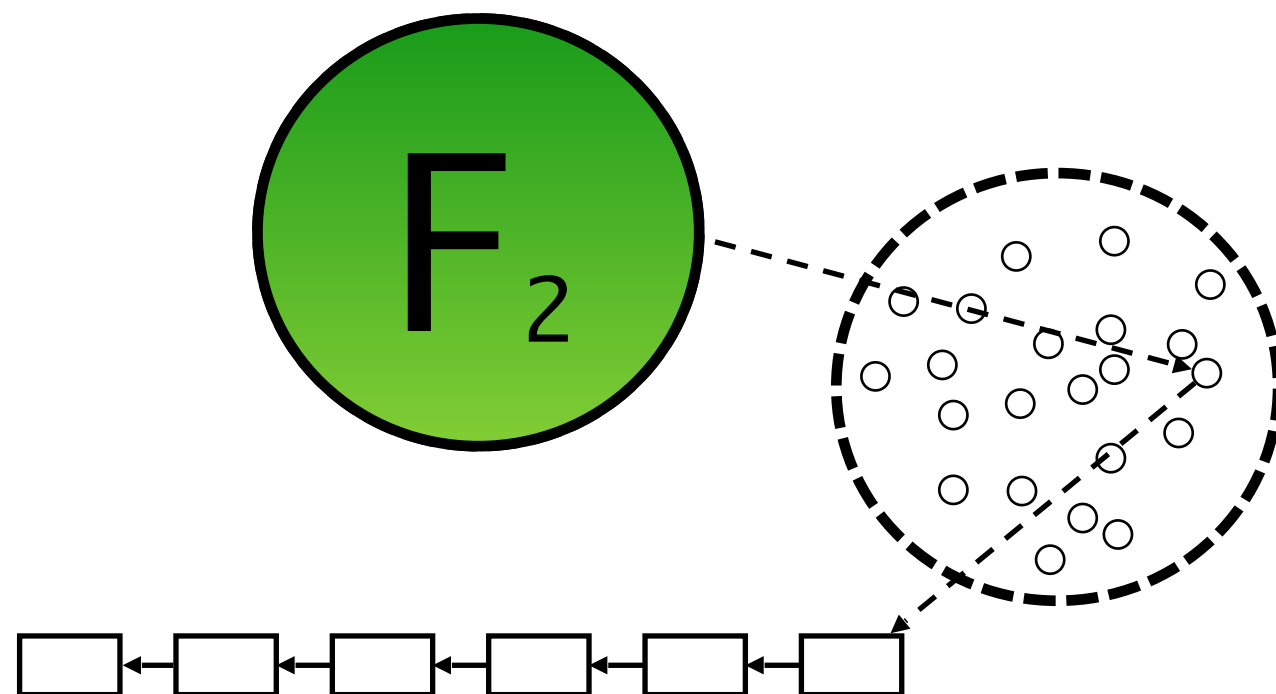


**Sign**





if we can design a  
lightweight protocol

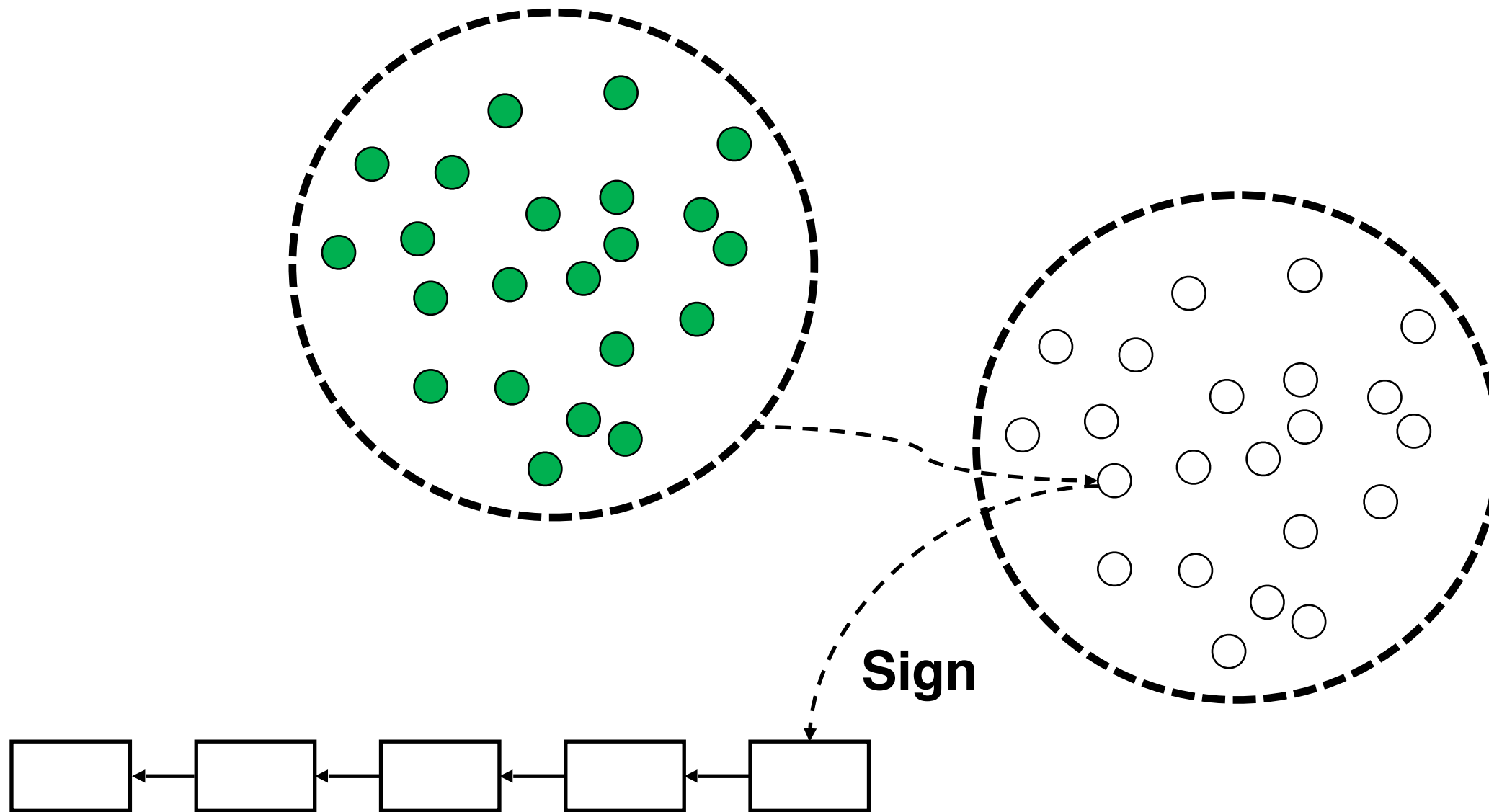


which achieves an  
*environment*  
*friendly* beacon  
functionality

then we could make a  
better blockchain than  
Nakamoto's

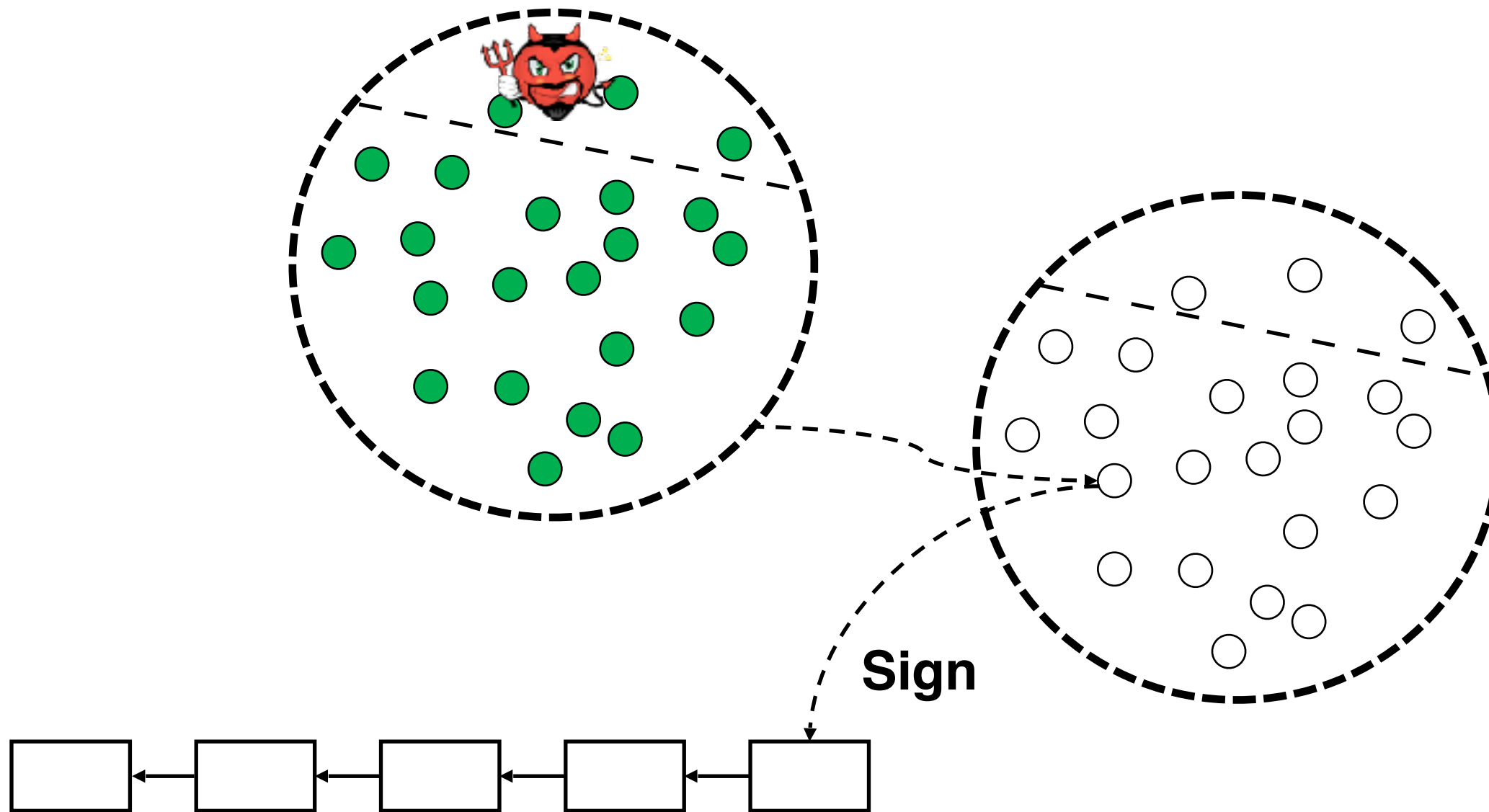
**However....main obstacle:  
splitting attack**

# splitting attack on a class of lightweight protocols

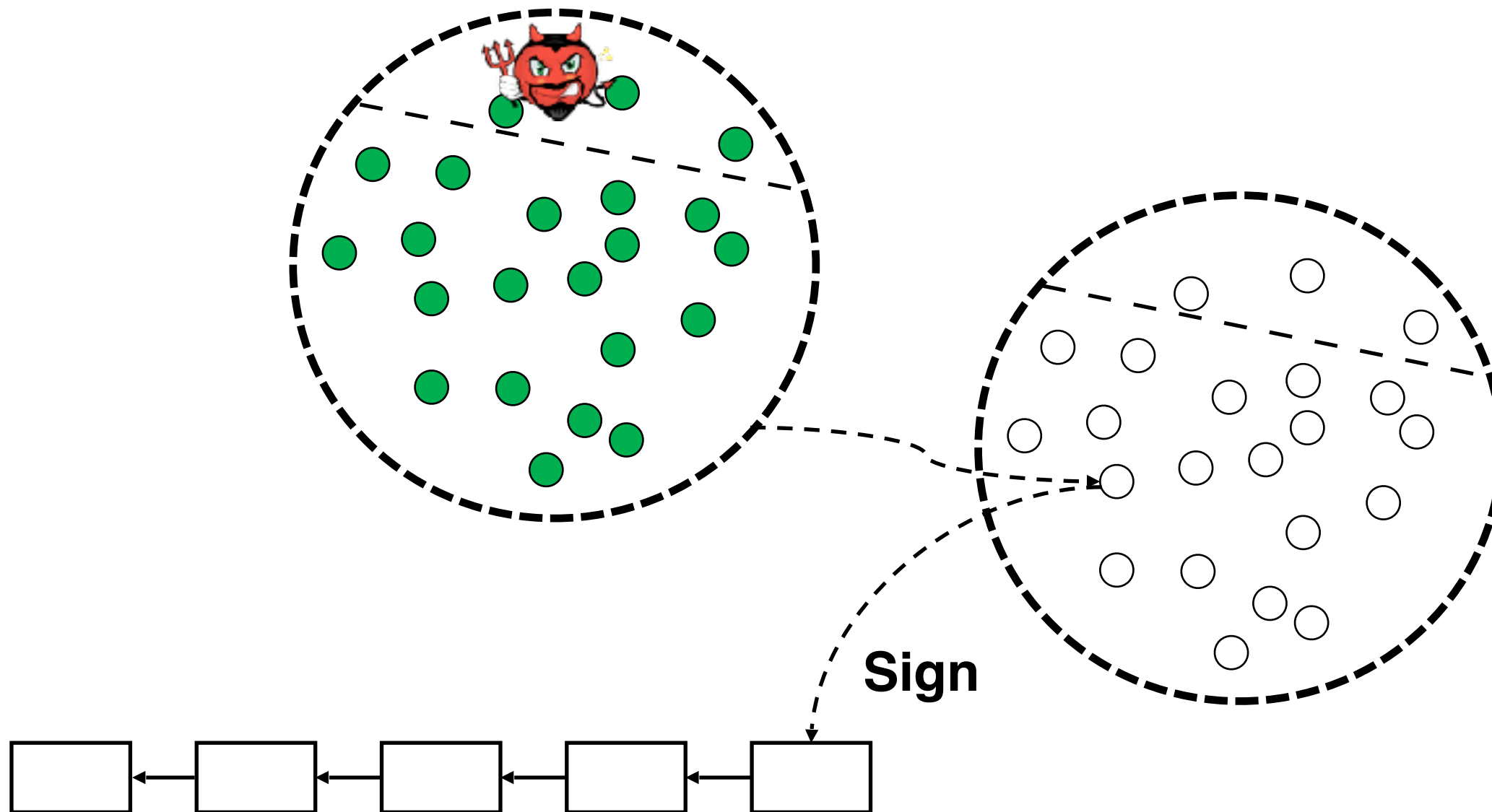




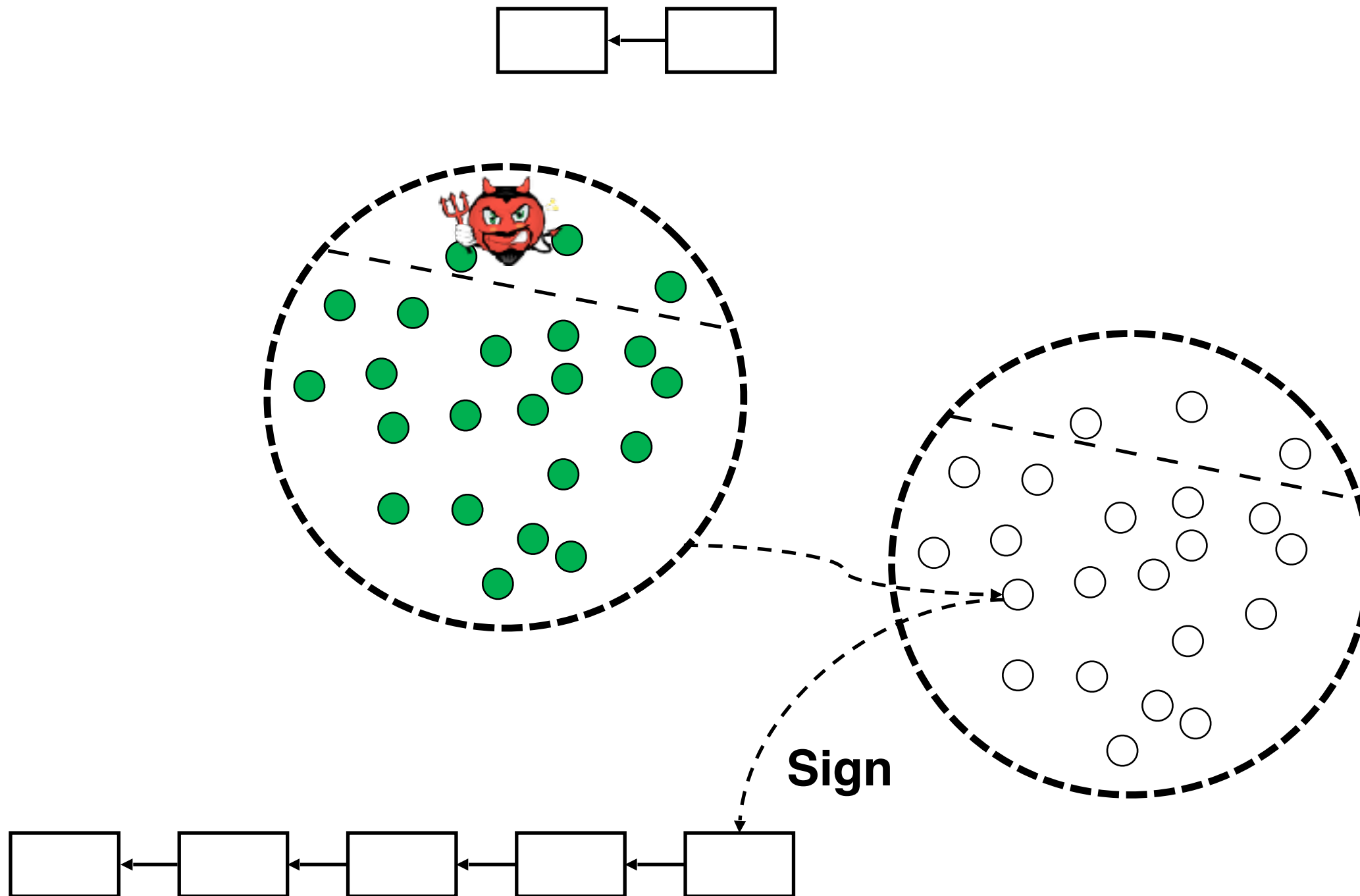
# splitting attack on a class of lightweight protocols



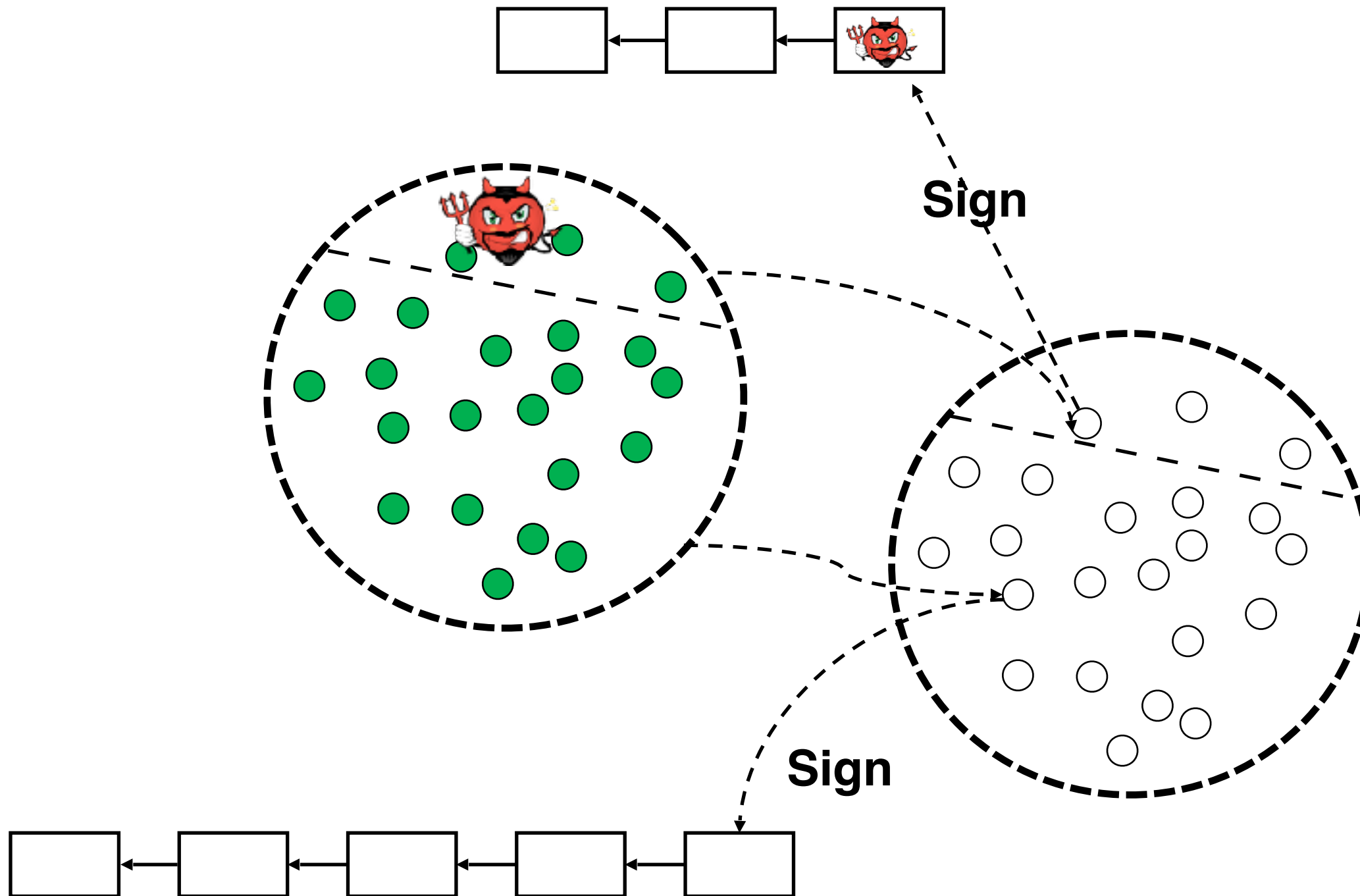
# splitting attack on a class of lightweight protocols



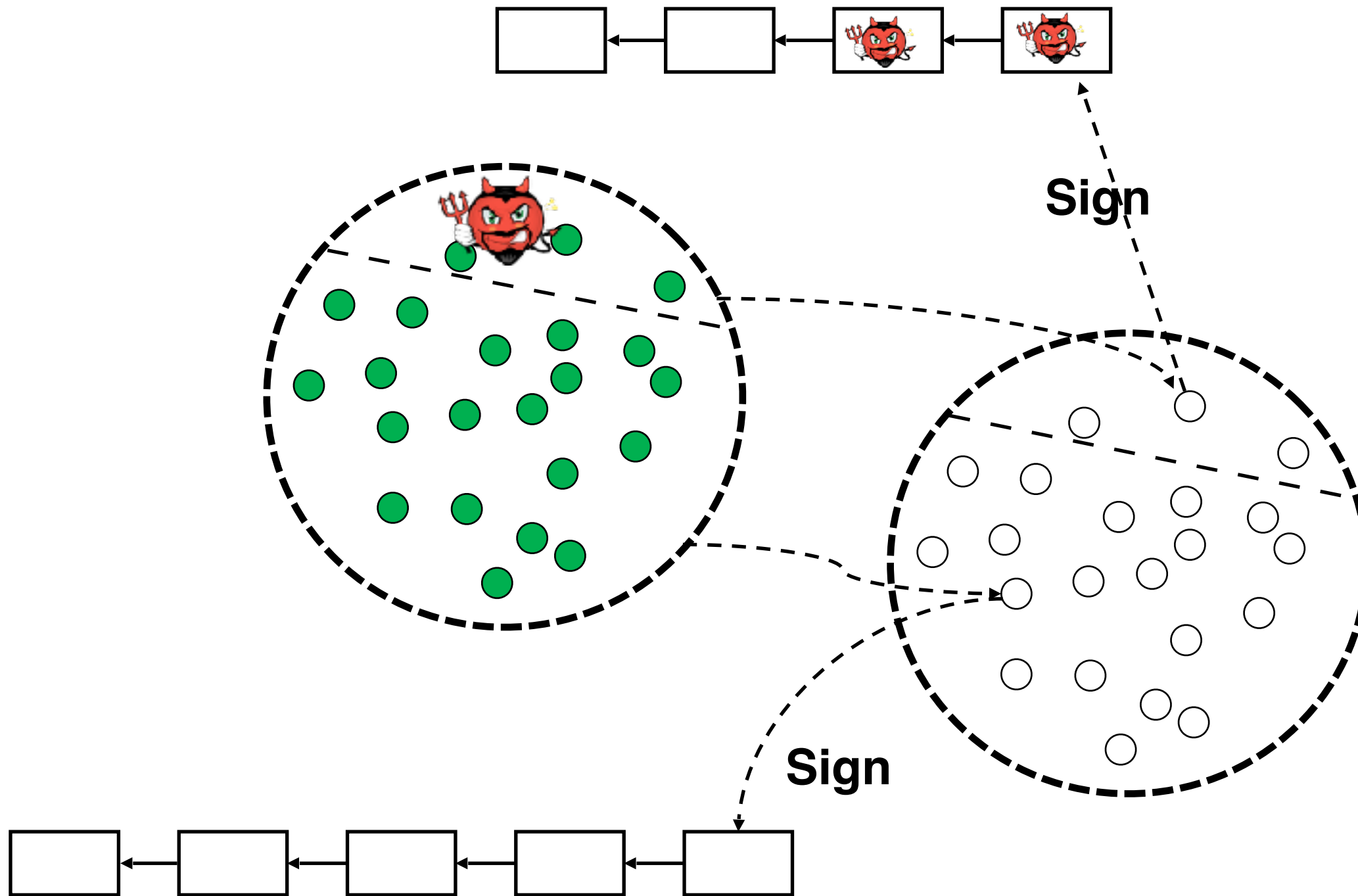
# splitting attack on a class of lightweight protocols



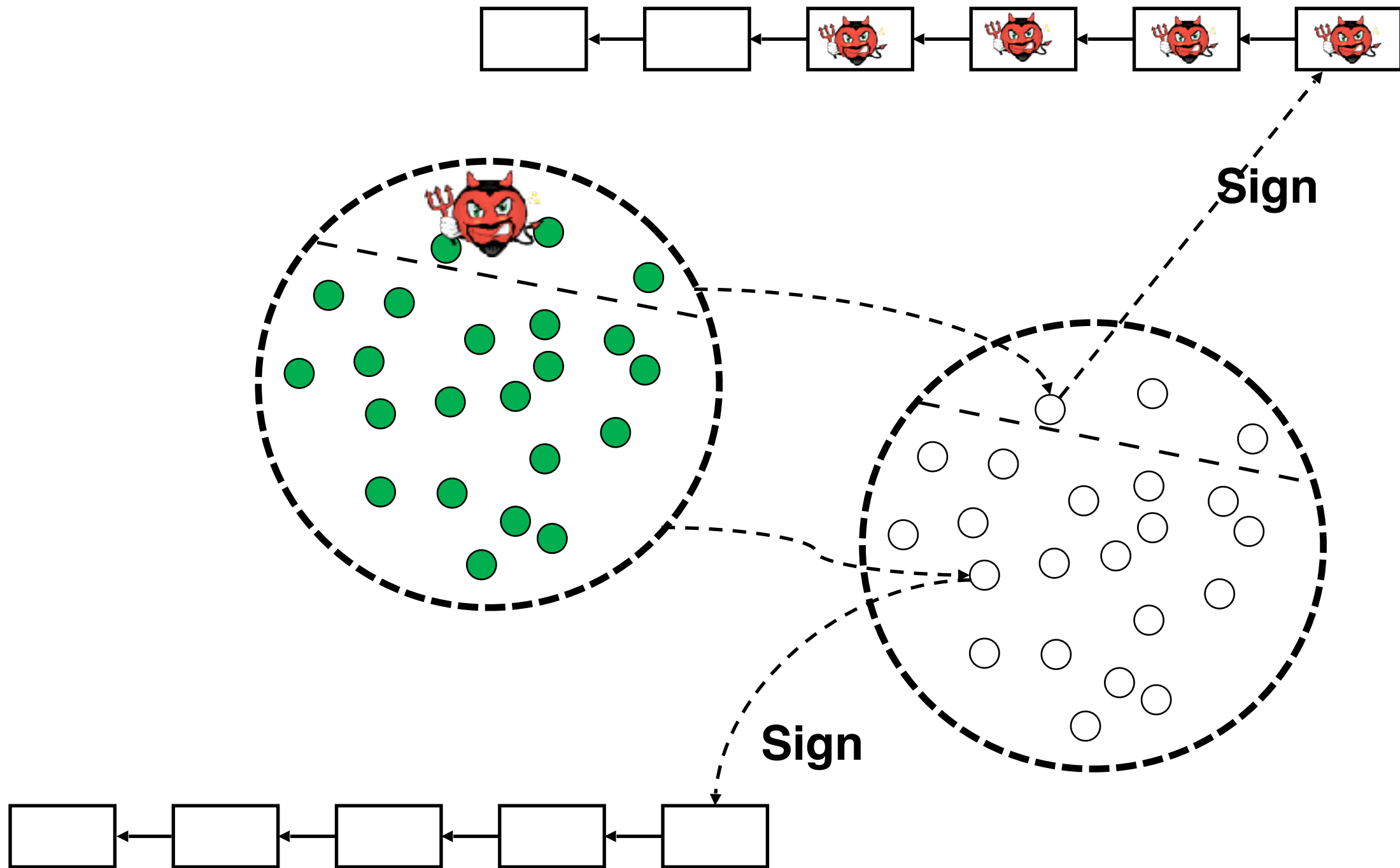
# splitting attack on a class of lightweight protocols



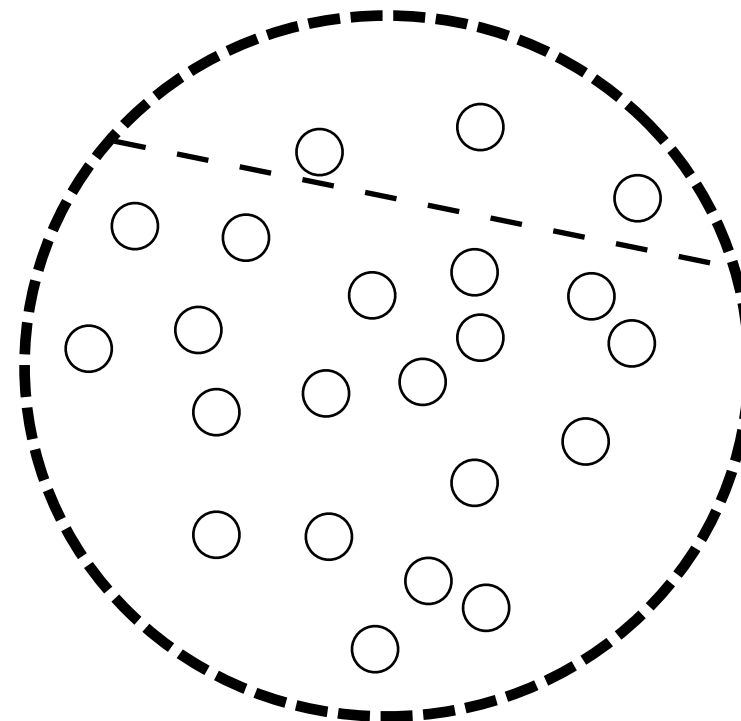
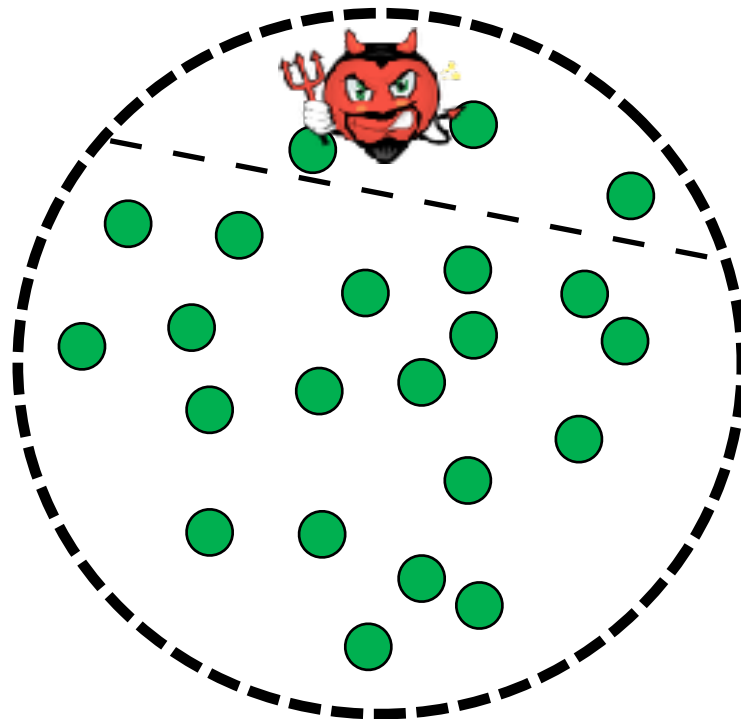
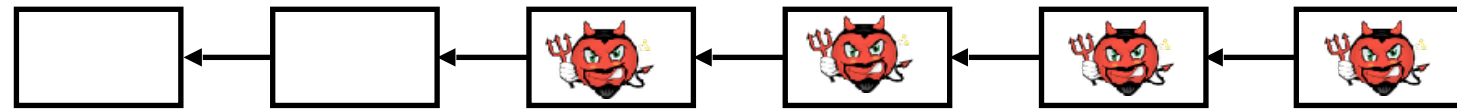
# splitting attack on a class of lightweight protocols



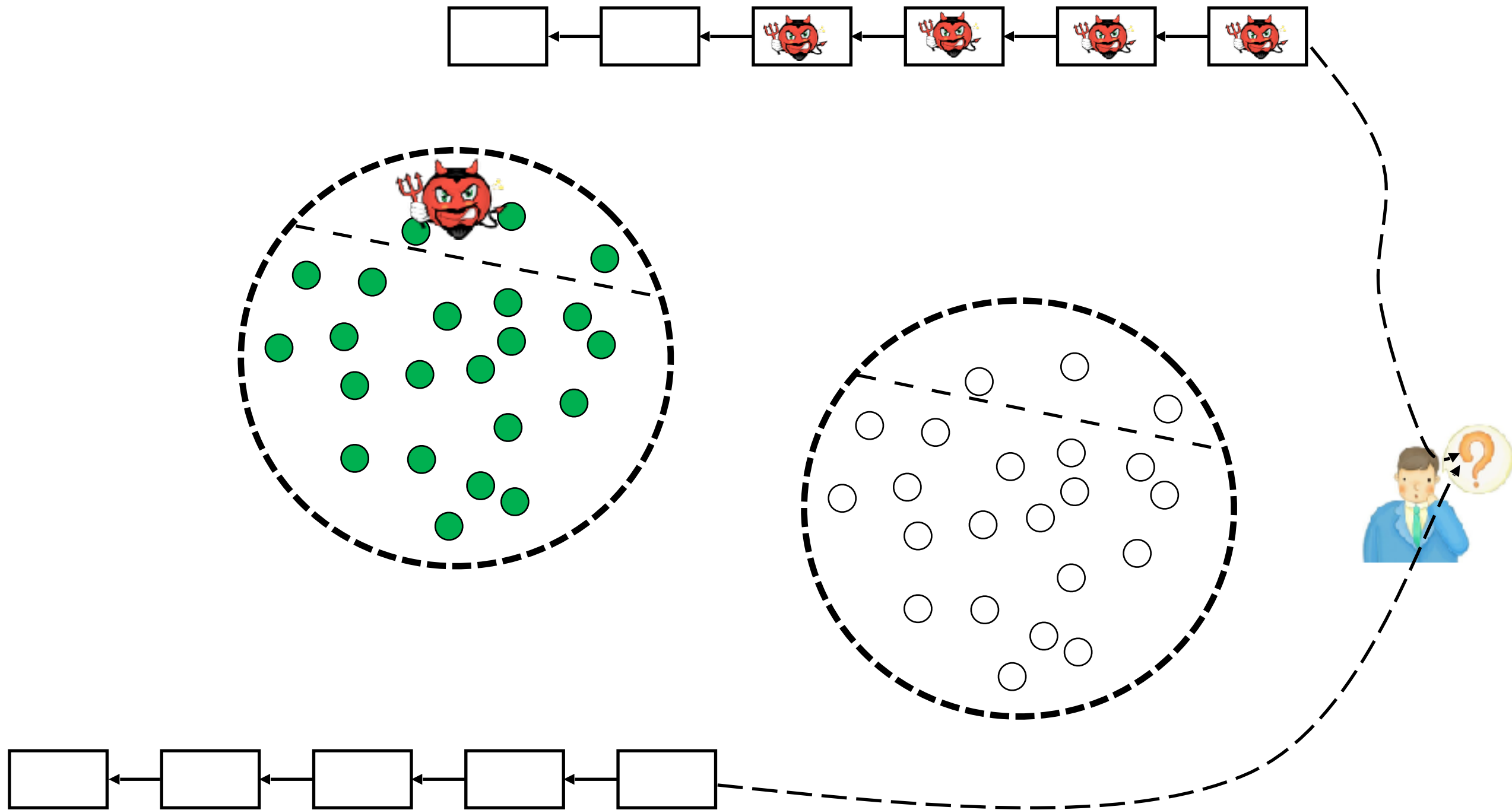
# splitting attack on a class of lightweight protocols



# splitting attack on a class of lightweight protocols

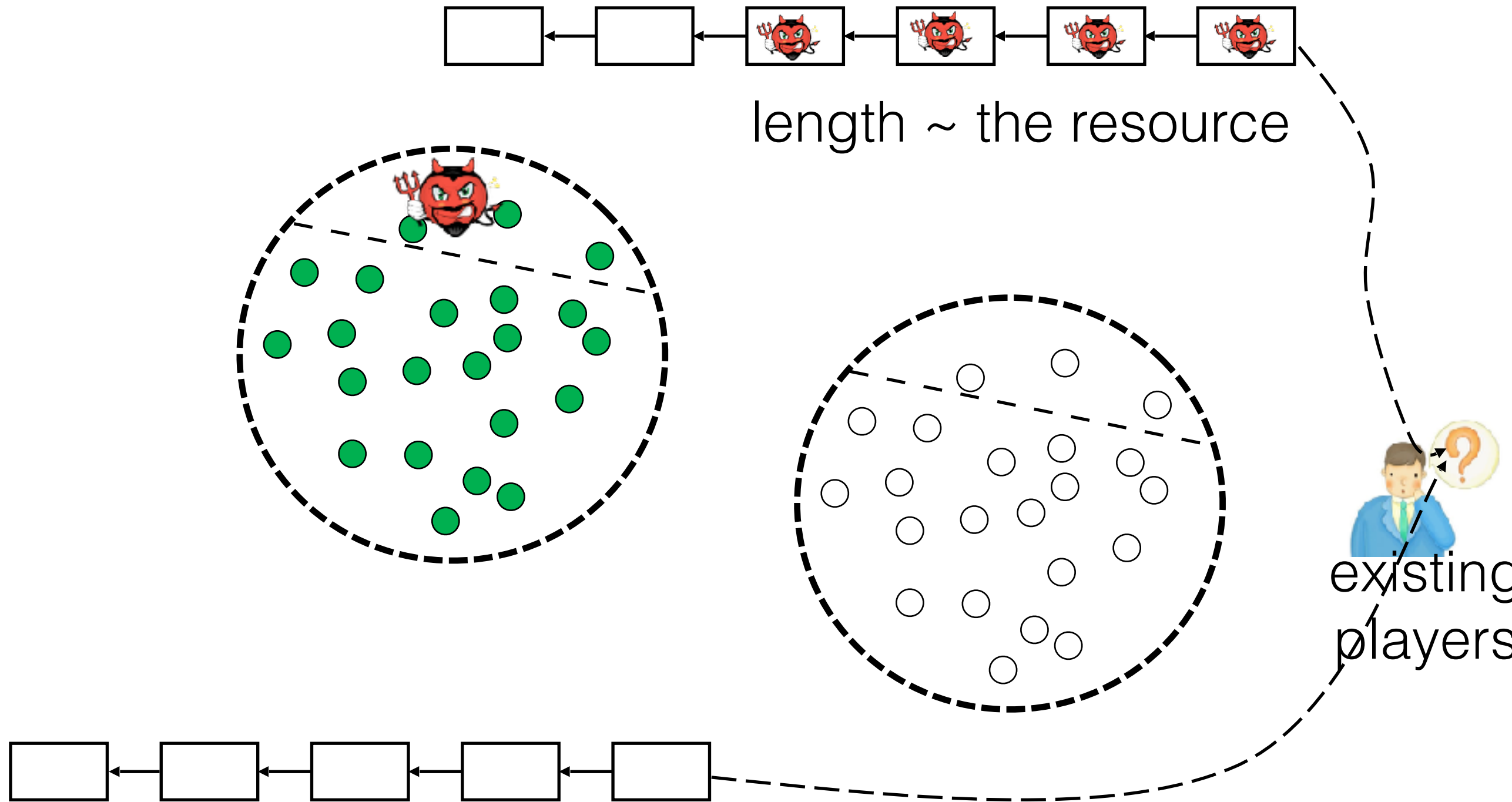


# splitting attack on a class of lightweight protocols



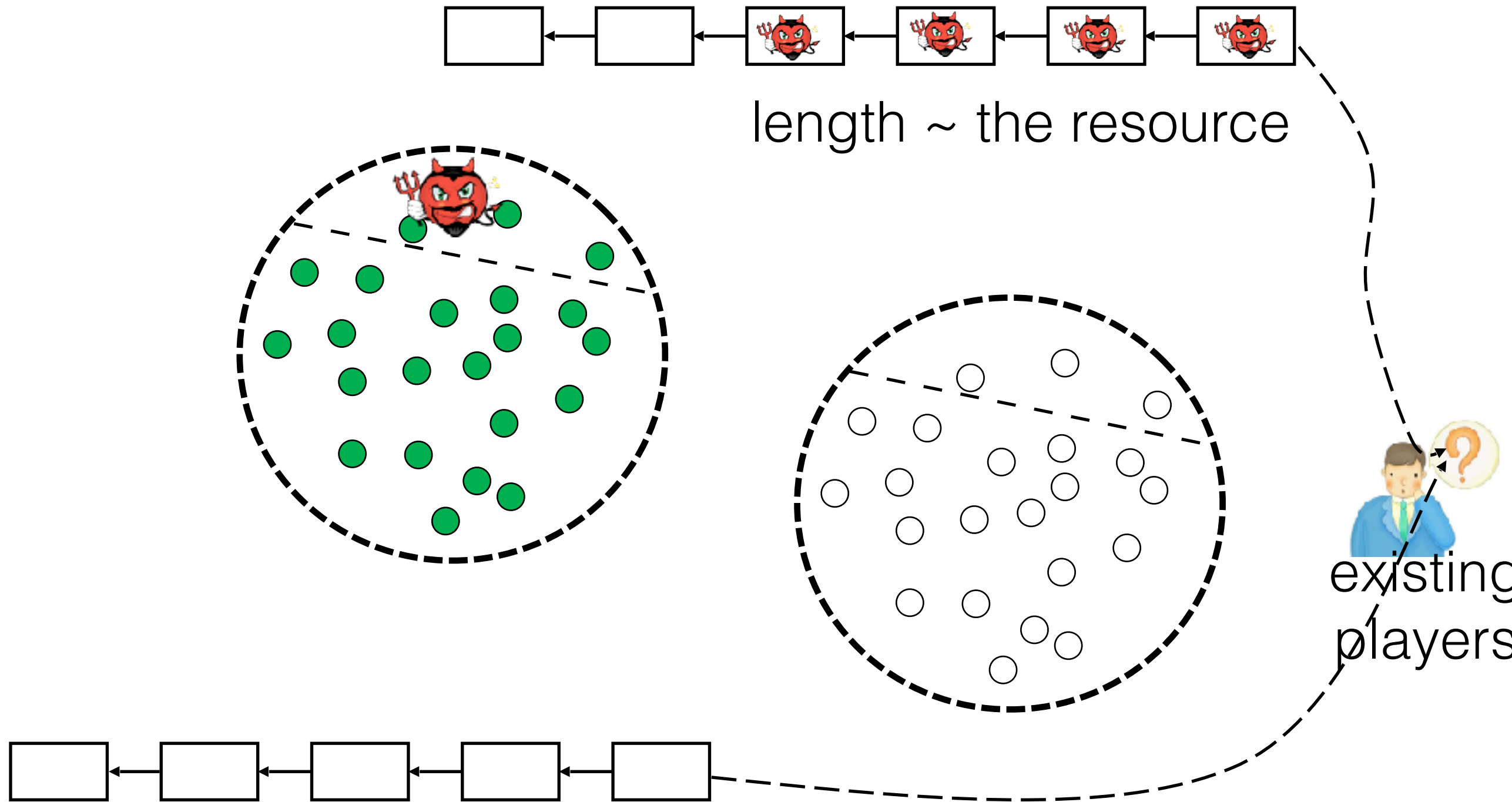


# splitting attack on a class of lightweight protocols

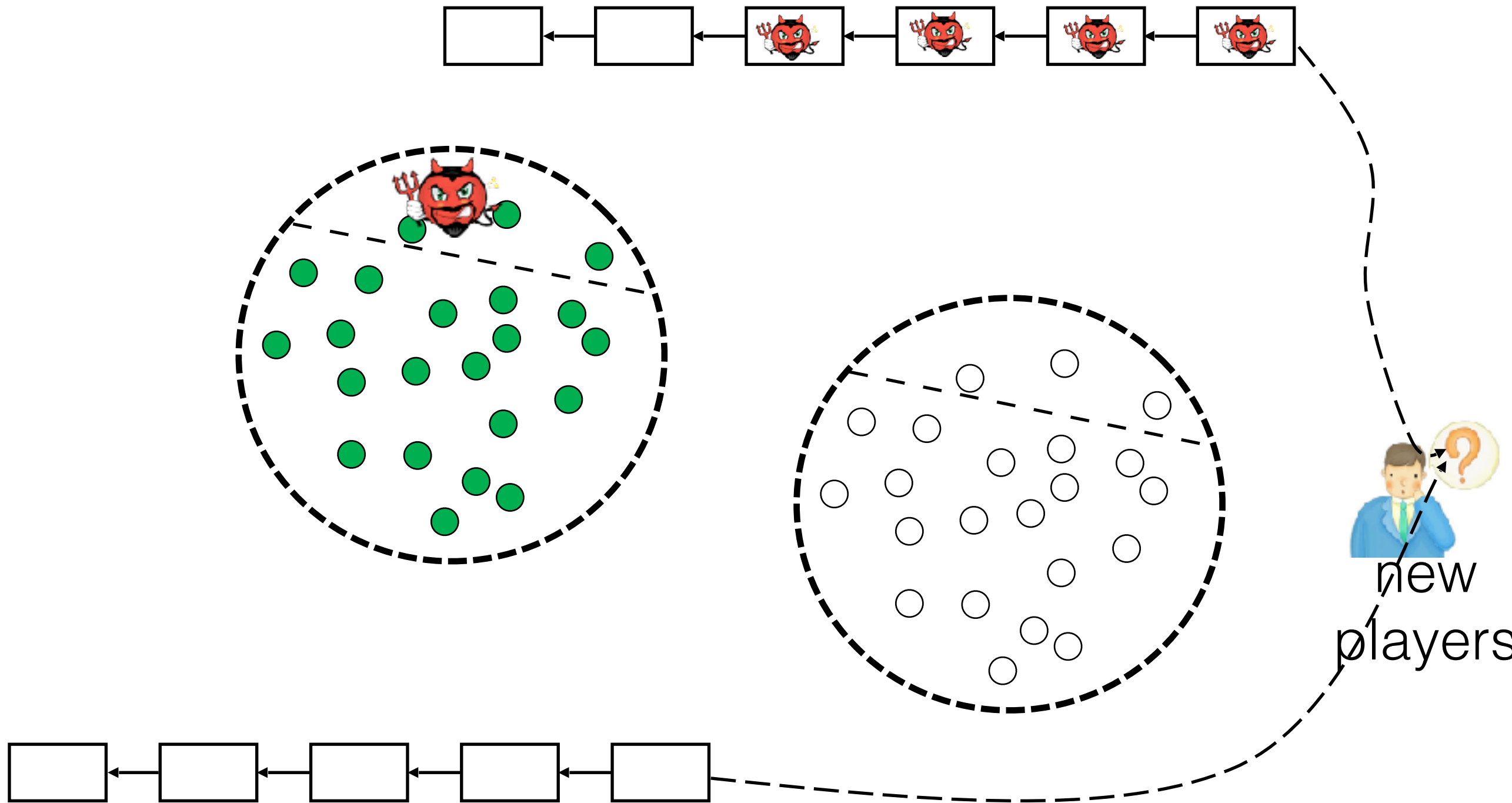


# splitting attack on a class of lightweight protocols

not a concern

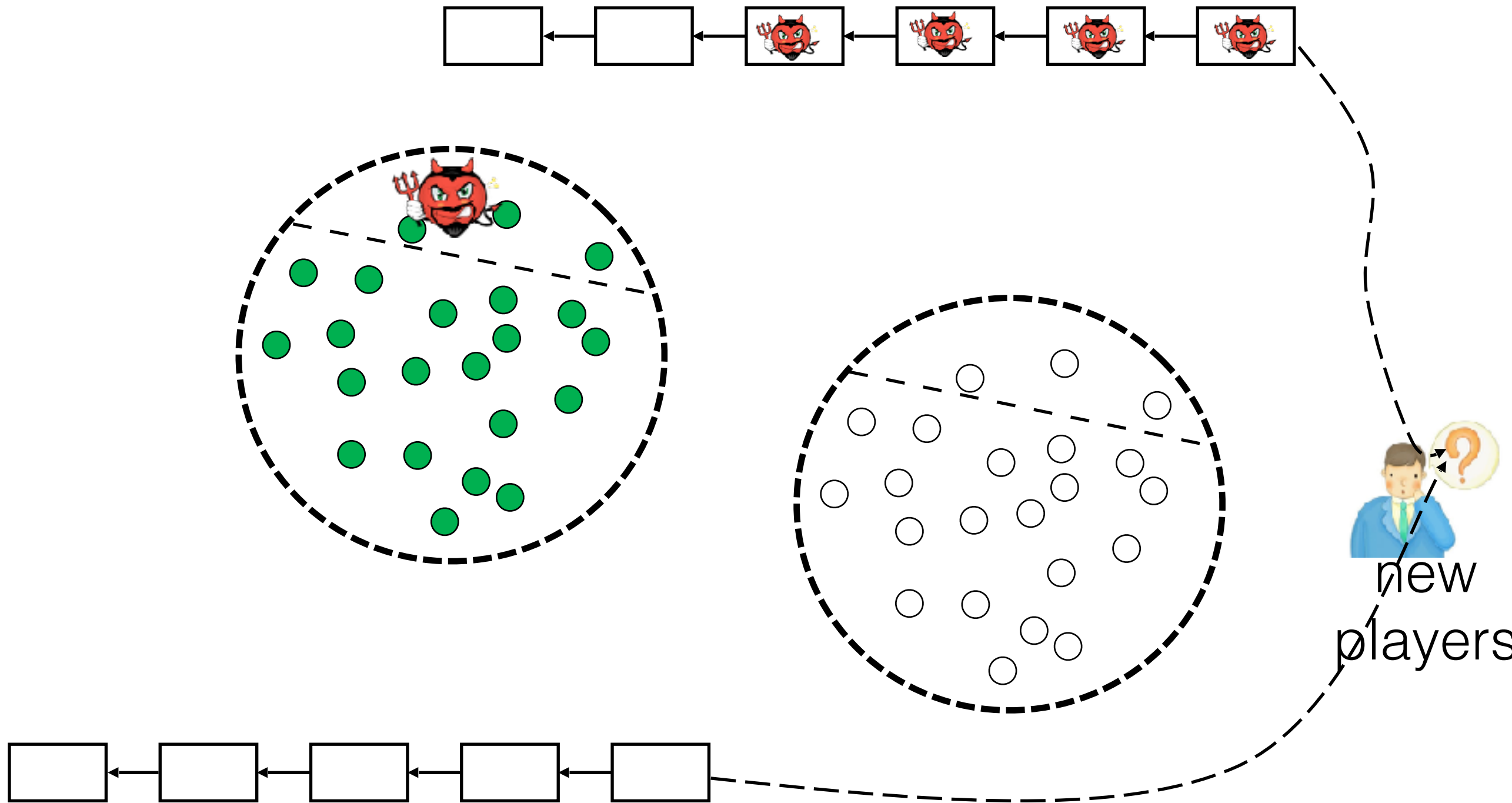


# splitting attack on a class of lightweight protocols



# splitting attack on a class of lightweight protocols

a big concern



**However....main obstacle:  
splitting attack**

**Is that possible to fix the issue?**

**However....main obstacle:  
splitting attack**

**Is that possible to fix the issue?**

**Yes. players run a voting.**

**However....main obstacle:  
splitting attack**

**Is that possible to fix the issue?**

**Yes. players run a voting.**

**Voting is a conventional MPC,  
which cannot scale to a large  
network of nodes.**

**However....main obstacle:  
splitting attack**

**Is that possible to fix the issue?**



**However....main obstacle:  
splitting attack**

**Is that possible to fix the issue?**

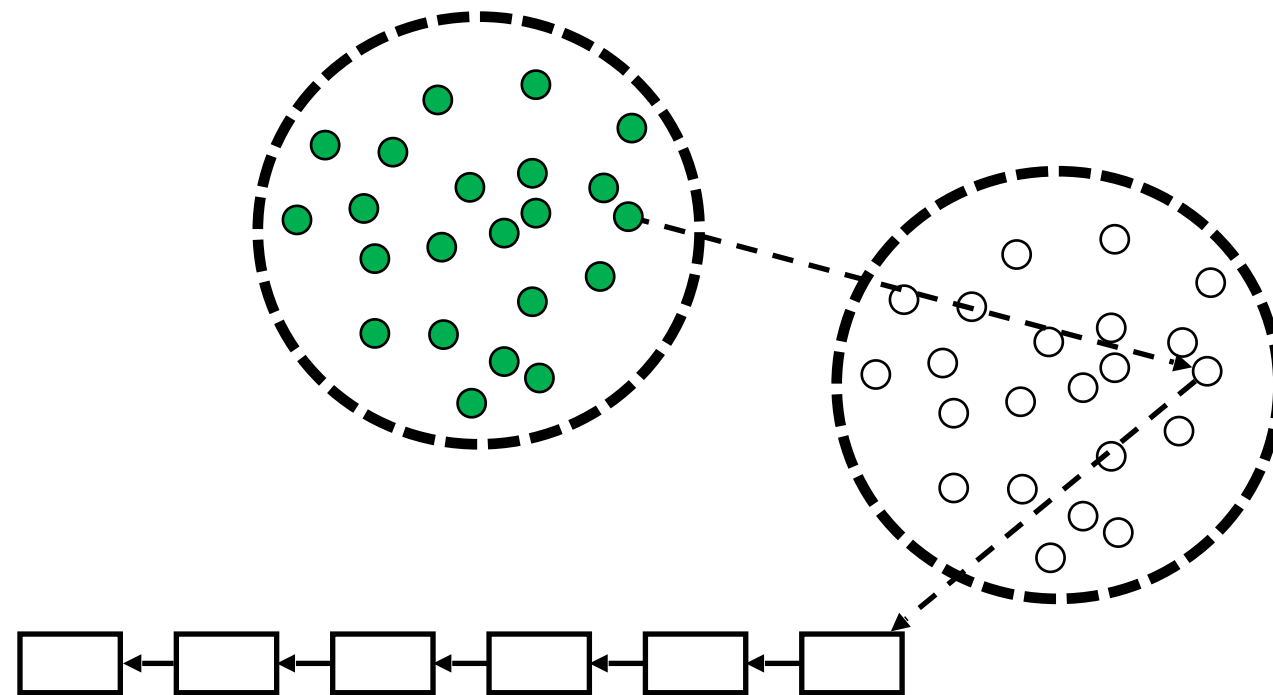
**Yes. via external checkpoints**

**However....main obstacle:  
splitting attack**

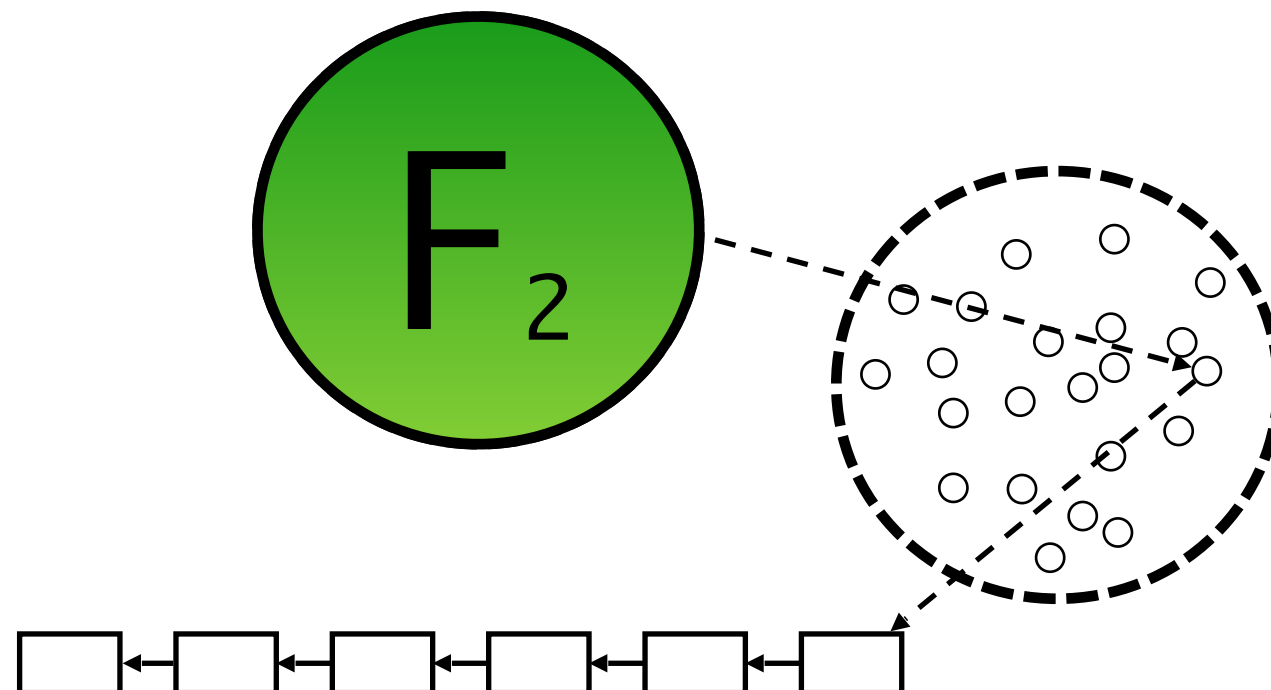
**Is that possible to fix the issue?**

**Yes. via external checkpoints**

**this **violates** the  
decentralization.**



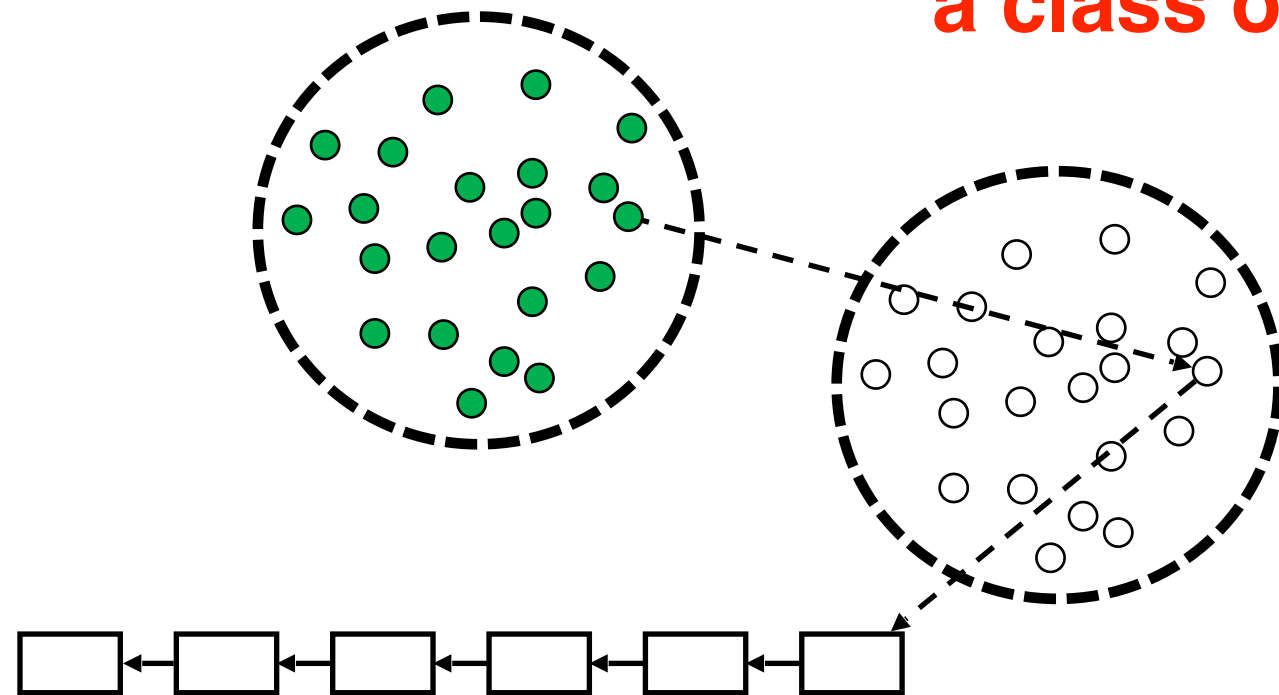
if we can design a  
lightweight protocol



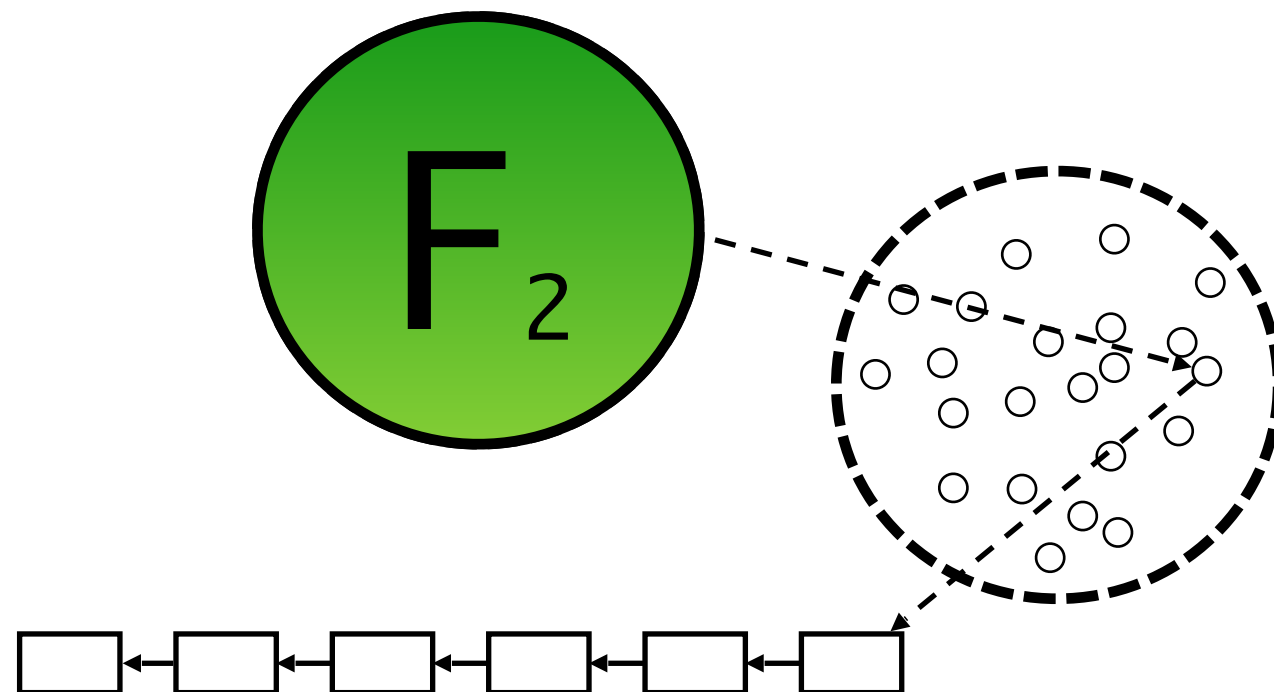
which achieves an  
*environment*  
*friendly* beacon  
functionality

then we could make a  
better blockchain than  
Nakamoto's

a class of lightweight protocols DO NOT



if we can design a  
lightweight protocol



which achieves an  
*environment*  
*friendly* beacon  
functionality

then we could make a  
better blockchain than  
Nakamoto's

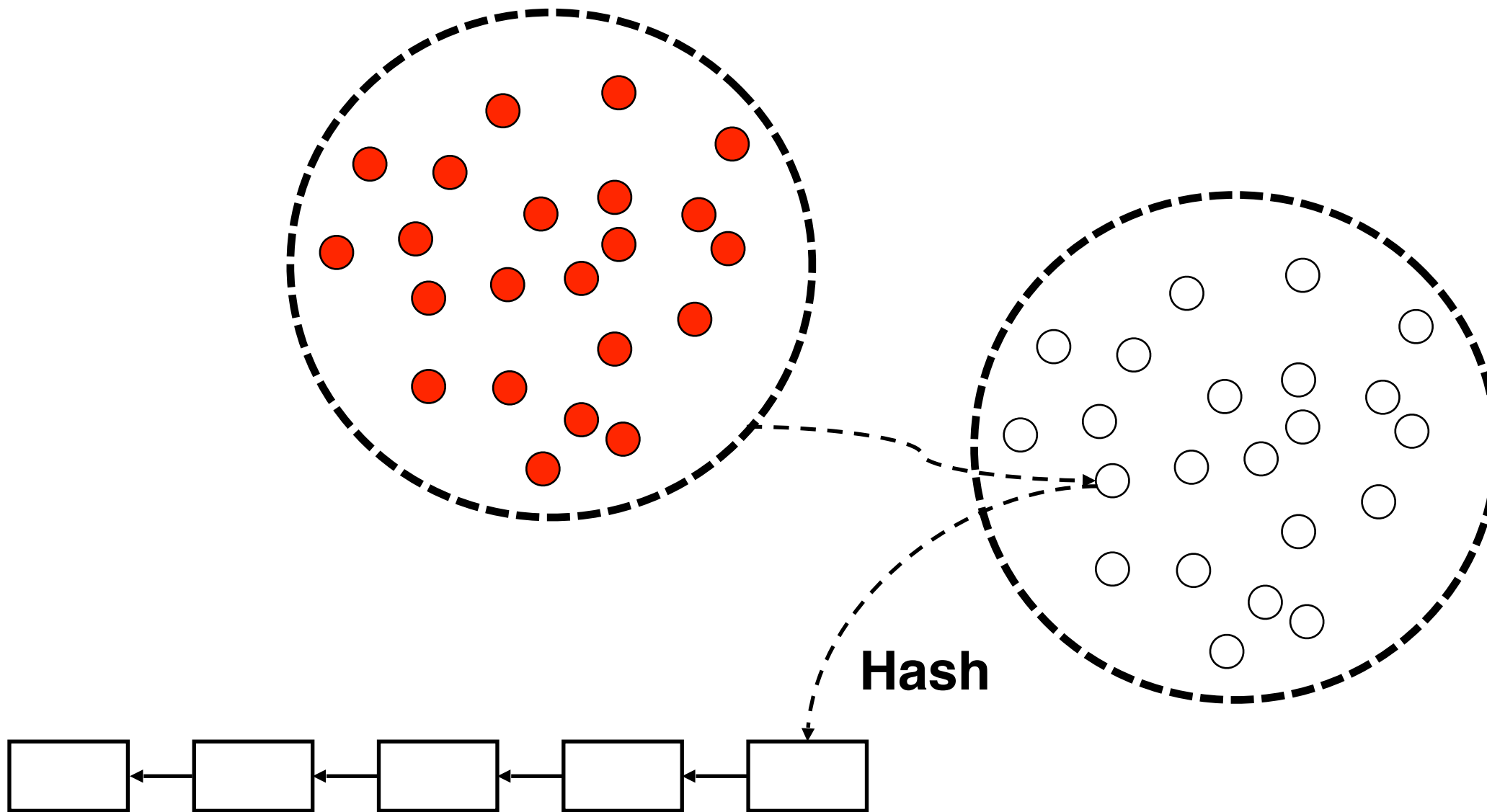
# Interesting Question

- Proof-of-stake blockchain
  - open
  - Internet-scale
  - provably secure

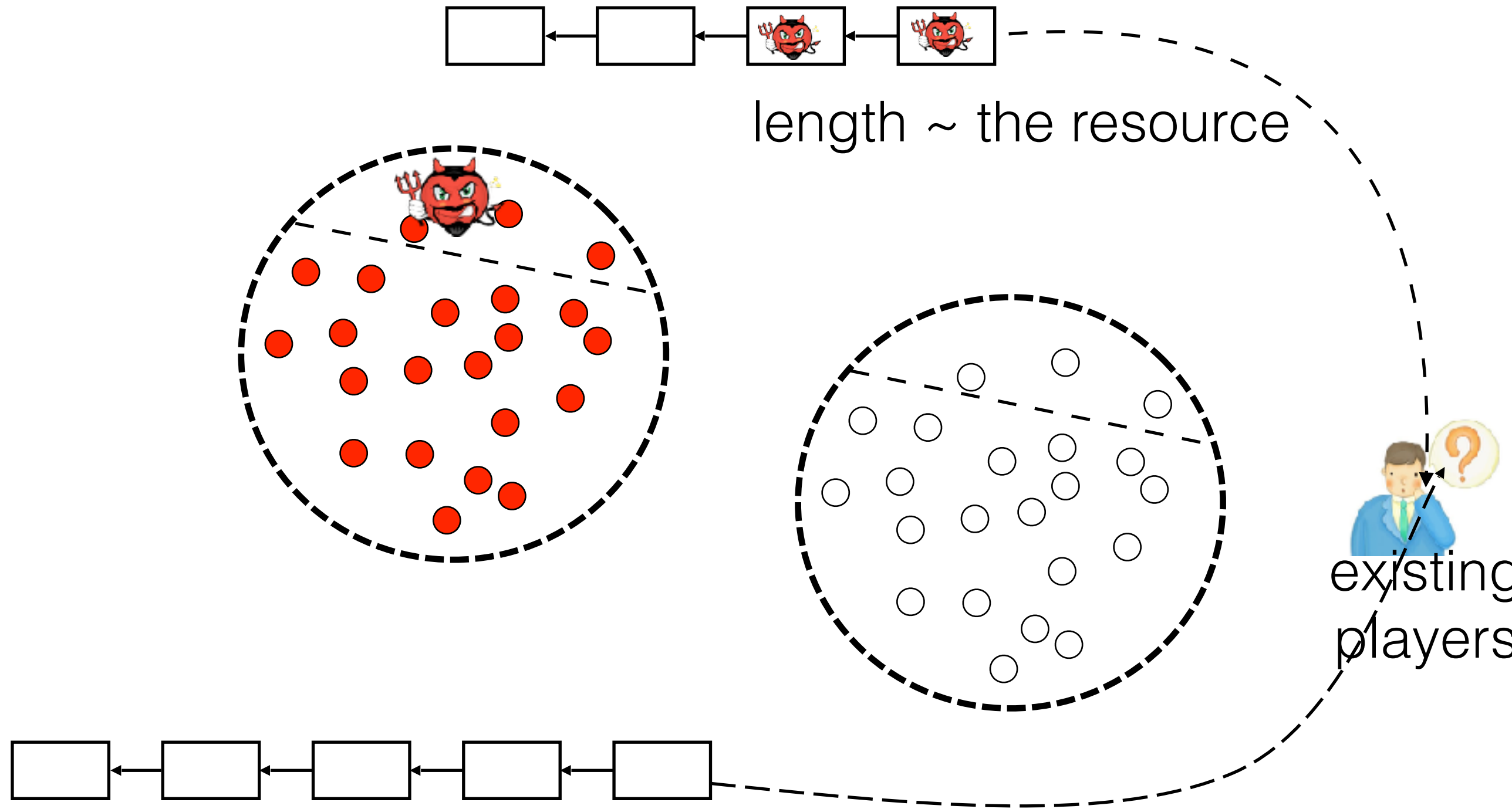
**However....main obstacle:  
splitting attack**

**Is Nakamoto's design OK?**

# splitting attack on Nakamoto's design?

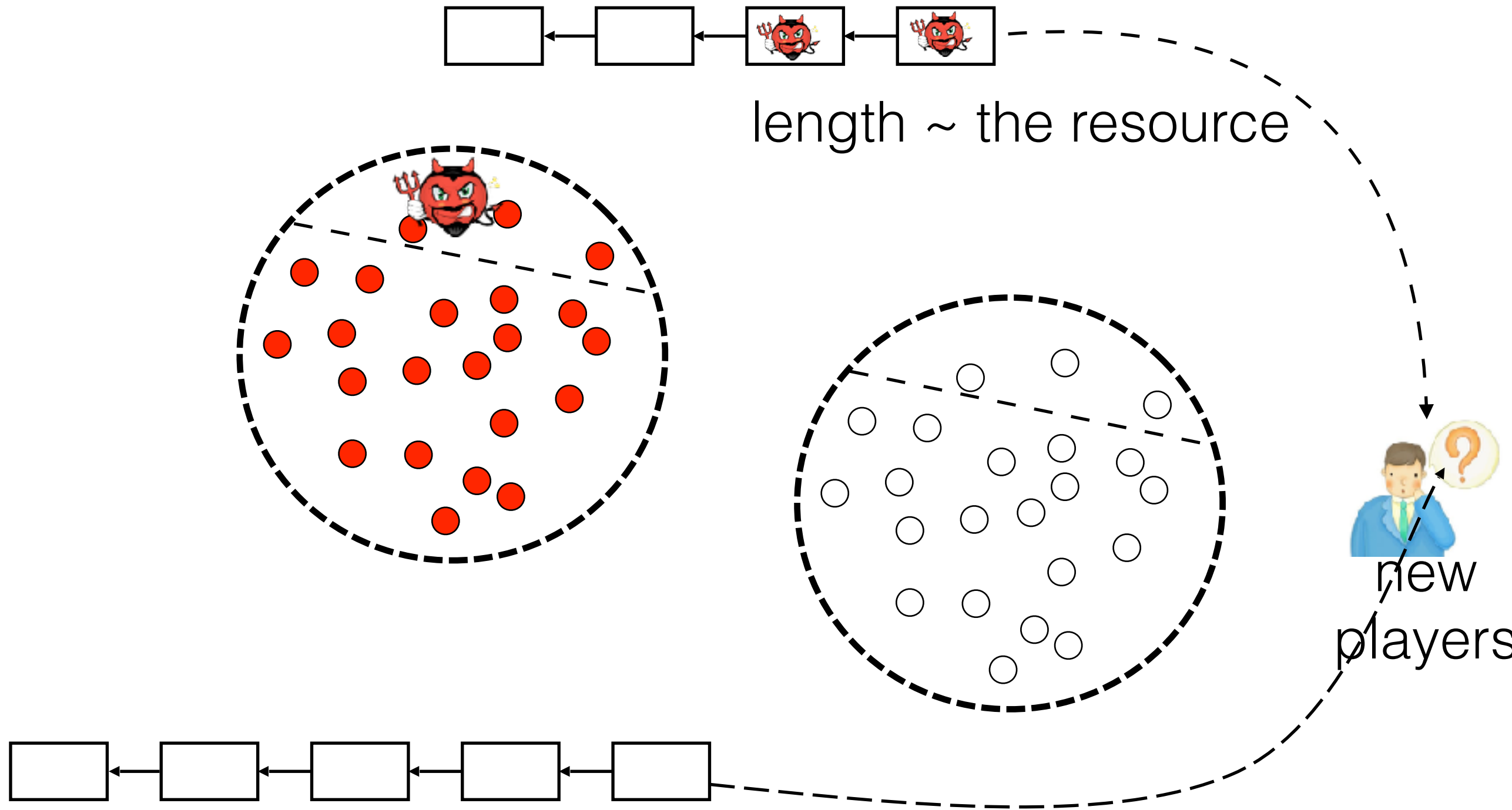


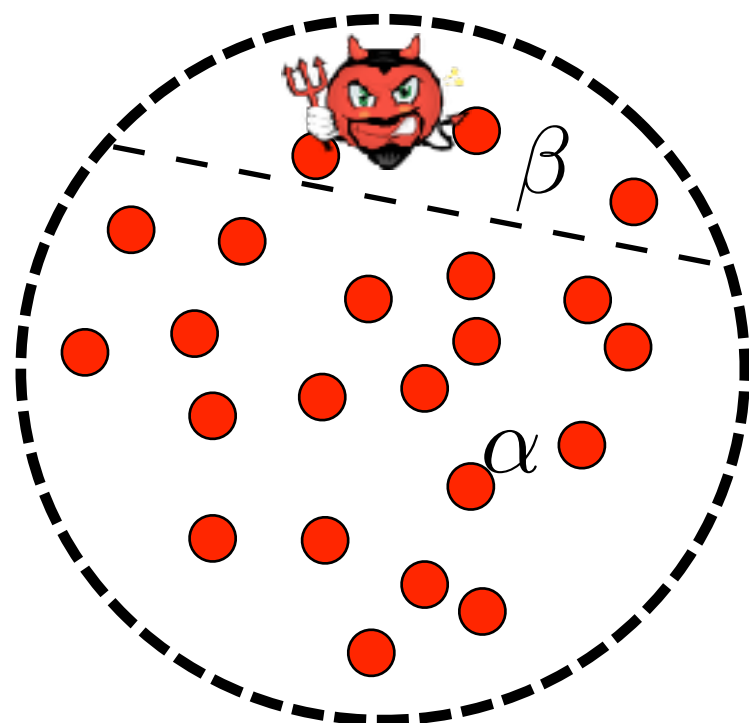
# splitting attack on Nakamoto's design?

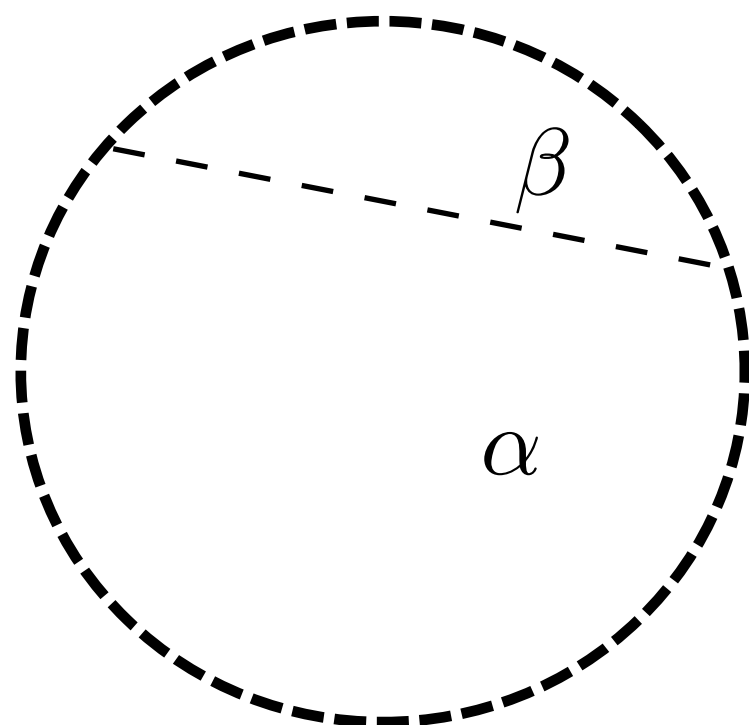




# splitting attack on Nakamoto's design?







**However....main obstacle:  
splitting attack**

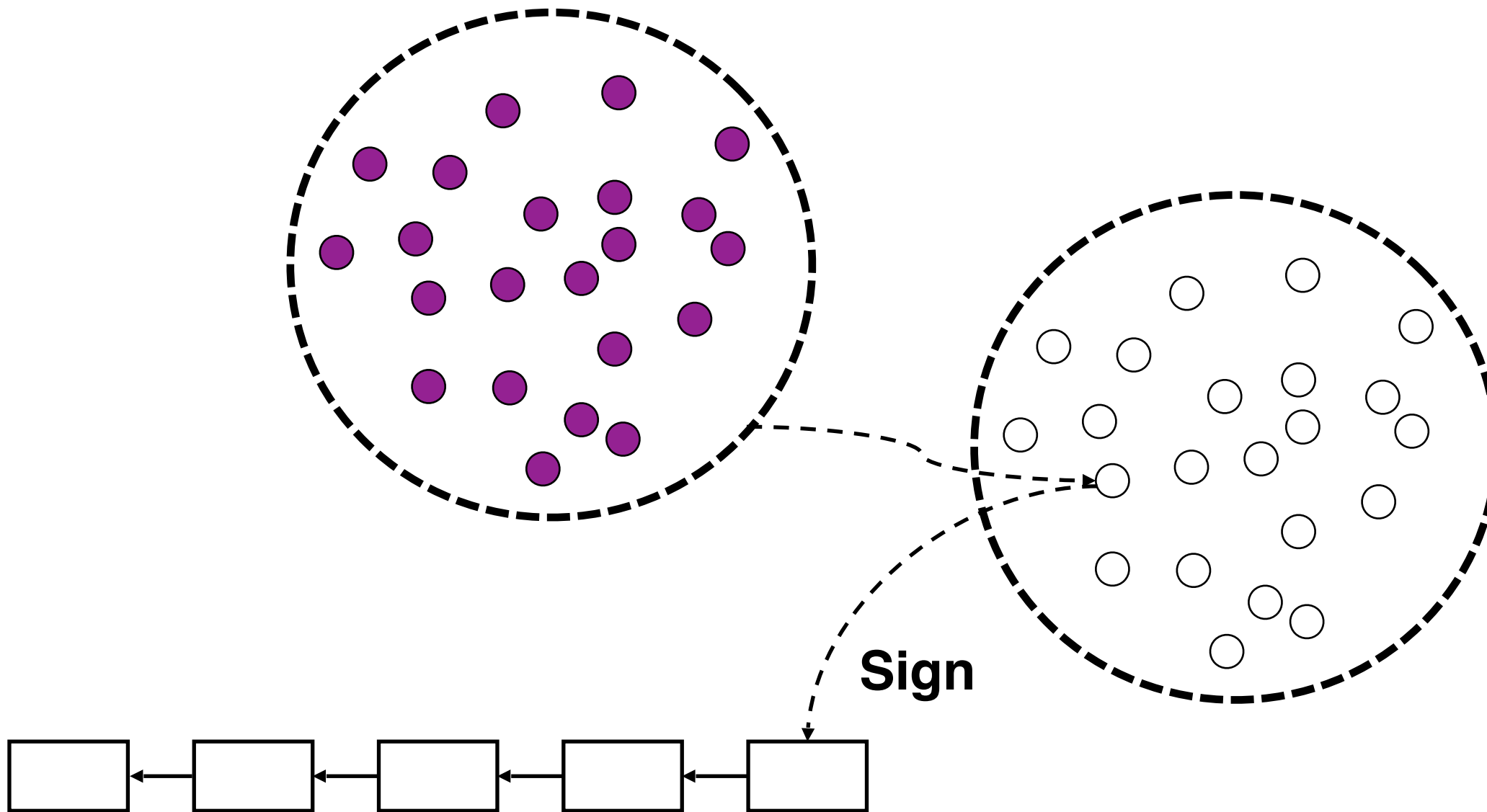
**Is Nakamoto's design OK?**

**Yes.**

**However....main obstacle:  
splitting attack**

**Any other solutions against  
splitting attack?**

# trusted hardware based blockchains



**However....main obstacle:  
splitting attack**

**Is this hardware based  
solution good?**

**However....main obstacle:  
splitting attack**

**Is this hardware based  
solution good?**

**Probably Not.**

**Trapdoor available to a  
single party**



# Open Question

- hardware-based blockchain
  - trapdoor-resilient

**However...main obstacle:  
splitting attack**

**Any other solutions against  
splitting attack?**

**Yes. Proof of X**

$X = \{\text{Work, Storage, ... Human-work, ...}\}$

**However...main obstacle:  
splitting attack**

**Any other solutions against  
splitting attack?**

**Yes. Proof of X**

$X = \{\text{Work, Storage, ... Human-work, ...}\}$   
useful work, combining work with storage, memory hard PoW

**Are they good?**

# References

- Modeling idea:  
Garay, Kiayias, Zhou, CSF 10
- Proof-of-Stake:  
Orborous; Snow White;
- Proof-of-X:  
PoET; SpaceMint; PermaCoin; PrimeCoin; PoST;  
memory hard PoW;

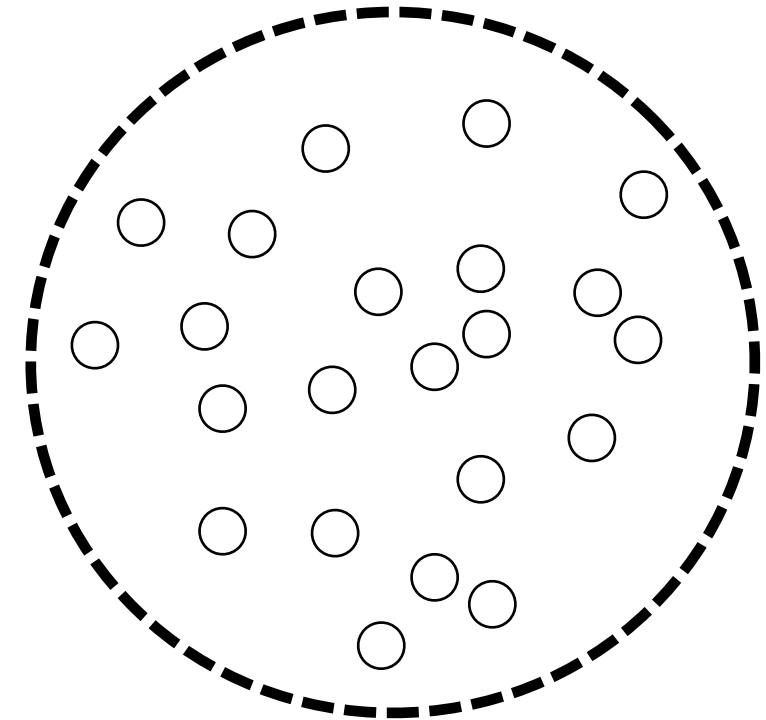
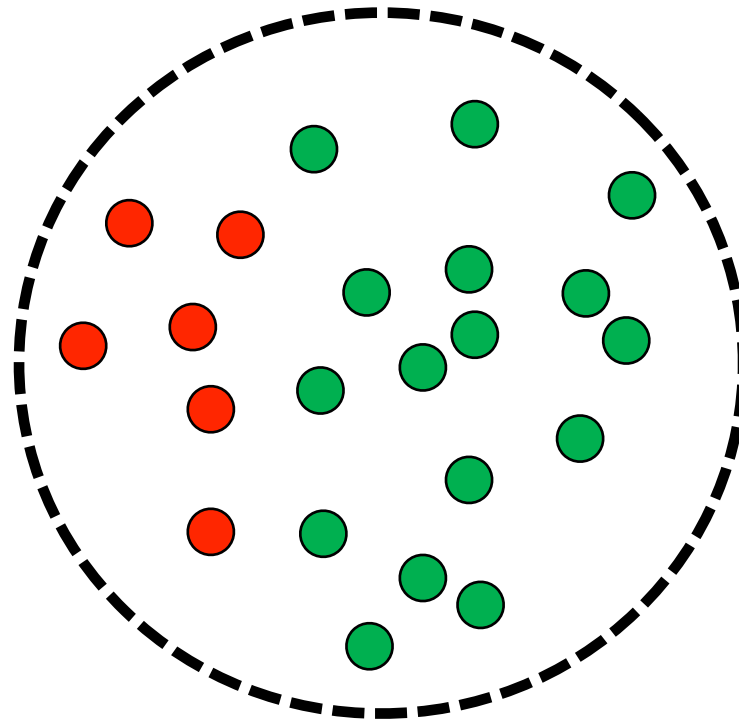
# *Alternative Mechanisms*

*A Design Example: 2-hop Blockchain*

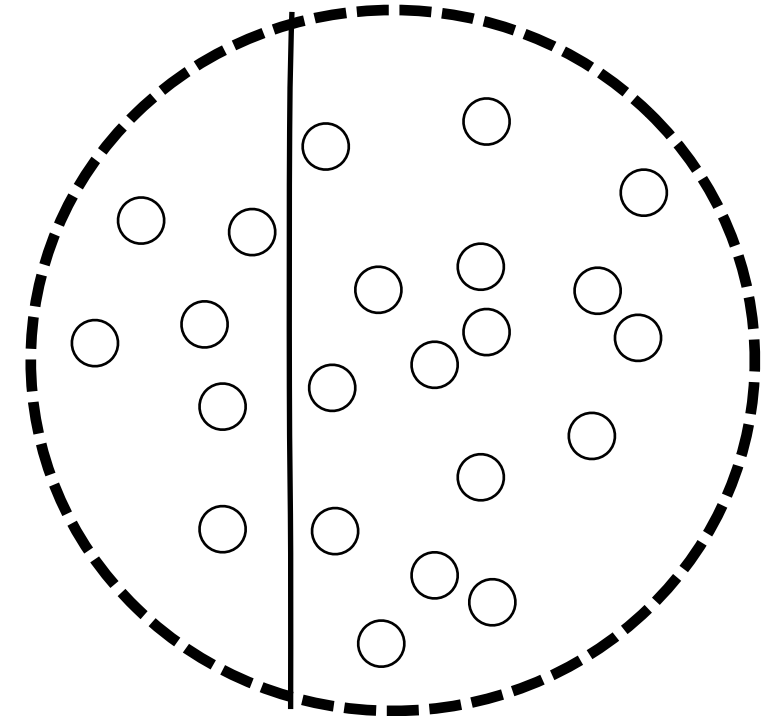
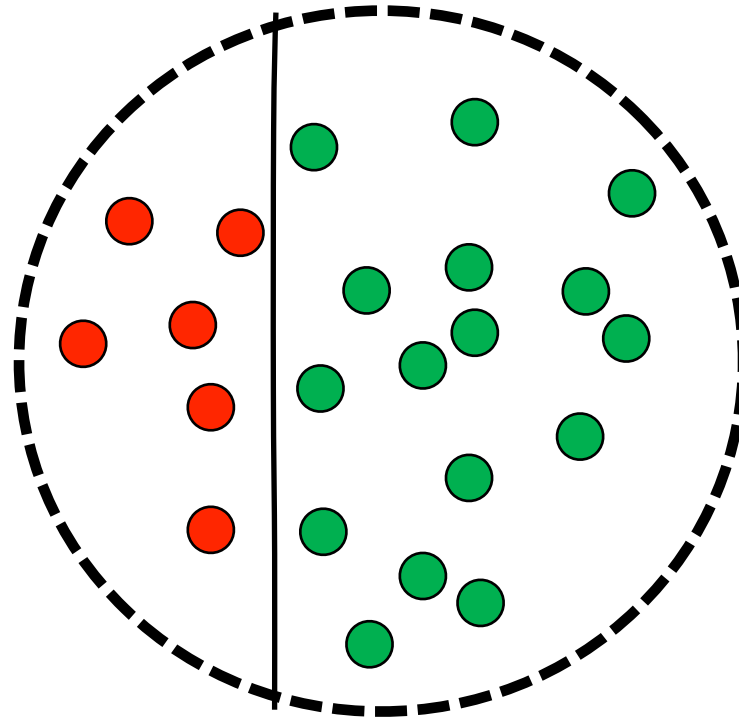
# so far

- a unified view for constructing (a class of) open blockchains has been developed
- existing proof-of-stake based open blockchains **cannot** scale to a large number of nodes

# PoW/PoS-based Blockchain

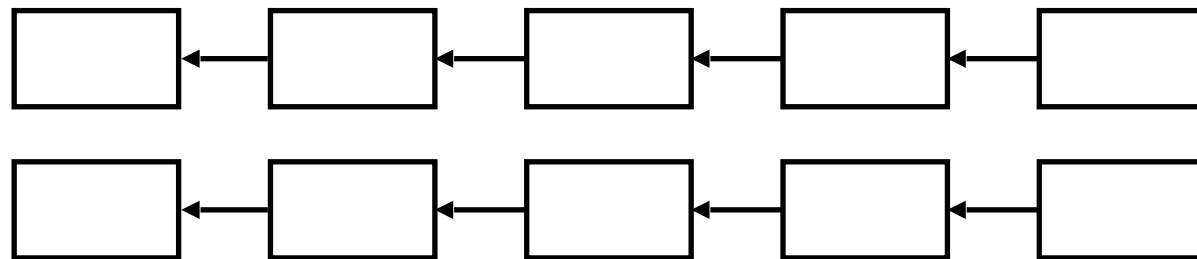
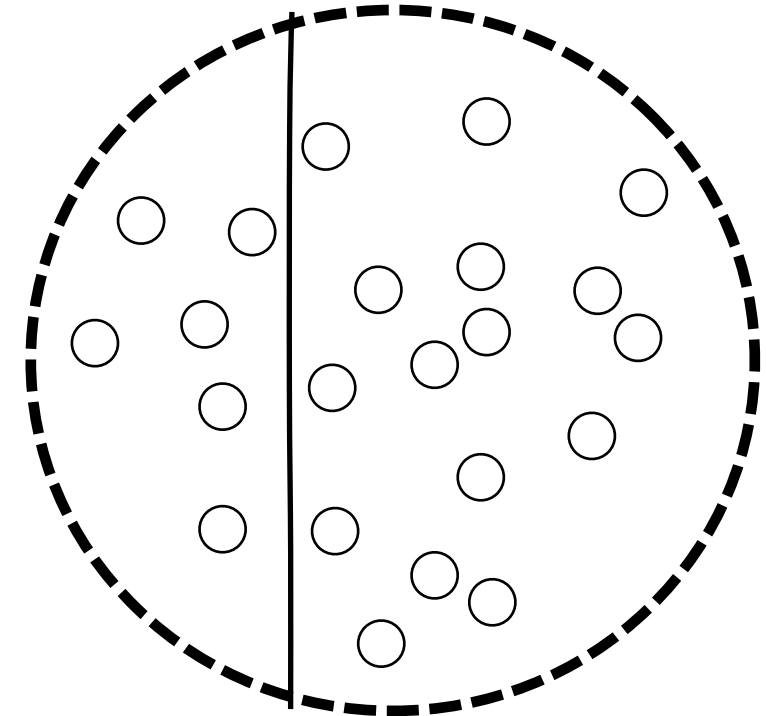
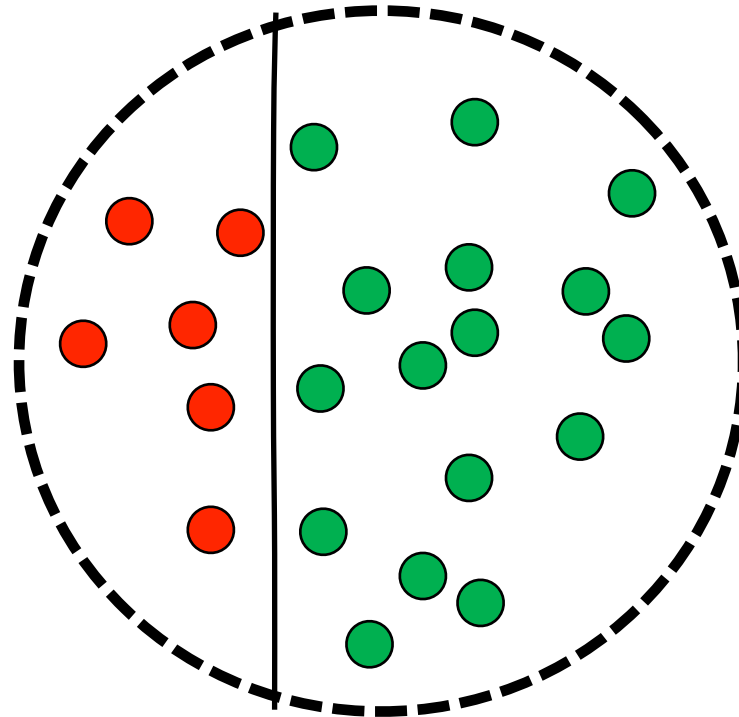


# PoW/PoS-based Blockchain

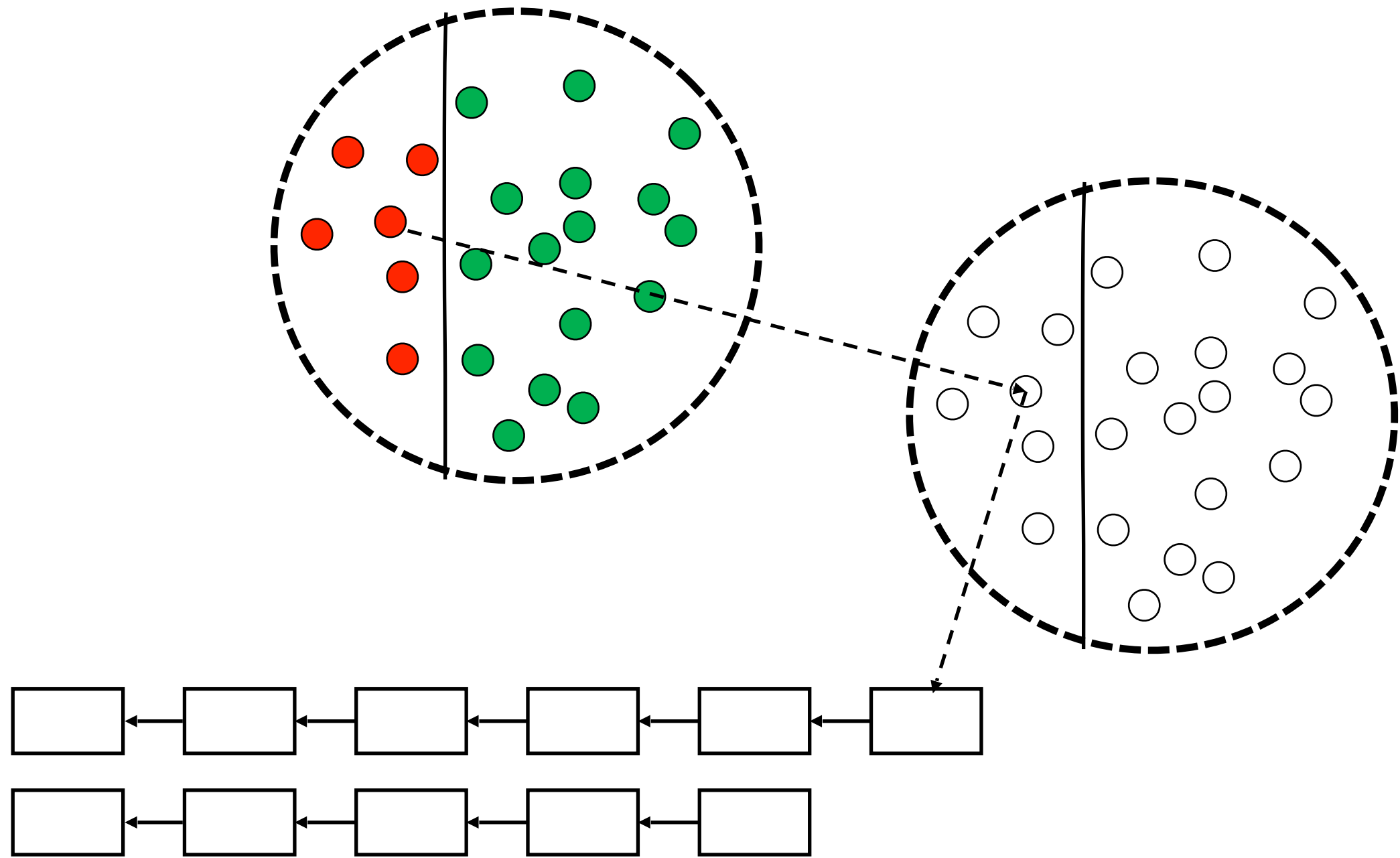




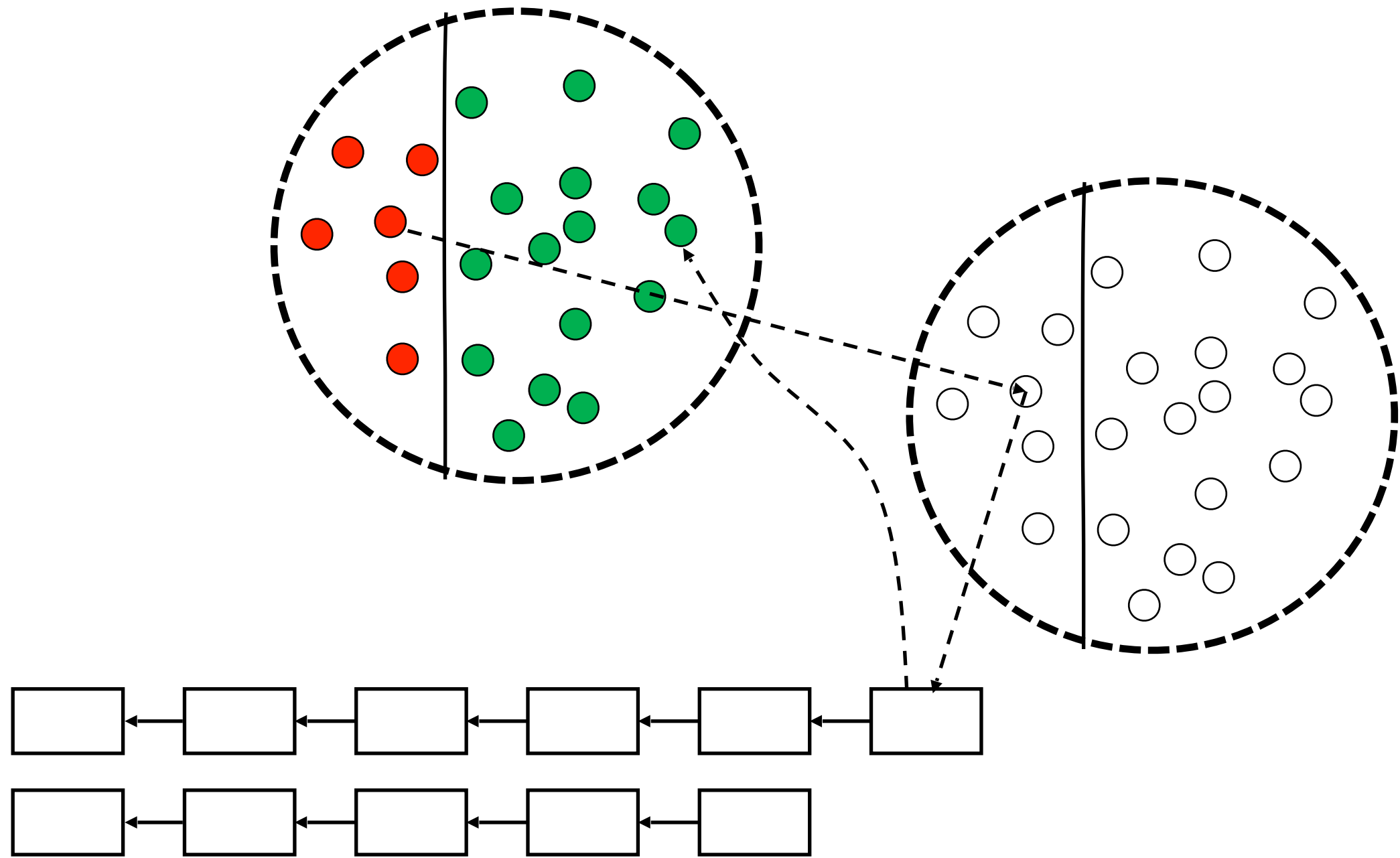
# PoW/PoS-based Blockchain



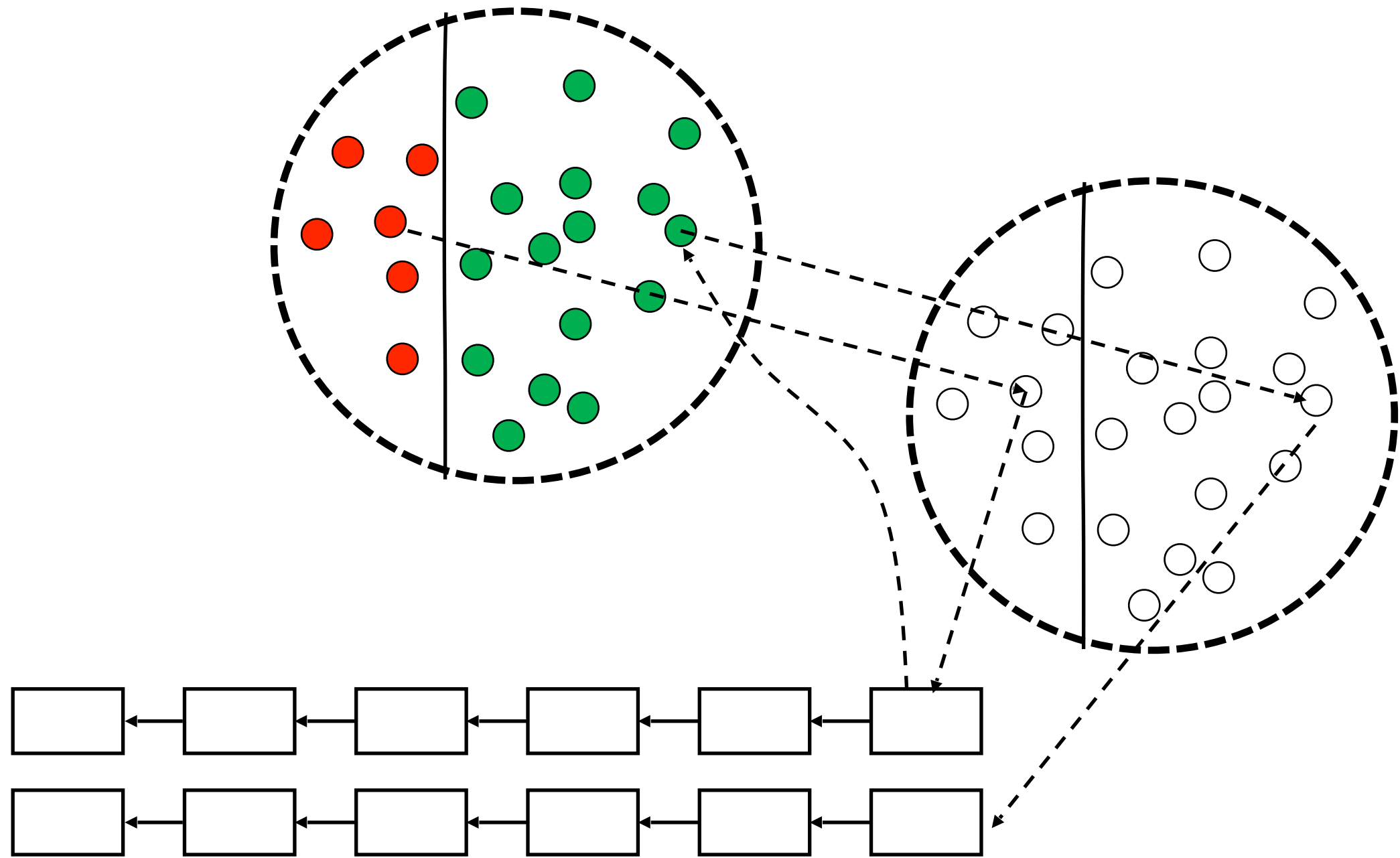
# PoW/PoS-based Blockchain



# PoW/PoS-based Blockchain

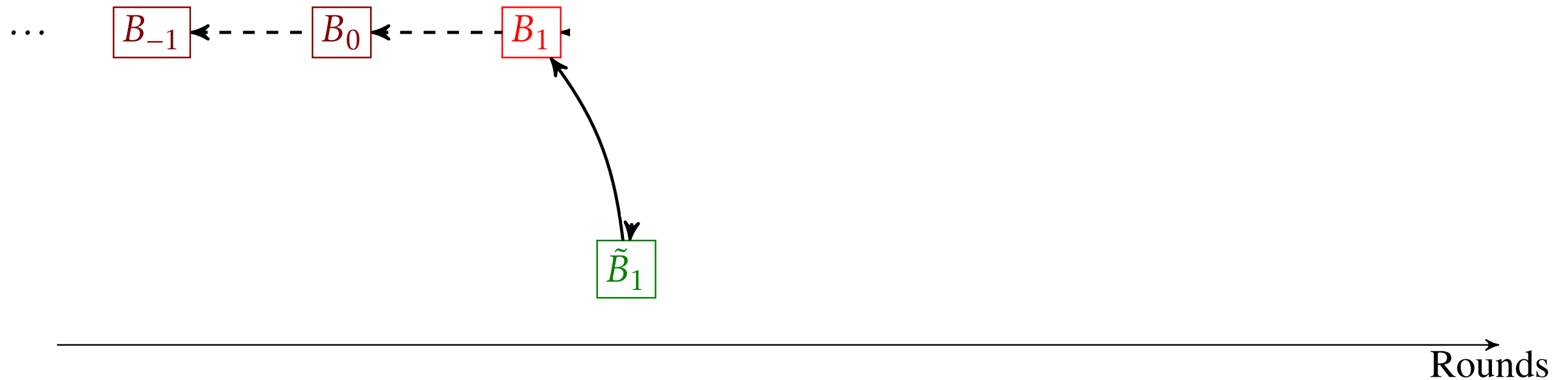


# PoW/PoS-based Blockchain



# 2-hop blockchain

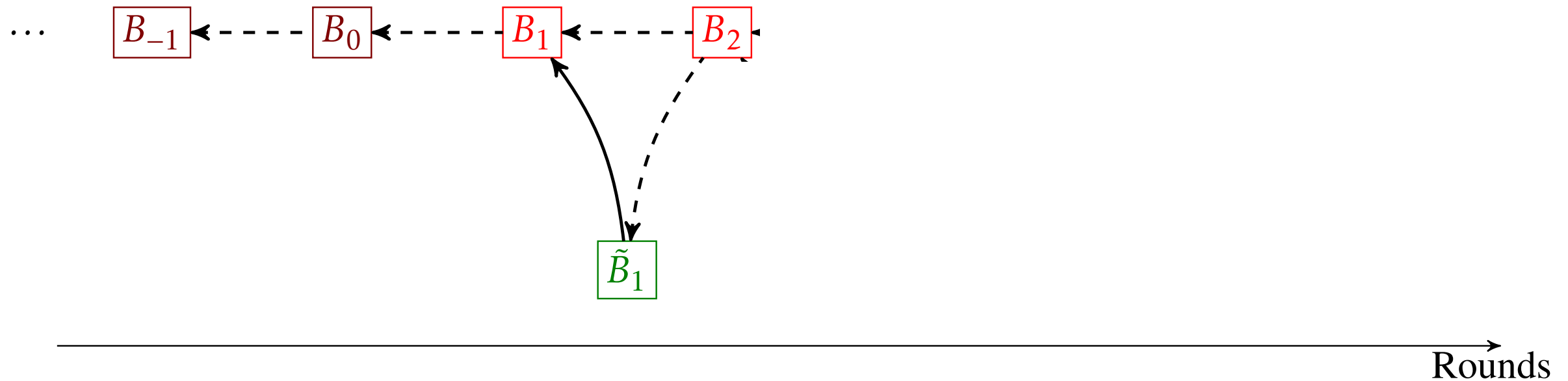
[Duong, Fan, **Z.**, 16]



$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

# 2-hop blockchain

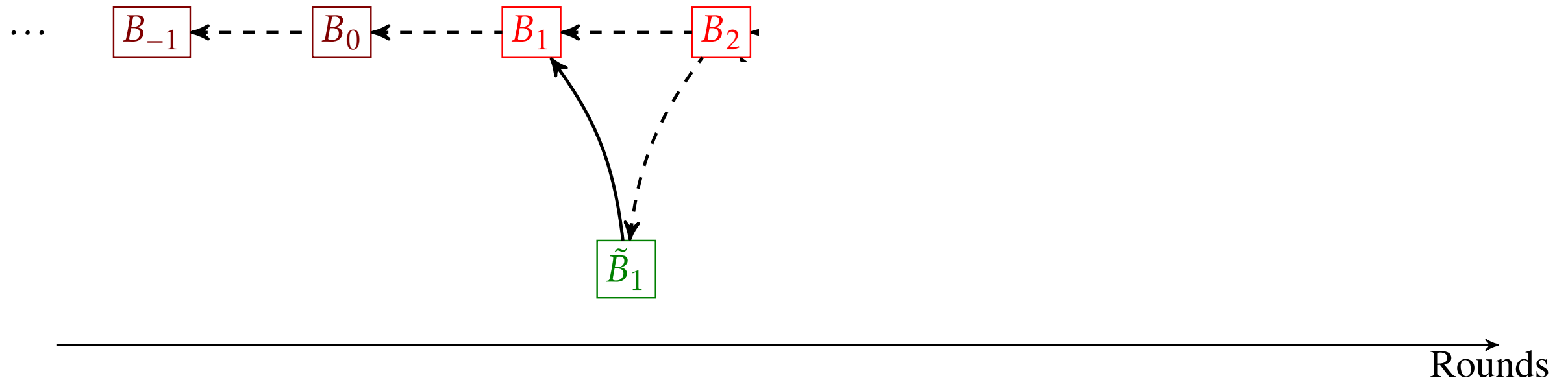
[Duong, Fan, **Z.**, 16]



$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

# 2-hop blockchain

[Duong, Fan, **Z.**, 16]

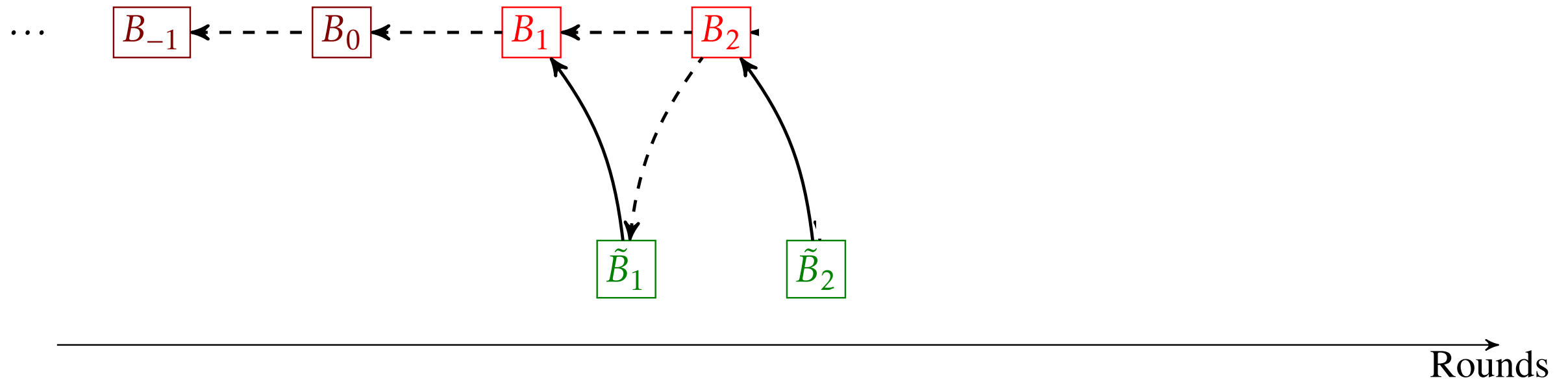


$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

$$\tilde{H}(B_2 || \tilde{vk}_2) < \tilde{\mathsf{T}}$$

# 2-hop blockchain

[Duong, Fan, **Z.**, 16]



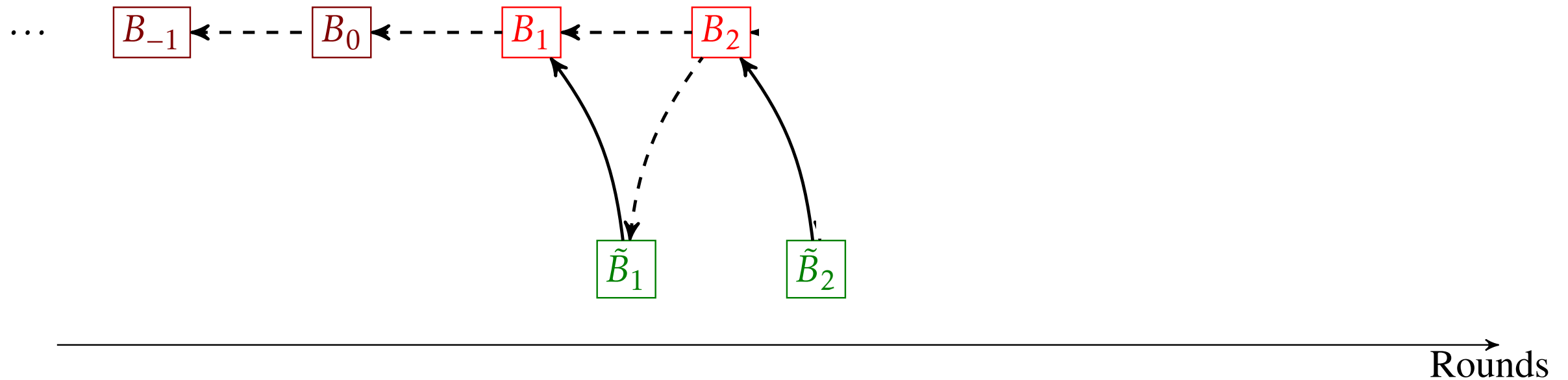
$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

$$\tilde{H}(B_2 || \tilde{vk}_2) < \tilde{\mathsf{T}}$$



# 2-hop blockchain

[Duong, Fan, **Z.**, 16]



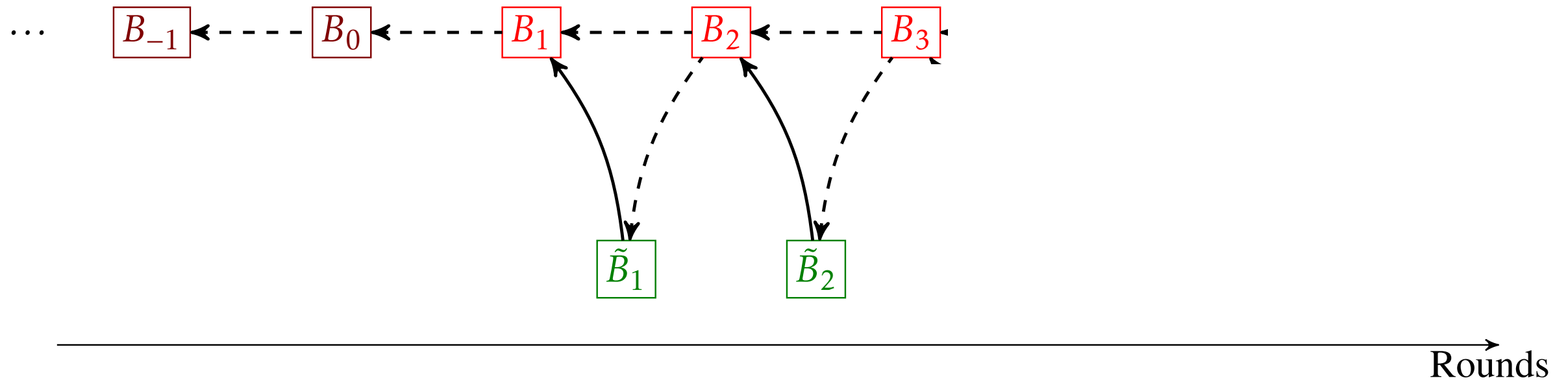
$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

$$\tilde{H}(B_2 || \tilde{vk}_2) < \tilde{\mathsf{T}}$$

$$H(B_2 || \tilde{B}_2 || nonce_2) < \mathsf{T}$$

# 2-hop blockchain

[Duong, Fan, **Z.**, 16]



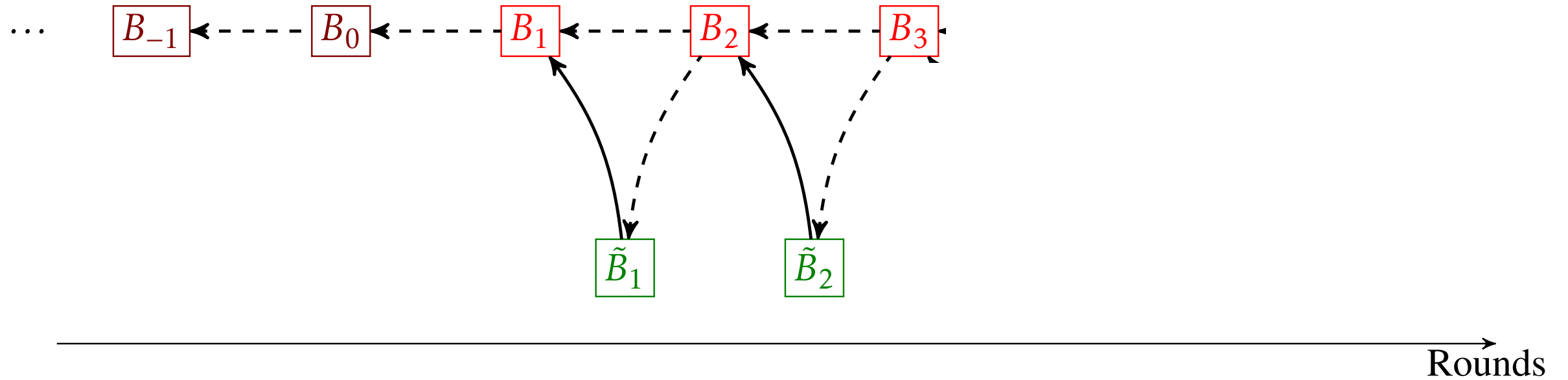
$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

$$\tilde{H}(B_2 || \tilde{v}k_2) < \tilde{\mathsf{T}}$$

$$H(B_2 || \tilde{B}_2 || nonce_2) < \mathsf{T}$$

# 2-hop blockchain

[Duong, Fan, **Z.**, 16]



$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

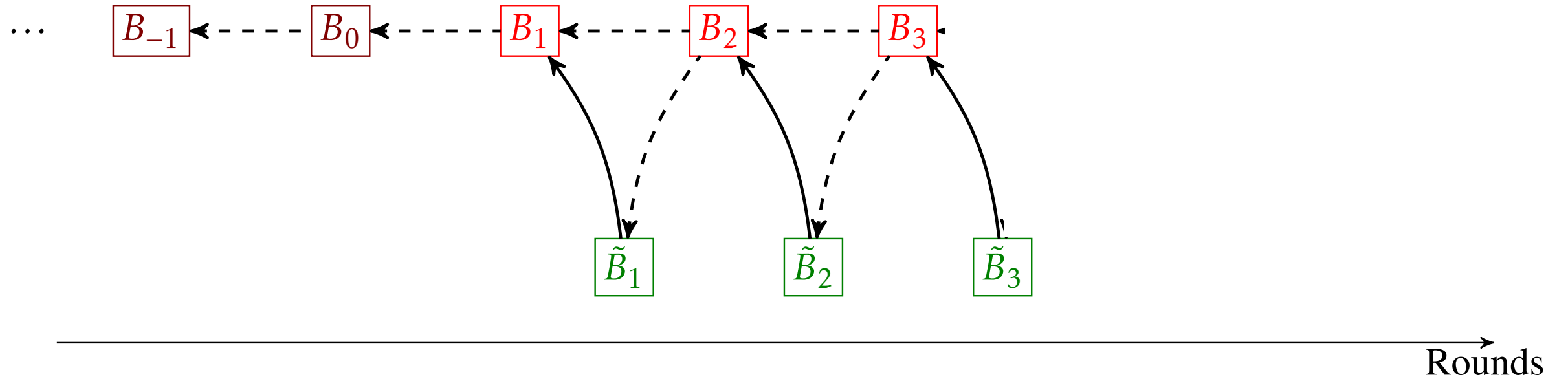
$$H(B_2 || \tilde{B}_2 || nonce_2) < \mathsf{T}$$

$$\tilde{H}(B_2 || \tilde{v}k_2) < \tilde{\mathsf{T}}$$

$$\tilde{H}(B_3 || \tilde{v}k_3) < \tilde{\mathsf{T}}$$

# 2-hop blockchain

[Duong, Fan, **Z.**, 16]



$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

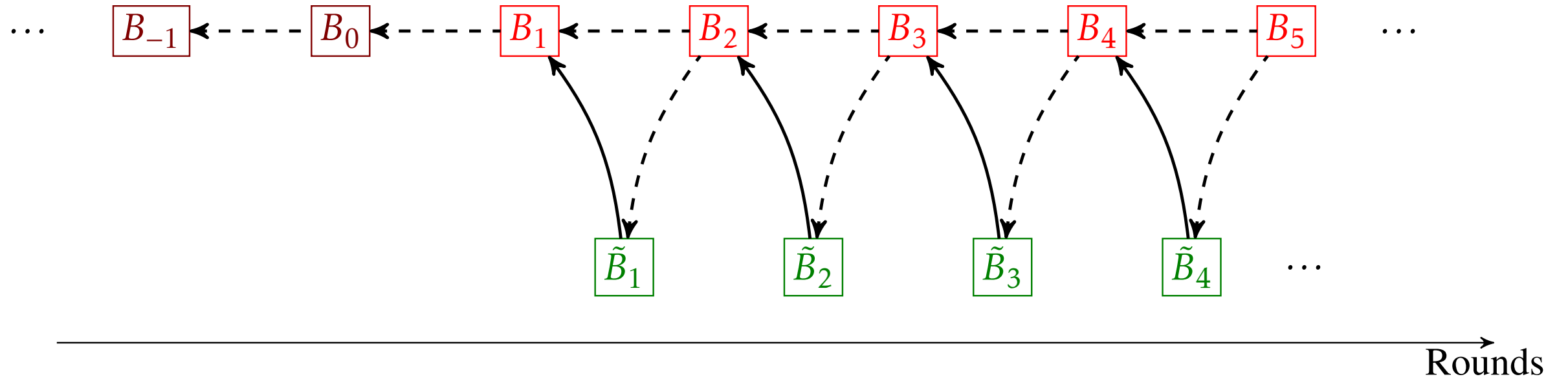
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# 2-hop blockchain

[Duong, Fan, **Z.**, 16]



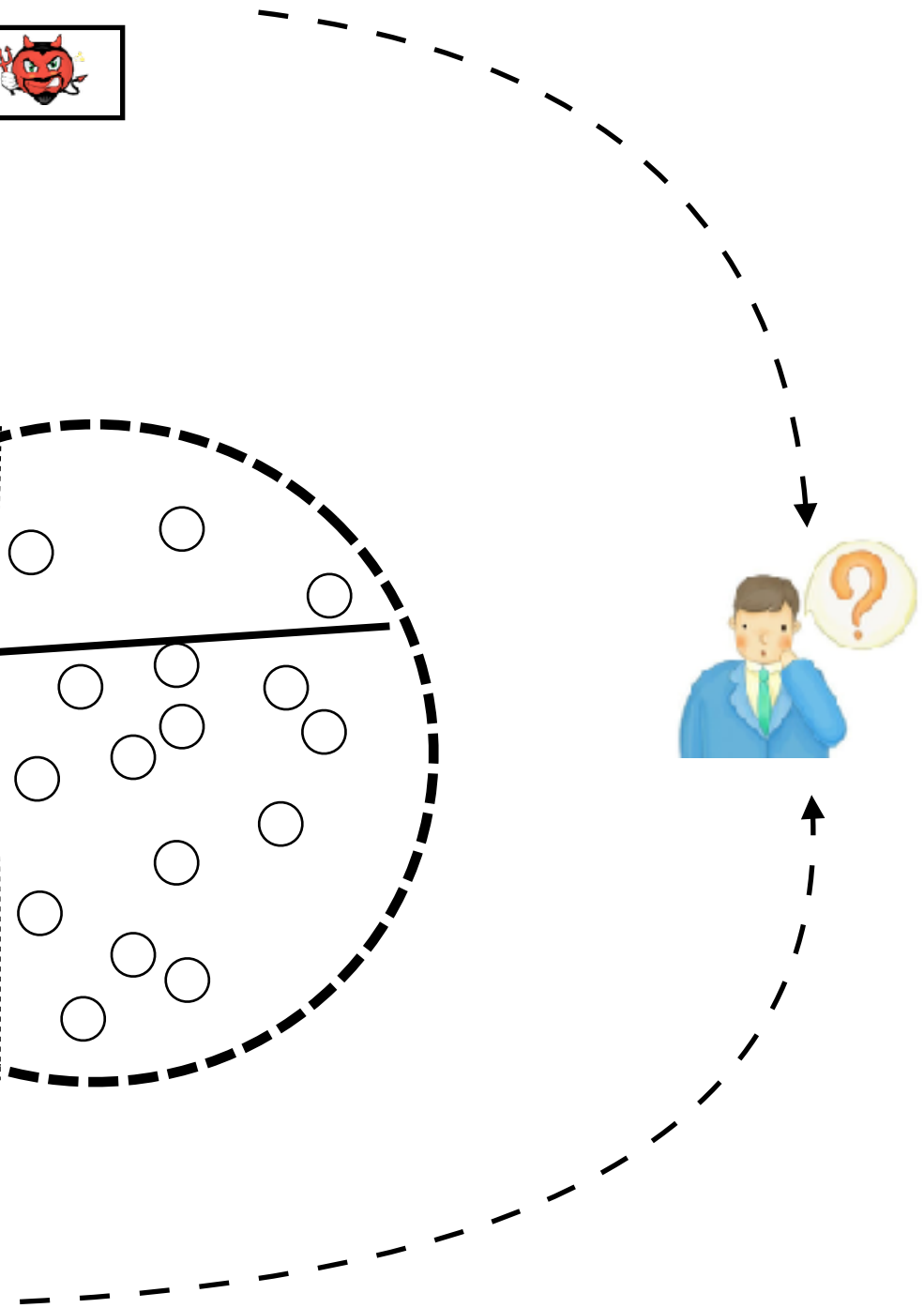
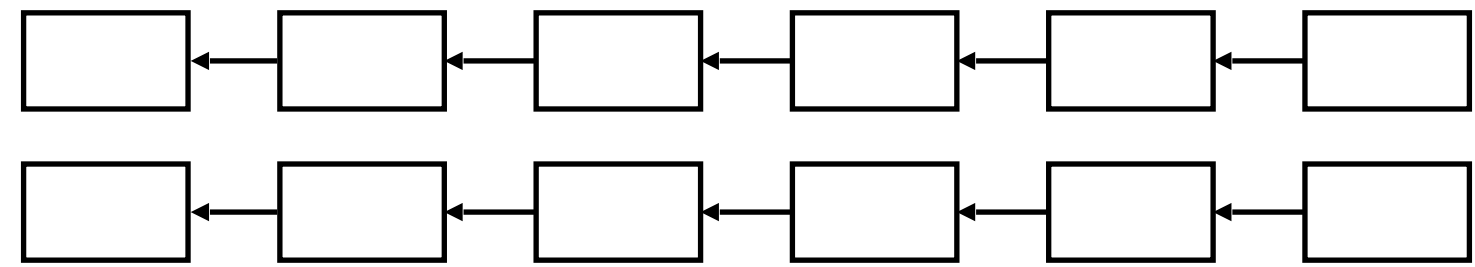
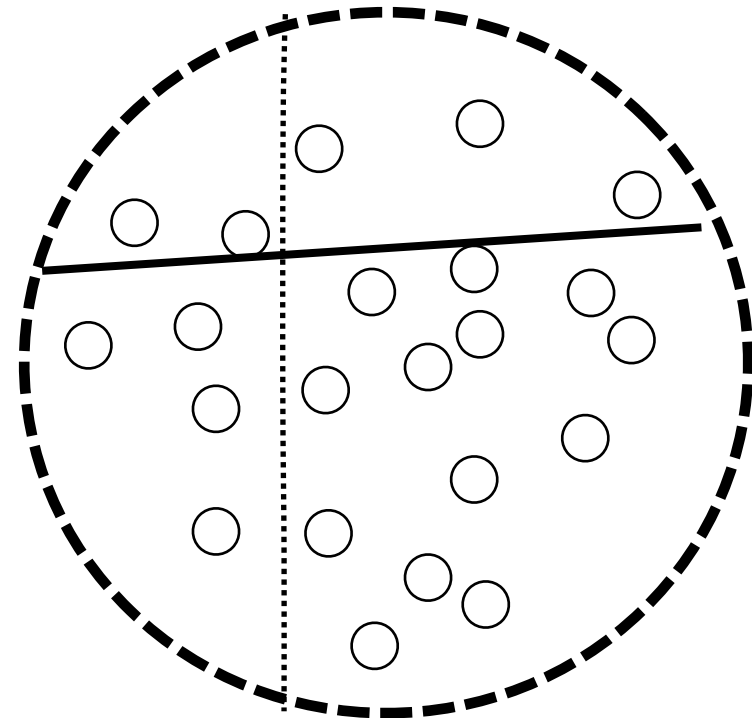
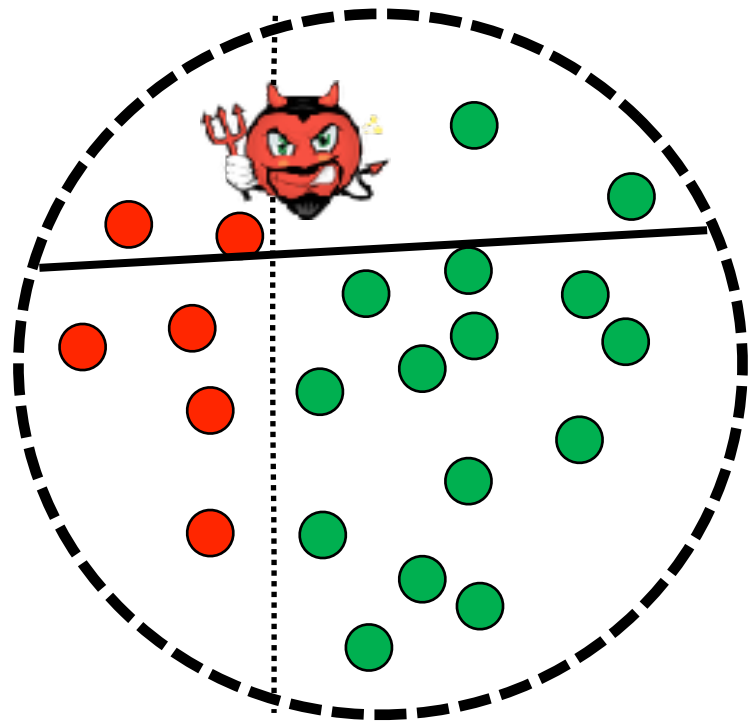
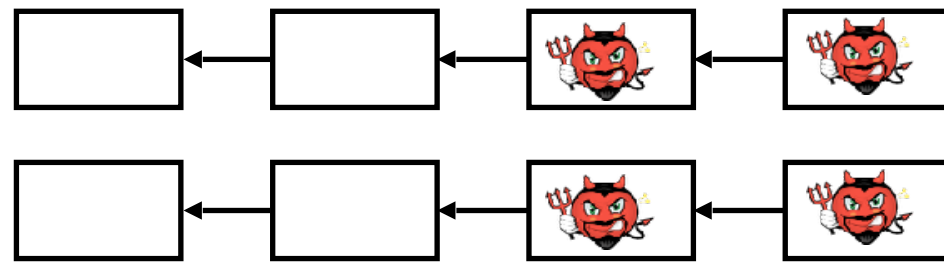
$$H(B_1 || \tilde{B}_1 || nonce_1) < \mathsf{T}$$

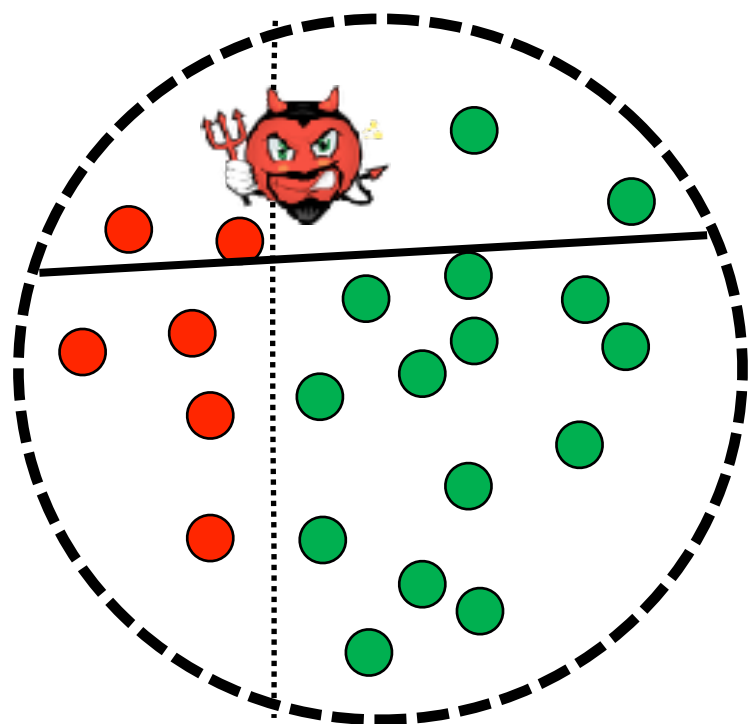
$$\tilde{H}(B_2 || \tilde{v}k_2) < \tilde{\mathsf{T}}$$

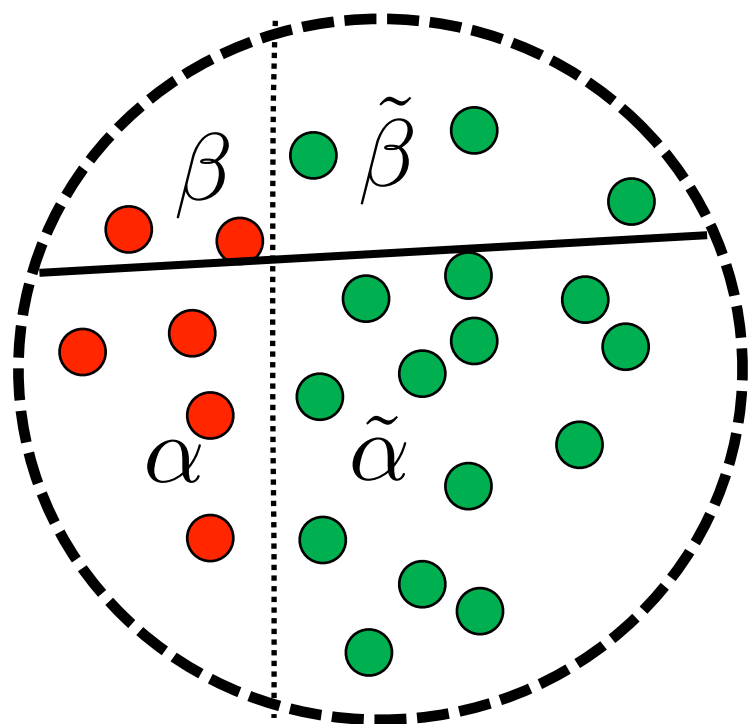
$$H(B_2 || \tilde{B}_2 || nonce_2) < \mathsf{T}$$

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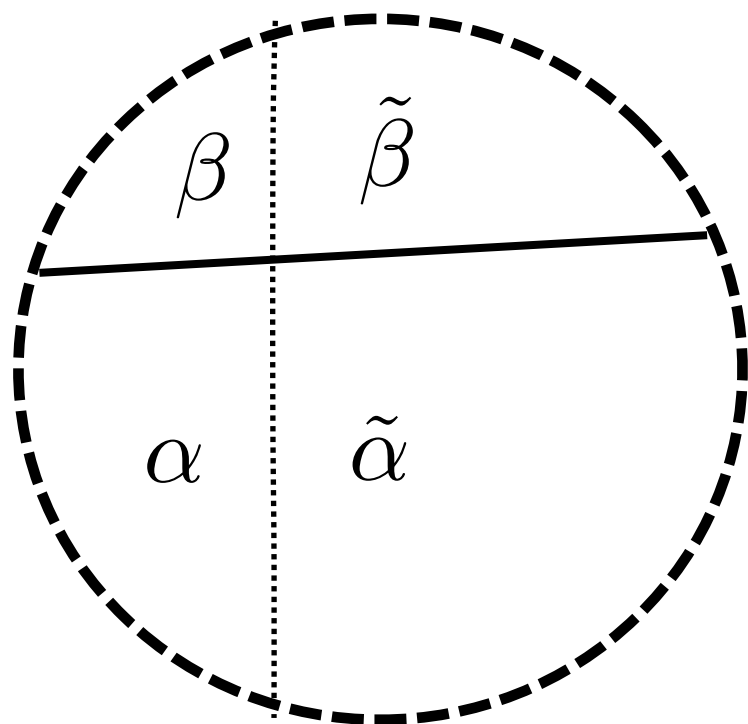
# PoW/PoS-based Blockchain











$$\hat{\beta} = \beta \tilde{\beta}$$

$$\hat{\alpha} = \alpha \tilde{\alpha}$$

$$\hat{\beta} < \hat{\alpha}$$

# 2-hop Blockchain

[Duong,Fan,**Z.**,16]

- Scalable to a huge network of nodes
- provably secure

**V.0**

# 2-hop Blockchain

[Duong, Fan, **Z.**, 16]

- Scalable to a huge network of nodes
- provably secure

# 51% Honest Mining Power Assumption could be challenged



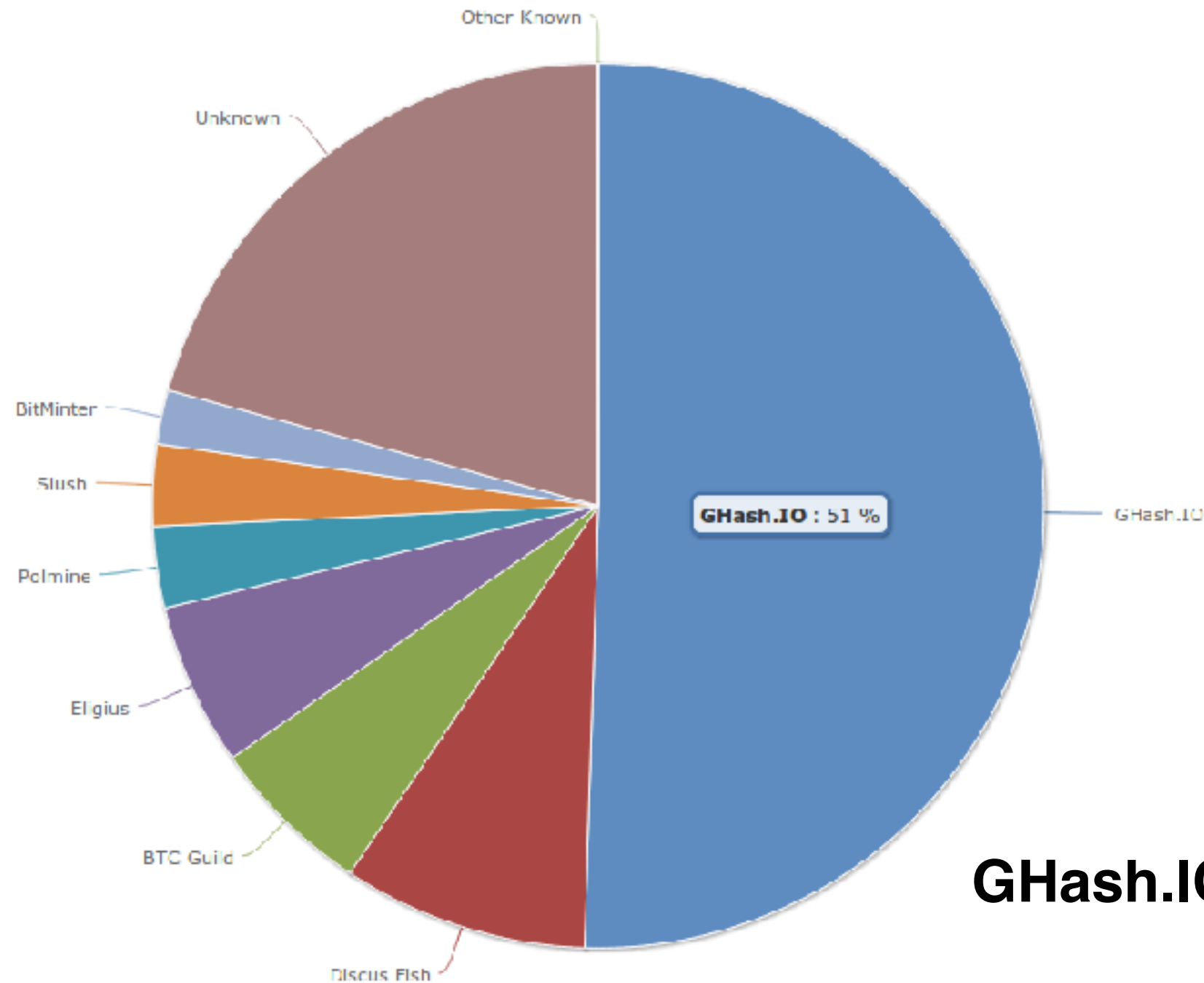
What about **dedicated hardware**?

黑科技

each new technique may have two sides

a breakthrough in certain area may be a big  
disaster in other areas

# 51% Honest Mining Power Assumption could be challenged



**June 12, 2014**  
**GHash.IO large mining pool crisis**

**All top mining pools are in China!**

**They might collude for whatever reason**

# TwinsChain

[Chepurnoy,Duong,Fan,**Z.**,16]

- Scalable to a huge network of nodes
- provably secure
- adaptive difficulty adjustment
- implementation

- adaptive difficulty adjustment

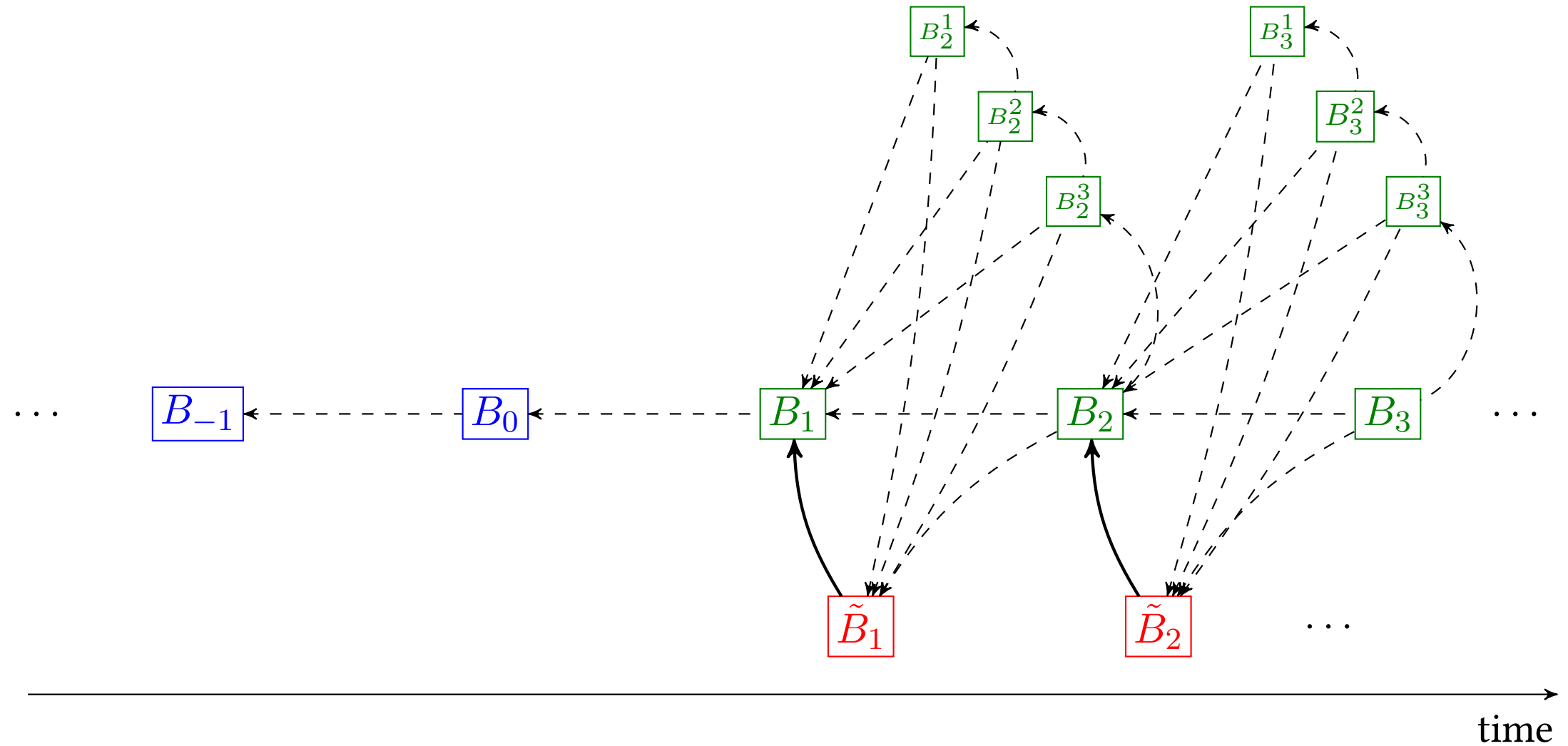


Figure 2: TwinsChain blockchain structure

Here, dot arrows (that link to the previous successful block and attempting blocks) denote the first hops, and solid arrows denote the second hops. Green blocks  $B_i$ 's denote the successful proof-of-work blocks,  $B_i^j$ 's denote the attempting proof-of-work blocks, and red blocks  $\tilde{B}_i$ 's denote the corresponding proof-of-stake blocks. Note that the blue blocks are from the “mature blockchain”.





twinschain / twinschain

## Overview



### ACTIONS

- Clone
- Compare
- Fork

### NAVIGATION

- Overview
- Source
- Commits
- Branches
- Pull requests
- Downloads

Last updated 2016-11-11  
Language —  
Access level Read

1 Branch	0 Tags
0 Forks	1 Watcher

## TwinsChain Implementation

### Building

The following instruction are for Linux environment only.

1. First, you need to install Java. Oracle Java 8 is preferred. For Ubuntu, you can follow this article <http://tecadmin.net/install-oracle-java-8-jdk-8-ubuntu-via-ppa/>, for other distribution, download from the Oracle website and install manually.
2. Scala Build Tool (SBT) is needed. Follow download section at the website to install <http://www.scala-sbt.org/download.html>
3. We use snapshot versions for Scorex and IODB. Please build and publish them locally because of that

IODB:

```
git clone https://github.com/input-output-hk/iodb.git
sbt publishLocal
```

Scorex:

```
git clone https://github.com/ScorexFoundation/Scorex.git
sbt publishLocal
```

1. Build and run TwinsChain

<https://bitbucket.org/twinscoin/twinschain>

## **how much is needed to mess up our system?**

The simulation results show that even with 70% of total mining power an adversary also needs for about 20% of total stake to generate a better chain than honest party's.

Given Bitcoin capitalization of ~ \$80 billion, 20% of stake is about \$16 billion.

V.2

# TwinsChain

[Chepurnoy,Duong,Fan,**Z.**,16]

- Scalable to a huge network of nodes
- provably secure
- adaptive difficulty adjustment
- implementation
- incentives
- Mode switching
- Stress test

# *Alternative Mechanisms*

*A Design Technique:*

*Constructing blockchains via blockchains*

# i-hop Blockchain

- **i=1, other than Bitcoin**
- **i=2,**
- **i=3,**
- **....**

# References

- BitcoinNG; Hybrid consensus; Elastico; ByzCoin;
- 2-hop blockchain;

# *Alternative Mechanisms*

*Another Design Example: iChing*

iChing:  
scalable pure proof-of-stake blockchain  
in the open setting

## The core-chain

$$H(\text{hash}(B_i), \text{round}, \text{PK}, \sigma) < T$$

### **KEY POINT:**

We use round instead of nonce to solve a puzzle.

We use signature  $\sigma$  to guarantee who generate it.



iChing:  
scalable pure proof-of-stake blockchain  
in the open setting

## The core-chain

$$H(\text{hash}(B_i), \text{round}, \text{PK}, \sigma) < T$$

Deterministic

Unique Signature

iChing:  
scalable pure proof-of-stake blockchain  
in the open setting

## The core-chain

$$H(\text{hash}(B_i), \text{round}, \text{PK}, \sigma) < T$$

### Assumptions:

- All the players are connected with bounded delay.
- Majority of stake is honest.
- **The rate of block generation is low.**

**SAME WITH POW BLOCKCHAIN !**

iChing:  
scalable pure proof-of-stake blockchain  
in the open setting

## The core-chain

$$H(\text{hash}(B_i), \text{round}, \text{PK}, \sigma) < T$$

### Best chain strategy

- Longest chain is the best chain.
- The chain can be divergent from some block.
- **The view of best chain for different players will merge.**

**SAME WITH POW BLOCKCHAIN !**

iChing:  
scalable pure proof-of-stake blockchain  
in the open setting

## The core-chain

$$H(\text{hash}(B_i), \text{round}, \text{PK}, \sigma) < T$$

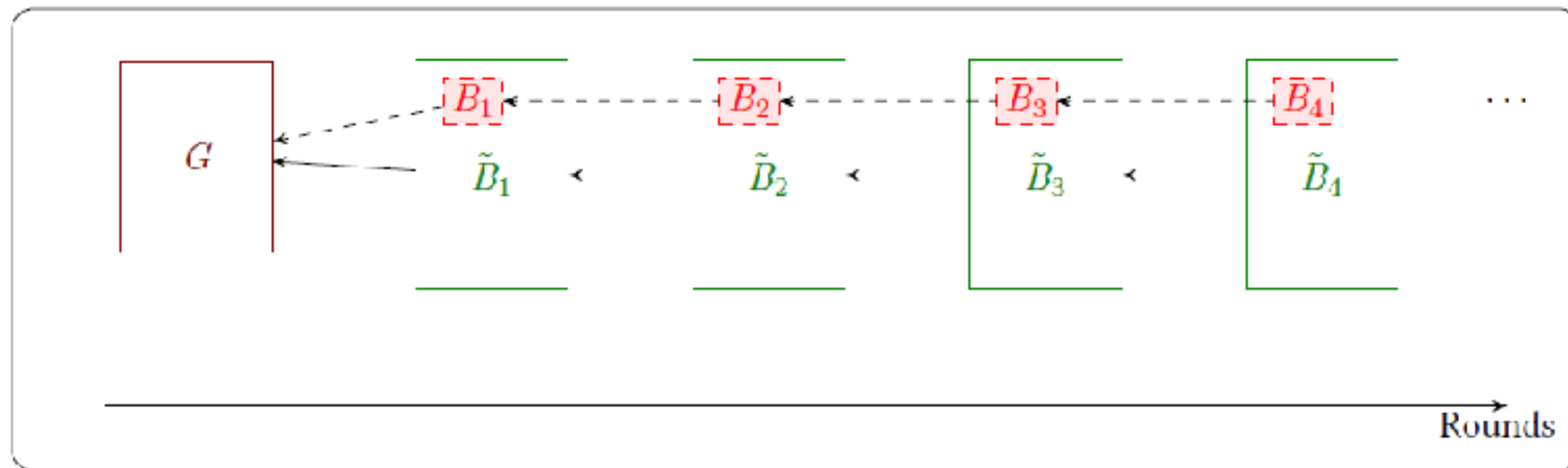
## Why it works

- The honest stake holders will work on the same chain in most rounds.
- Every stake has same probability to generate a block in a round.
- The honest best chain will grow faster than the others.
- No one can predict who can generate the block in a round.

# iChing: scalable pure proof-of-stake blockchain in the open setting

## From core-chain to blockchain

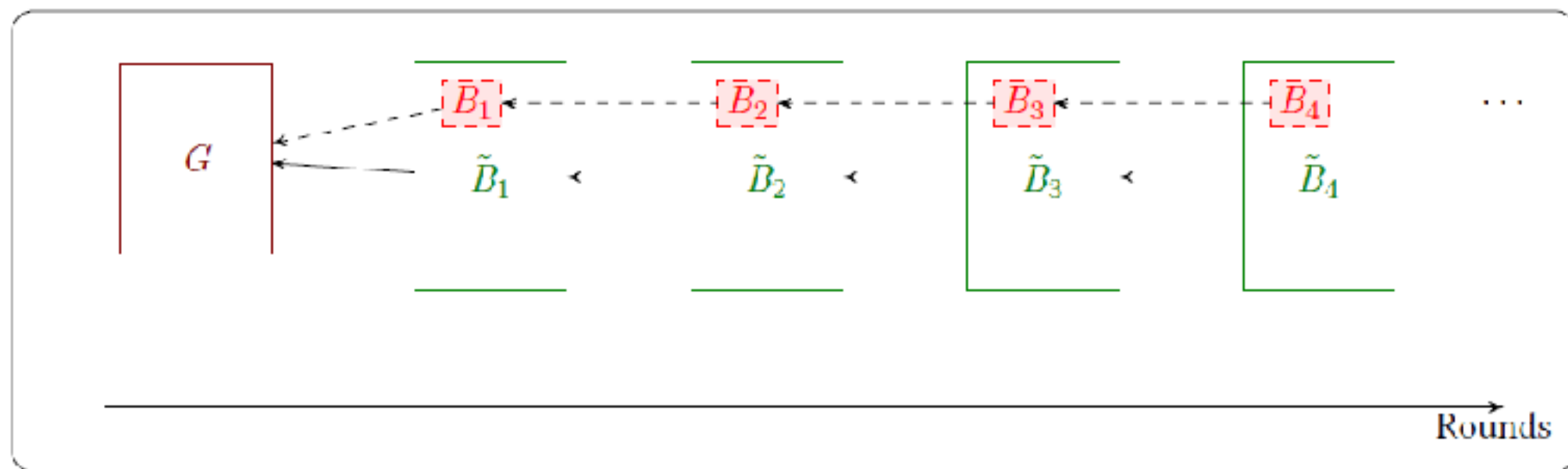
$$\tilde{B}_{i+1} = \langle \text{hash}(\tilde{B}_i), B_{i+1}, \tilde{X}_{i+1}, \text{PK}, \tilde{\sigma} \rangle$$



# iChing: scalable pure proof-of-stake blockchain in the open setting

## From core-chain to blockchain

$$\tilde{B}_{i+1} = \langle \text{hash}(\tilde{B}_i), B_{i+1}, \tilde{X}_{i+1}, \text{PK}, \tilde{\sigma} \rangle$$



the blockchain will not change the extension of the core-chain.

blocks in blockchain can be mapped to blocks in the core-chain, one by one.

the security of the blockchain can be reduced to the security of the core chain

# *Cryptography on the Blockchain*

*the sky is the limit !*

# Fair Multi-Party Computation

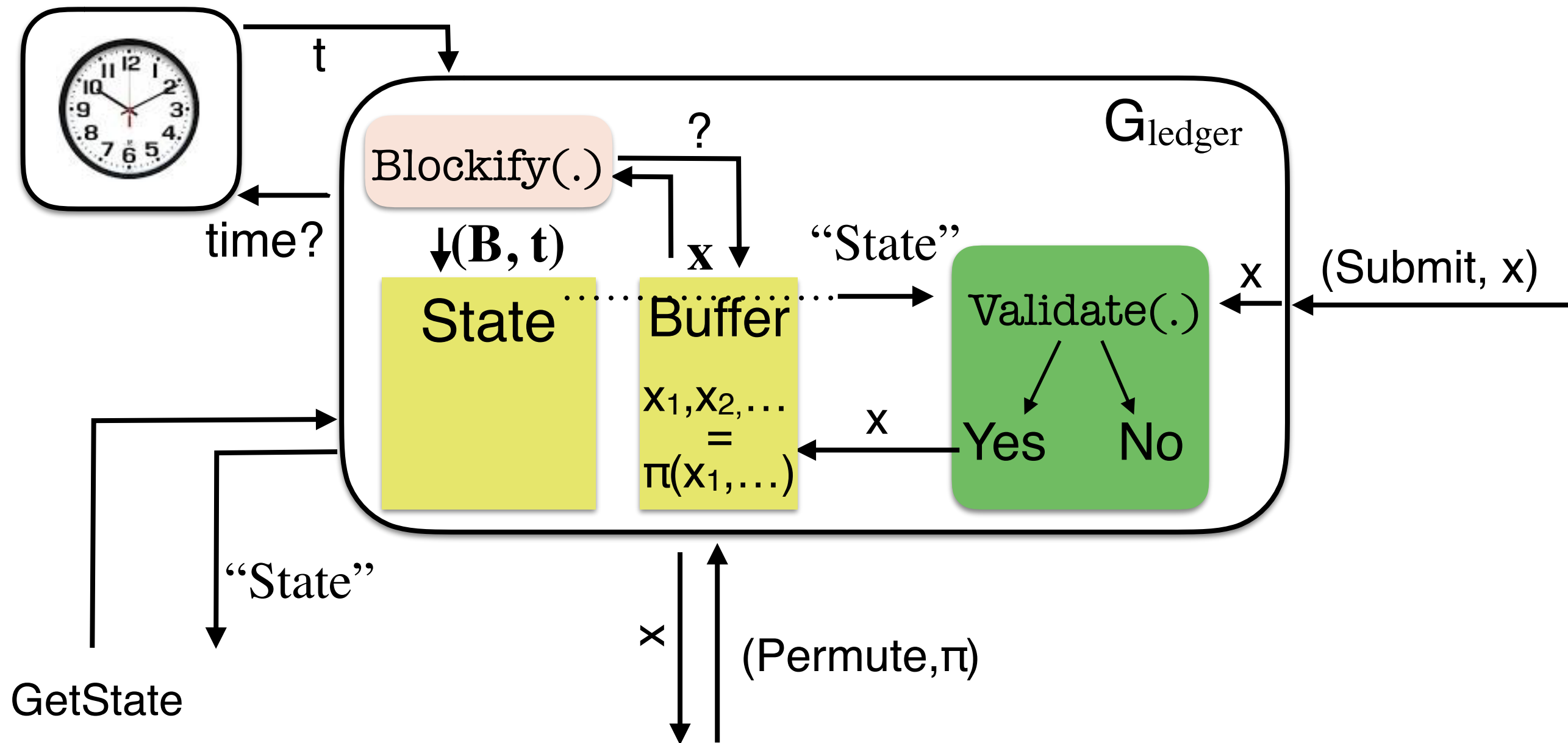
[Kiayias, **Z**, Zikas, 16]

- fairness = honest users get compensated by the adversarial users when the protocol aborts in an unfair manner
- first result that achieves such fairness for multi-party computation via blockchain with Universal Composability



# The Public Transaction Ledger & Time

[Kiayias, Z, Zikas, 16]

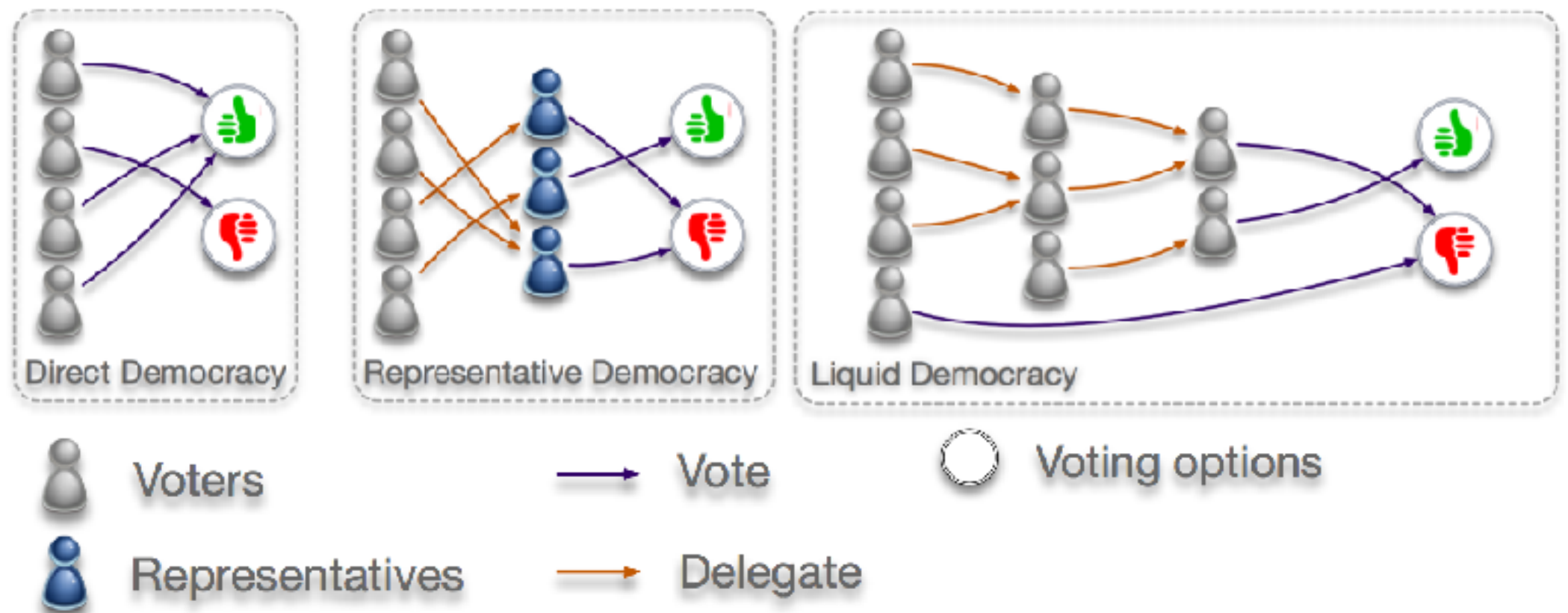


Can reorder **the recently inserted** transactions

# Statement Voting

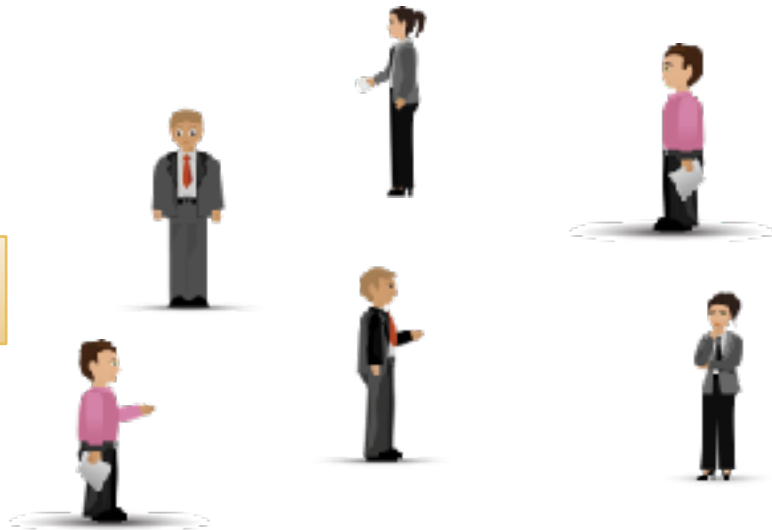
[Zhang, **Z**, 17]

Liquid democracy (a.k.a. delegative democracy) [Ford 2002] is a hybrid of direct democracy and representative democracy, where the voters can either vote directly on issues, or they can delegate their votes to representatives who vote on their behalf.



# statement voting: advantage

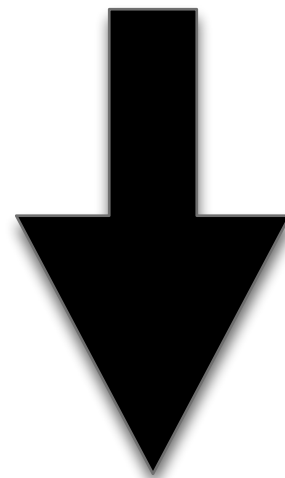
Voters



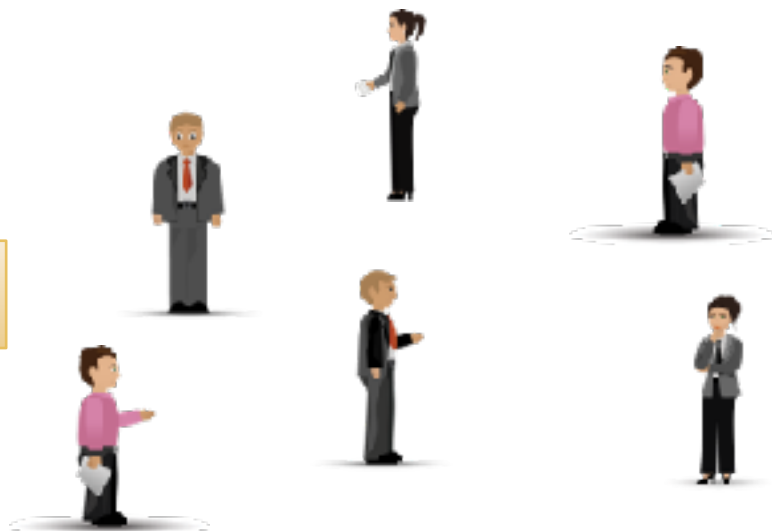
vote for candidate #1

vote for candidate #2

Determine the vote immediately in the voting phase



Voters



P1 votes for candidate #1

P2 follows P1

P3 follows P1 if P1 votes; otherwise votes for candidate #2

Determine the vote in the tally phase

# statement voting — with privacy

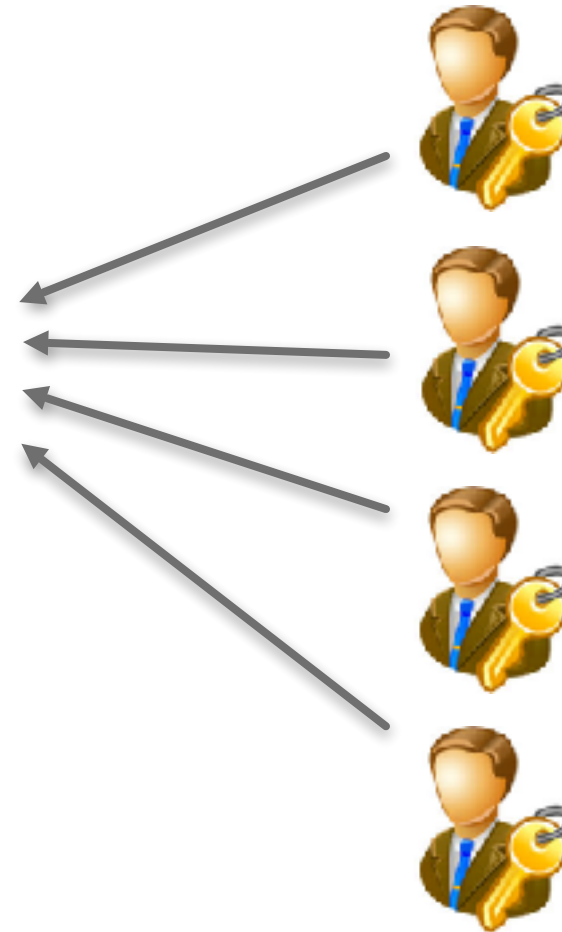
Helios\*  
not practical

tally circuit: process the voting statements

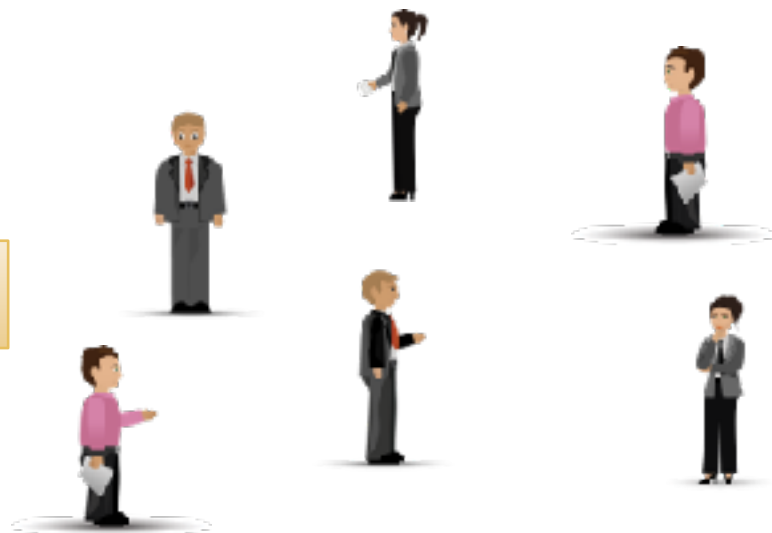
Trustees

Threshold Fully Homomorphic Encryption

Zero-Knowledge Proof



Voters



P1 votes for candidate #1

P2 follows P1

P3 follows P1 if P1 votes; otherwise votes for candidate #2

# my efforts along this line

## **Blockchain-based applications**

- Zhang, Zhou, Digital Liquid Democracy: How to Vote Your Delegation Statement, IACR ePrint 2017. PODC 2017, brief announcement
- Kiayias, Zhou, Zikas, Fair and Robust Multi-Party Computation using a Global Transaction Ledger, Eurocrypt 2016

## **Consensus design and analysis**

- Fan, Zhou, iChing: A scalable proof-of-stake blockchain in the open setting (or, How to Mimic Nakamoto's Design via Proof-of-Stake). IACR ePrint 2017
- Duong, Fan, Zhou, 2-hop Blockchain: Combining Proof-of-Work and Proof-of-Stake Securely. IACR ePrint 2016
- Chepurnoy, Duong, Fan, Zhou, TwinsCoin: A Cryptocurrency via Proof-of-Work and Proof-of-Stake. IACR ePrint 2017
- Blocki, Zhou, Designing Proof of Human-work Puzzles for Cryptocurrency and Beyond. TCC 2016
- Duong, Zhou, Chepurnoy, Multi-Mode Cryptocurrency Systems. Manuscript.
- Katz, Garay, Kumaresan, Zhou, Adaptively Secure Broadcast, Revisited. PODC, 2011

**<https://cryptographylab.bitbucket.io/blockchain.html>**

**Thanks**

# ***Cryptographic Foundations of Blockchains***

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